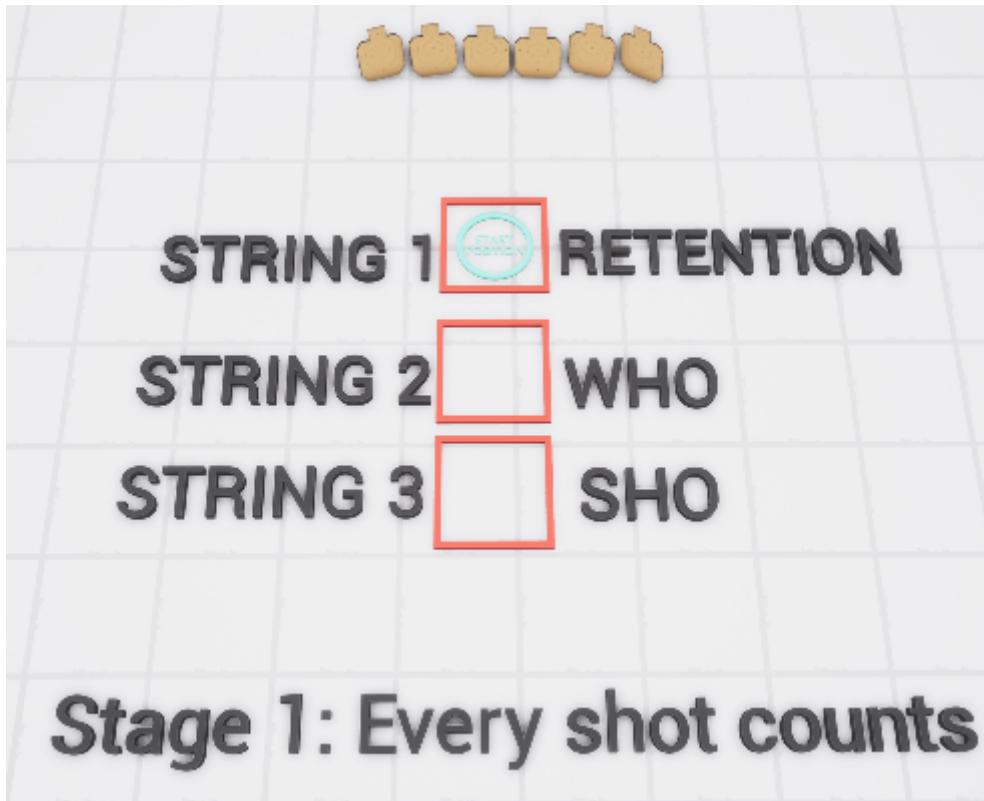
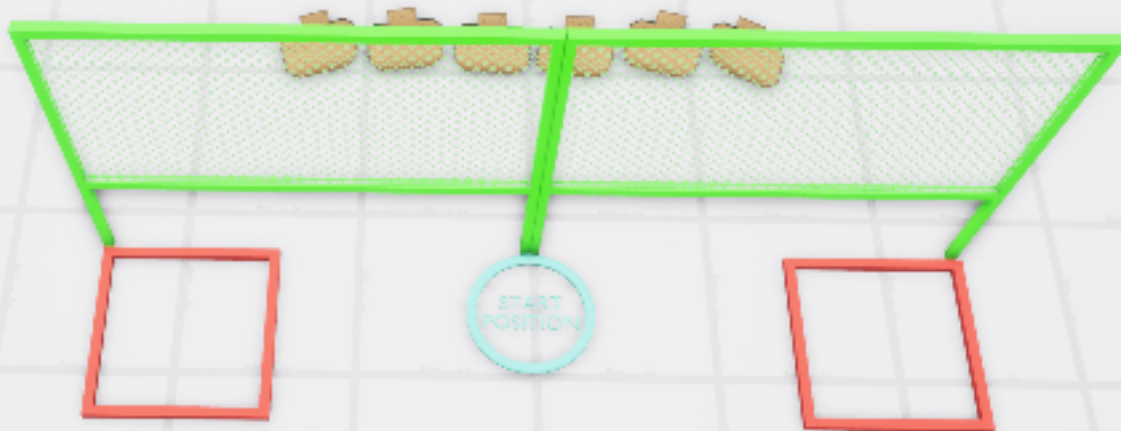


# 1. Every shot counts (valotikku)



| Scoring              | Limited   | Firearm | Handgun   | Rounds  | 18 |
|----------------------|---|---------|-----------|---------|----|
| Targets              | 6 paper,  | Total   | 6 targets | Strings | 3  |
| Scenario & Procedure | On the audible start signal, engage all targets from within the shooting area. 1/Target STRING 1: Retention (1 m) STRING 2: WHO (2 m) STRING 3: SHO (3 m) |         |           |         |    |
| Start pos            | The start position is standing in the BOX 1, facing down range with wrists below belt. Handgun is loaded and holstered, safety on.                        |         |           |         |    |
| Start on             | Audible signal  |         |           |         |    |
| Stop on              | Last shot   |         |           |         |    |
| Penalties            | As per current edition of rules   |         |           |         |    |
| Safety               | L/R   |         |           |         |    |
| Setup                |   |         |           |         |    |

