

1. Nice Pants!!

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Scoring	Vickers Count	Firearm	Handgun	Rounds	6
Targets	3 paper, 1 no-shoot	Total	3 targets	Strings	1
Scenario & Procedure	At the signal, Zip/ button, then draw, and engage targets T1-T3 with two (2) rounds each.				
Start pos	At P1, facing UP range, zipper down (one button undone), hand touching zipper, gun loaded, holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety					
Setup					

2. More

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Scoring	Vickers Count	Firearm	Handgun	Rounds	7
Targets	6 paper, 1 popper, 1 no-shoot	Total	7 targets	Strings	1
Scenario & Procedure	At the signal, draw and engage steel first. Steel MUST fall before engaging paper. Then engage targets T1-T3 with two (2) shots each in any order. RELOAD ONLY FROM AN EMPTY GUN.				
Start pos	Standing at P1, facing down range, gun is loaded 6 rounds only and holstered.				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety					
Setup	Popper activates T3 Resurrection Target				

3. Speed Hammers

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Scoring	Limited Vickers Count	Firearm	Handgun	Rounds	6
Targets	3 paper,	Total	3 targets	Strings	1
Scenario & Procedure	At the signal, draw and engage T1-T3 with two (2) rounds each freestyle.				
Start pos	Standing at P1, facing down range, hands at surrender, gun loaded and holstered.				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety					
Setup					

4. Vehicular Homicide

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Scoring	Vickers Count	Firearm	Handgun	Rounds	6
Targets	2 paper, 2 plates,	Total	4 targets	Strings	1
Scenario & Procedure	At the signal, draw, and engage targets S1 & S2 then T1 & T2 while moving to cover at P2. Make up shots can be made from P2 cover.				
Start pos	Standing at P1, facing to the right, gun loaded to division capacity and holstered.				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety					
Setup					

5. Kwik E Mart II

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Scoring	Vickers Count	Firearm	Handgun	Rounds	11
Targets	5 paper, 1 popper, 2 no-shoot	Total	6 targets	Strings	1
Scenario & Procedure	At the signal, open door and from cover, engage PP1. Then engage T1 & T2 with 2 (two) rounds each once activated by PP1. Move to P2 and engage T5. Then proceed to P3 and engage T3 and T4 in tactical priority (slicing the pie).				
Start pos	Standing at P1, facing down range, gun loaded to division capacity and holstered.				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety					
Setup					

6. House Cleaning

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Scoring	Vickers Count	Firearm	Handgun	Rounds	17
Targets	8 paper, 1 popper, 1 no-shoot	Total	9 targets	Strings	1
Scenario & Procedure	At the signal, retrieve weapon and engage targets T1-T3 with two (2) shots each from inside the vehicle. Open door and engage PP1, T4 & T5 using the door as cover. Move to P3 engaging T6 on the move to P3. From P3 between barrels engage T7 & T8 slicing the pie.				
Start pos	Sitting in car at P1, gun loaded to division capacity and sitting on seat				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety					
Setup	Make up shots not allowed from other positions. Reloads from P1, P2, P3.				