1. IDPA 5x5 Classifier



Scoring	Limited	Firearm	Handgun	Rounds	25
Targets	1 paper,	Total	1 targets	Strings	4
Scenario & Procedure	String 1: Draw and fire 5 shots freestyle. String 2: Draw and fire 5 shots usin Draw and fire 5 shots, emergency reload and fire 5 additional shots freestyle head freestyle		-	-	- 1
Start pos	Shooter Position 1 (P1)				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup	See image				

Scoring	Limited	Firearm	Handgun	Rounds	18
Targets	6 paper,	Total	6 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

Scoring	Unlimited	Firearm	Handgun	Rounds	16
Targets	8 paper, 2 no-shoot	Total	8 targets	Strings	1
Scenario & Procedure					
Start pos	Gun un-loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

Scoring	Limited	Firearm	Handgun	Rounds	12
Targets	4 popper,	Total	4 targets	Strings	3
Scenario					
&					
Procedure					
Start pos	Gun un-loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

Scoring	Limited	Firearm	Handgun	Rounds	18
Targets	6 paper,	Total	6 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

Scoring	Unlimited	Firearm	Handgun	Rounds	18
Targets	4 paper, 6 plates, 1 no-shoot	Total	10 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

Scoring	Unlimited	Firearm	Handgun	Rounds	18
Targets	6 paper, 2 no-shoot	Total	6 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					