1. Stoop Stupid II

VICKERS COUNT: 15 Rounds STARTING POSITION: Gun Holstered, sitting on stoop COURSE DESIGN: Jim "Big Bird" Beitel





Scoring	Vickers Count	Firearm	Handgun	Rounds	15
Targets	7 paper,	Total	7 targets	Strings	1
Scenario & Procedure	Starting at P1 at the signal get up engage T1 "the kid". While moving to P2 e and engage T5 in the leg and then 2 rounds to the body, then get up and en				
Start pos	Gun loaded & holstered, sitting on stoop				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety					
Setup					



Scoring	Vickers Count	Firearm	Handgun	Rounds	16
Targets	7 paper, 3 no-shoot	Total	7 targets	Strings	1
Scenario & Procedure	Starting at P1, At the signal draw your weapon and engage T1 thru 3 with 2 when swinger comes in engage it with 3 rds. Move to P3 and engage T6 and			steel and T4 with 2	rds ,
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety					
Setup					



& Procedure	corner. From cover put in three rounds in to T3-T4 each.
Start pos	Gun loaded & holstered, Knee on ground, tire iron in hand.
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety	
Setup	

4. Unwanted Company



Scoring	Limited Vickers Count	Firearm	Handgun	Rounds	12
Targets	3 paper,	Total	3 targets	Strings	1
Scenario & Procedure	Starting at P1, Hands on the table, at the signal draw and engage T1 thru T3 in TACTICAL SEQUENCE. With 2 rounds each (1-1-2-1-1) Then reengage with 2 rounds to each head. Stay seated				
Start pos	Gun loaded & holstered, seated at table				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety					
Setup					

