#### 1. BOOM BOOM



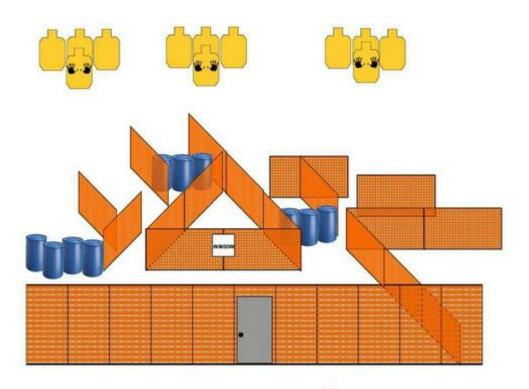
Scoring	Vickers Count	Firearm	Handgun	Rounds	12
Targets	5 paper, 2 no-shoot	Total	5 targets	Strings	1
Scenario & Procedure	Starting at P1, after the signal, engage T1 while advancing toward the target anti-explosive box. then engage the rest of the targets tactical priority by slice		ds. Grab the bomb a	nd place it in the	///////
Start pos	Gun loaded & holstered. Concealed/				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

#### 2. Smile for the Camera



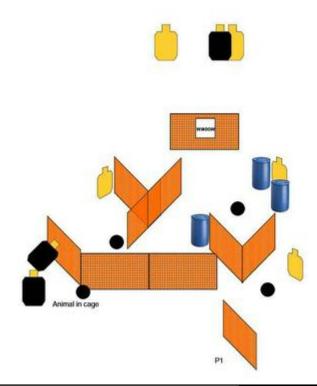
Scoring	Vickers Count	Firearm	Handgun	Rounds	14
Targets	4 paper, 2 no-shoot	Total	4 targets	Strings	1
Scenario & Procedure	T2 T3 T4 T3 T3 T4 T4 T3 T4 T4 T4 T5	towards the target.			
Start pos	Gun loaded & holstered. Stand as directed. Not Concealed/				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

# 3. Going in BLIND



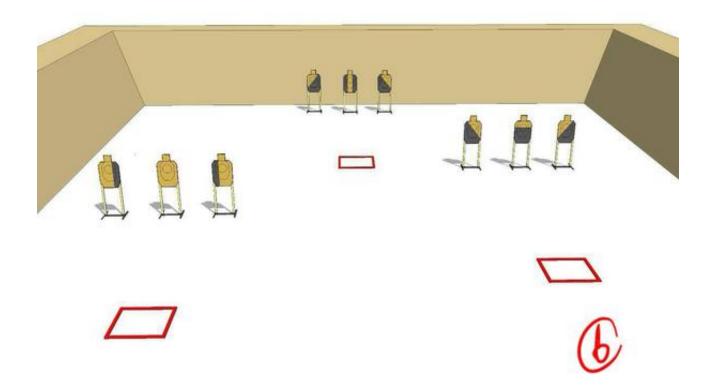
Scoring	Vickers Count	Firearm	Handgun	Rounds	18
Targets	9 paper, 3 no-shoot	Total	9 targets	Strings	1
Scenario & Procedure	targets with two (2) shot each by using cover.	///////////////////// At the sta	IDPA ■■■ art signal, Open the	door and engage e	very
Start pos	Gun loaded & holstered. Concealed/				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

# 6. Animal Rights



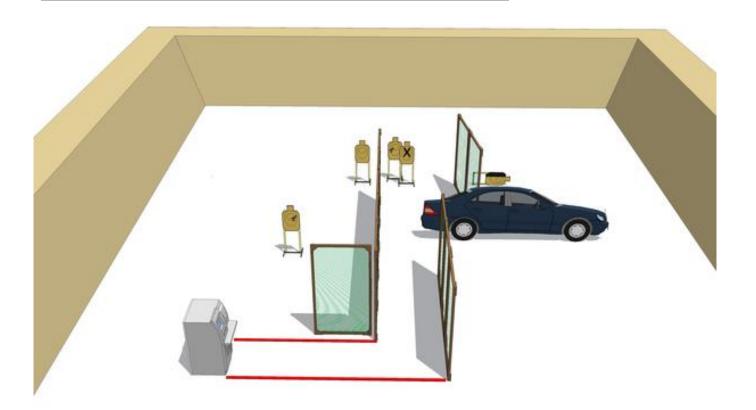
Scoring	Vickers Count	Firearm	Handgun	Rounds	18			
Targets	7 paper,	Total	7 targets	Strings	1			
Scenario &	T4	T6-T8 ■■■ 1-1-2-	T3 <b>11 11 11 11 11 11 11 11 11 11 11 11 11</b>					
Procedure	with two body and one head from near to far then release the animal by take it out of the box then engage T3 with two rounds then take the animal. Engage T4 then take the animal. Engage T5 then take the animal. At window engage T6-T8 tactical sequence 1-1-2-1-1. All animals must travel with you the whole stage. At the last the last shooting position you may drop the animal in the designated area.							
Start pos Start on	Gun loaded & holstered. Concealed/							
Stop on	Last shot							
Penalties	As per current edition of rules							
Safety	L/R							
Setup								

