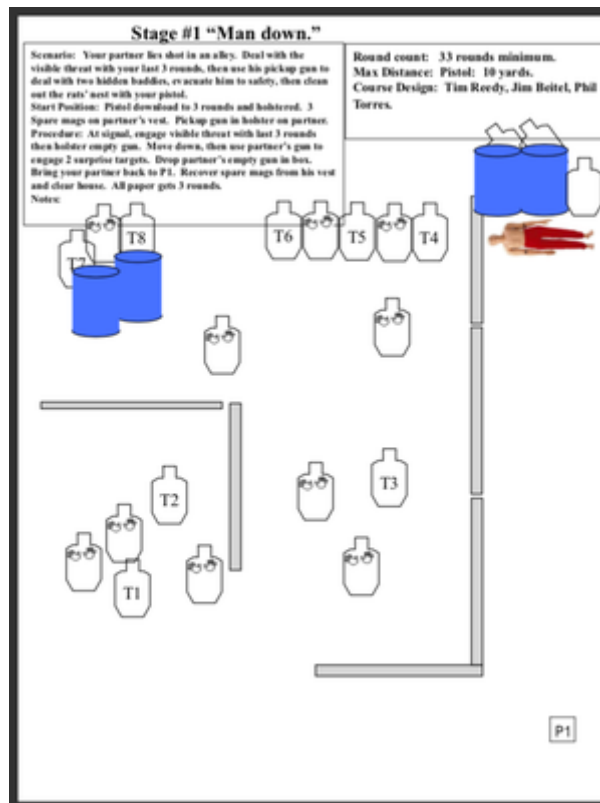


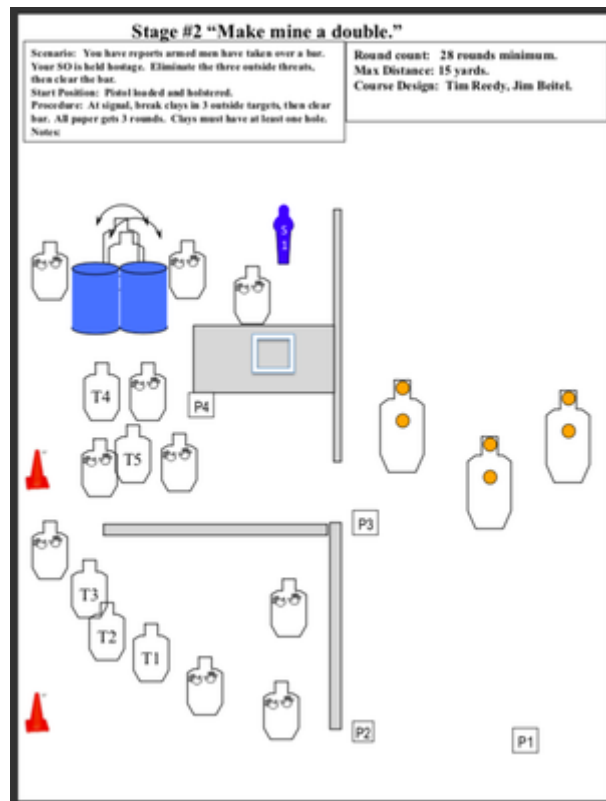
1. Man Down



| | | | | | |
|---------|----------------------|---------|-----------|---------|----|
| Scoring | Unlimited | Firearm | Handgun | Rounds | 33 |
| Targets | 8 paper, 10 no-shoot | Total | 8 targets | Strings | 1 |

| | |
|----------------------|---------------------------------|
| Scenario & Procedure | |
| Start pos | Gun loaded & holstered |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety | L/R |
| Setup | |

2. Make Mine a "Double"



| | | | | | |
|----------------------|--|---------|------------|---------|----|
| Scoring | Unlimited | Firearm | Handgun | Rounds | 28 |
| Targets | 7 paper, 1 popper, 6 plates, 10 no-shoot | Total | 14 targets | Strings | 1 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

3. Duel at the Casino

Bay 3 Stage 3 String 1 “Duel at the Casino”

Scenario: Casino Drill
Start Position: String 1: Sitting at table. Pistol at slide lock and 3 magazines downloaded to 7 rounds ea. on table.
Procedure: String 1: At signal, shooter retrieves and loads pistol. Shoot the numbered targets, in order, with the number of rounds specified, reloading where necessary.
Notes: 3 seconds added for each miss on casino target

Round count: 21 max. Limited.
Max Distance: 7 yards for casino
Course Design: Tom Given, Jim Britel, Tim Reedy.

