

# 1. Shoot n' scoot

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|                      |  |         |           |         |    |
|----------------------|--|---------|-----------|---------|----|
| Scoring              | Unlimited  | Firearm | Handgun   | Rounds  | 10 |
| Targets              | 2 paper, 2 plates,   | Total   | 4 targets | Strings | 1  |
| Scenario & Procedure | Shooter starts loaded and holstered hands at surrender. On the audible signal shooters engage 2 plates from 15m line, move to secondary position to engage paper target 1 by firing 2 shots to the body and to shots to the head. shooter then changes magazines and retaining changed mag. Then shooter drops to one knee to engage paper target 2, 2 body and 2 head |         |           |         |    |
| Start pos            | Gun loaded & holstered   |         |           |         |    |
| Start on             | Audible signal   |         |           |         |    |
| Stop on              | Last shot  |         |           |         |    |
| Penalties            | As per current edition of rules  |         |           |         |    |
| Safety               | L/R  |         |           |         |    |
| Setup                |  |         |           |         |    |

## 2. Double tap

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|                      |   |         |           |         |    |
|----------------------|---|---------|-----------|---------|----|
| Scoring              | Unlimited   | Firearm | Handgun   | Rounds  | 24 |
| Targets              | 3 paper,  | Total   | 3 targets | Strings | 1  |
| Scenario & Procedure | Gun loaded and holstered hands at surrender, on audible signal present firearm and shoot 2 shots at the body of each target then complete a mag change and shoot 2 shots per head of each target. |         |           |         |    |
| Start pos            | Gun loaded & holstered  |         |           |         |    |
| Start on             | Audible signal  |         |           |         |    |
| Stop on              | Last shot   |         |           |         |    |
| Penalties            | As per current edition of rules   |         |           |         |    |
| Safety               | L/R   |         |           |         |    |
| Setup                |   |         |           |         |    |

### 3. Jhon wick

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|                      |                                 |         |           |         |   |
|----------------------|---------------------------------|---------|-----------|---------|---|
| Scoring              | Unlimited                       | Firearm | Handgun   | Rounds  | 6 |
| Targets              | 3 paper,                        | Total   | 3 targets | Strings | 1 |
| Scenario & Procedure |                                 |         |           |         |   |
| Start pos            | Gun loaded & holstered          |         |           |         |   |
| Start on             | Audible signal                  |         |           |         |   |
| Stop on              | Last shot                       |         |           |         |   |
| Penalties            | As per current edition of rules |         |           |         |   |
| Safety               | L/R                             |         |           |         |   |
| Setup                |                                 |         |           |         |   |