

# 1. Valero Troubles

No image

Scoring	Unlimited	Firearm	Handgun	Rounds	18
Targets	9 paper, 4 no-shoot	Total	9 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

## 2. Basement

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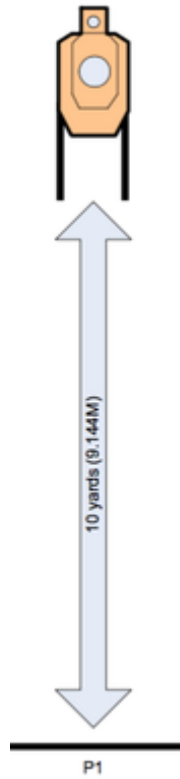
Scoring	Unlimited	Firearm	Handgun	Rounds	16
Targets	8 paper, 3 no-shoot	Total	8 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

### 3. Shoot them as you see them

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Scoring	Unlimited	Firearm	Handgun	Rounds	17
Targets	8 paper, 1 plates, 3 no-shoot	Total	9 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

## 4. IDPA 5x5 Classifier



<b>Scoring</b>	Limited	<b>Firearm</b>	Handgun	<b>Rounds</b>	25
<b>Targets</b>	1 paper,	<b>Total</b>	1 targets	<b>Strings</b>	4
<b>Scenario &amp; Procedure</b>	String 1: Draw and fire 5 shots freestyle. String 2: Draw and fire 5 shots using Strong Hand Only. String 3: Start with only 5 rounds in your gun. Draw and fire 5 shots, emergency reload and fire 5 additional shots freestyle. String 4: Draw and fire 4 shots to the body and one shot to the head freestyle				
<b>Start pos</b>	Shooter Position 1 (P1)				
<b>Start on</b>	Audible signal				
<b>Stop on</b>	Last shot				
<b>Penalties</b>	As per current edition of rules				
<b>Safety</b>	L/R				
<b>Setup</b>	See image				

## 5. Drill: Distance Standard

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Scoring	Unlimited	Firearm	Handgun	Rounds	8
Targets	1 paper, 2 popper, 1 no-shoot	Total	3 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					