7 yards

String 1 Start Position

Stage 3 String 2 “Duel at the Casino”

Scenario: Casino Drill + Dueling Trees
Start Position: String 2: Standing at P1. Pistol loaded and holstered. Spare mags on belt.
Procedure: At signal, shooter moves from P1 to fault line then engage Texas Star and dueling trees freestyle. All Star plates must fall, all tree plates must show red when done.
Notes: 3 seconds added for each plate showing white or left on Star.

Rounds: 12 minimum. Unlimited.
Max Distance: 15 for tree.
Course Design: Jim Britel, Tim Reedy, David Gazman.

10 yards

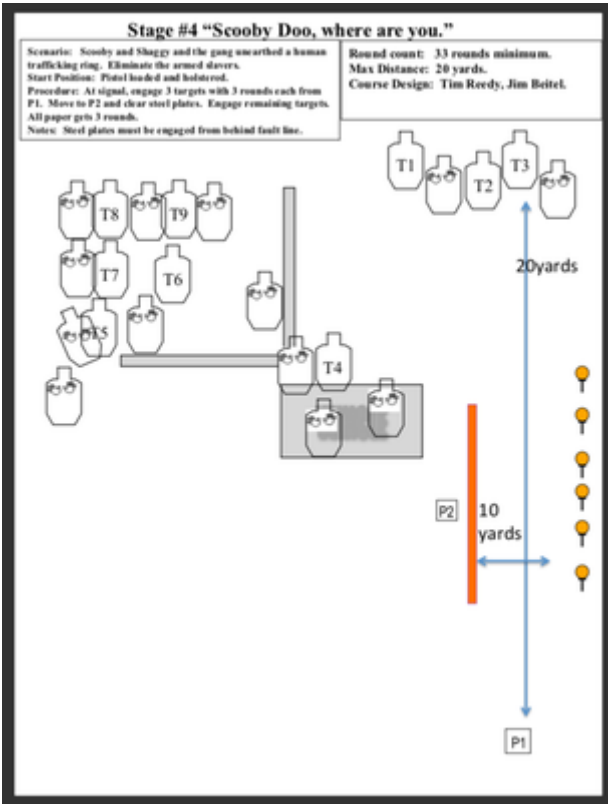
15 yards

10 yards

P1. String 2 Start Position

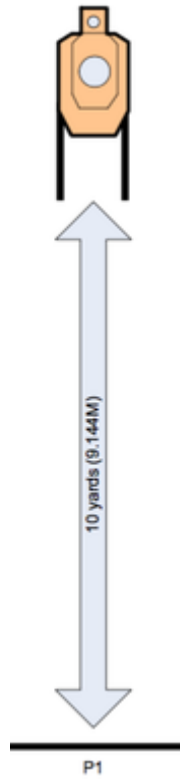
| | | | | | |
|----------------------|---------------------------------|---------|------------|---------|----|
| Scoring | Unlimited | Firearm | Handgun | Rounds | 32 |
| Targets | 1 paper, 11 plates, | Total | 12 targets | Strings | 2 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

4. Scooby Doo, Where Are You?



| | | | | | |
|----------------------|---------------------------------|---------|------------|---------|----|
| Scoring | Unlimited | Firearm | Handgun | Rounds | 33 |
| Targets | 9 paper, 6 plates, 13 no-shoot | Total | 15 targets | Strings | 1 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

5. IDPA 5x5 Classifier



| | | | | | |
|----------------------|--|---------|-----------|---------|----|
| Scoring | Limited | Firearm | Handgun | Rounds | 25 |
| Targets | 1 paper, | Total | 1 targets | Strings | 4 |
| Scenario & Procedure | String 1: Draw and fire 5 shots freestyle. String 2: Draw and fire 5 shots using Strong Hand Only. String 3: Start with only 5 rounds in your gun. Draw and fire 5 shots, emergency reload and fire 5 additional shots freestyle. String 4: Draw and fire 4 shots to the body and one shot to the head freestyle | | | | |
| Start pos | Shooter Position 1 (P1) | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | See image | | | | |