## 2. One armed bandit (valotikut)



# WHO/SHO ONLY

## Stage 2: One armed bandit

|         |           |         |           |         |    |
|---------|-----------|---------|-----------|---------|----|
| Scoring | Unlimited | Firearm | Handgun   | Rounds  | 18 |
| Targets | 6 paper,  | Total   | 6 targets | Strings | 1  |

|                      |  |
|----------------------|--|
| Scenario & Procedure | On the audible start signal, engage all targets from within the shooting area. 3/Target Strong or weak Hand Only                                 |
| Start pos            | The start position is standing in the middle of the wall , facing down range with wrists below belt. Handgun is loaded and holstered, safety on. |
| Start on             | Audible signal   |
| Stop on              | Last shot  |
| Penalties            | As per current edition of rules  |
| Safety               | L/R  |
| Setup                |  |

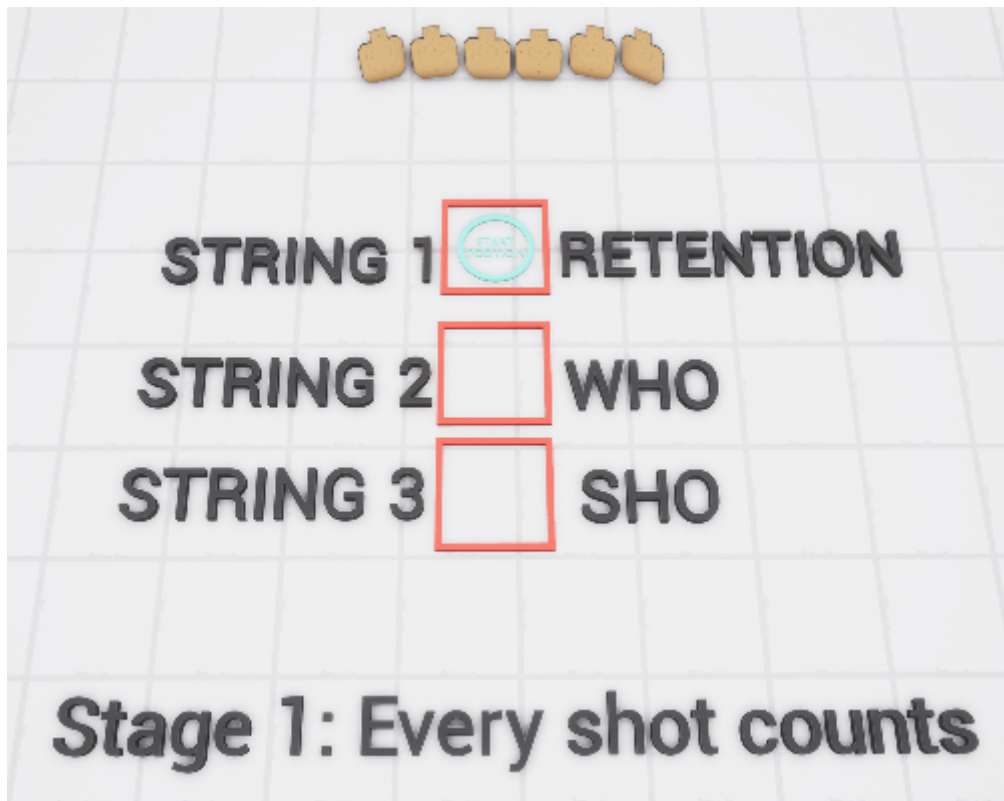
### 3. Fuck the Police (Vilkut)



|         |           |         |           |         |    |
|---------|-----------|---------|-----------|---------|----|
| Scoring | Unlimited | Firearm | Handgun   | Rounds  | 18 |
| Targets | 9 paper,  | Total   | 9 targets | Strings | 1  |

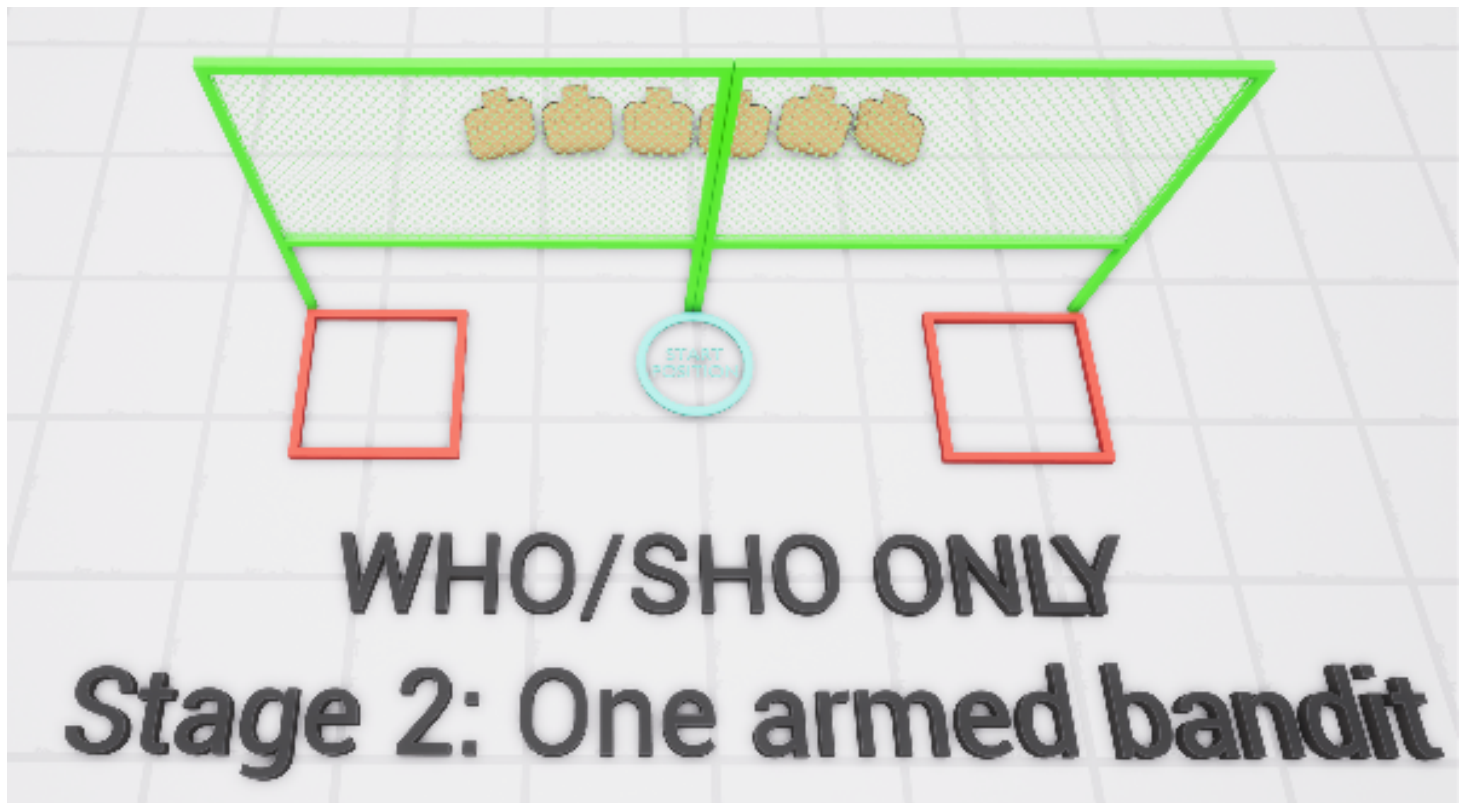
|                      |   |
|----------------------|---|
| Scenario & Procedure | On the audible start signal, engage all targets from within the shooting area. 2/Target   |
| Start pos            | The start position is standing in the BOX , facing down range with wrists below belt. Handgun is loaded and holstered, safety on. |
| Start on             | Audible signal  |
| Stop on              | Last shot   |
| Penalties            | As per current edition of rules   |
| Safety               | L/R   |
| Setup                |   |

## 4. Every Shot Counts (tervapadat)



| Scoring              | Limited   | Firearm | Handgun   | Rounds  | 18 |
|----------------------|---|---------|-----------|---------|----|
| Targets              | 6 paper,  | Total   | 6 targets | Strings | 3  |
| Scenario & Procedure | On the audible start signal, engage all targets from within the shooting area. 1/Target STRING 1: Retention (1 m) STRING 2: WHO (2 m) STRING 3: SHO (3 m) |         |           |         |    |
| Start pos            | The start position is standing in the BOX , facing down range with wrists below belt. Handgun is loaded and holstered, safety on.                         |         |           |         |    |
| Start on             | Audible signal  |         |           |         |    |
| Stop on              | Last shot   |         |           |         |    |
| Penalties            | As per current edition of rules   |         |           |         |    |
| Safety               | L/R   |         |           |         |    |
| Setup                |   |         |           |         |    |

## 5. One armed bandit (Tervapadat)



|         |           |         |           |         |    |
|---------|-----------|---------|-----------|---------|----|
| Scoring | Unlimited | Firearm | Handgun   | Rounds  | 18 |
| Targets | 6 paper,  | Total   | 6 targets | Strings | 1  |

|                      |  |
|----------------------|--|
| Scenario & Procedure | On the audible start signal, engage all targets from within the shooting area. 3/Target Strong or weak Hand Only                                 |
| Start pos            | The start position is standing in the middle of the wall , facing down range with wrists below belt. Handgun is loaded and holstered, safety on. |
| Start on             | Audible signal   |
| Stop on              | Last shot  |
| Penalties            | As per current edition of rules  |
| Safety               | L/R  |
| Setup                |  |