#### 7. Watch Your Sight



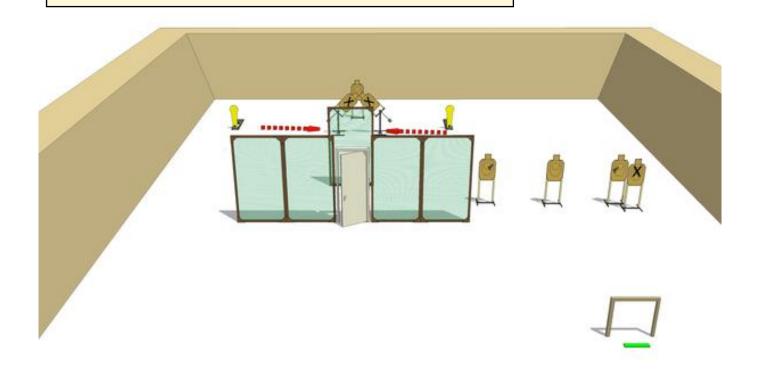
Scoring	Limited Vickers Count	Firearm	Handgun	Rounds	18		
Targets	9 paper,	Total	9 targets	Strings	1		
Scenario & Procedure	//////////////////////////////////////	-T2 free style with the	rounds each. When	9 <b>IIIIIIIIIII</b>			
Start pos	Gun loaded & holstered. Hands at surrender position. Not Concealed/						
Start on	Audible signal						
Stop on	Last shot						
Penalties	As per current edition of rules						
Safety	L/R						
Setup							

# 8. Bloody ATM



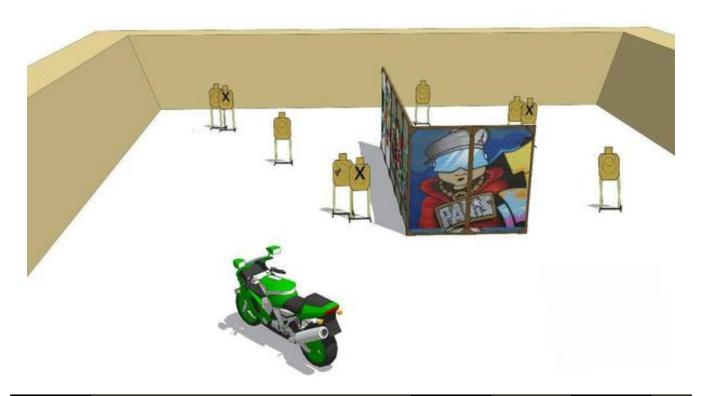
Scoring	Vickers Count	Firearm	Handgun	Rounds	13
Targets	4 paper, 1 no-shoot	Total	4 targets	Strings	1
Scenario & Procedure	engage T1 with 2 to body and 1 to head and T2 with two (2) shots. Then add forward with six (6) shots. Then drop down and shoot T4 from underneath the	vance back to the o	ooth hands on the mo car. In the alley, Enga	,	-
Start pos	Gun loaded & holstered. Hands holds money at ATM machine - Concealed/		i <b>=</b>		
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

# 9. Public Enemy (Weak hand start)



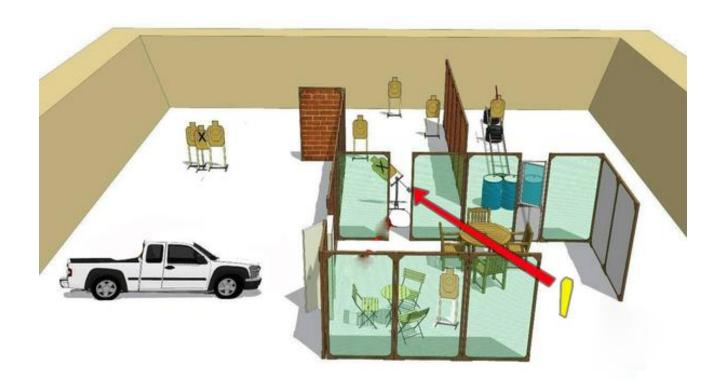
Scoring	Vickers Count	Firearm	Handgun	Rounds	10
Targets	4 paper, 2 popper, 3 no-shoot	Total	6 targets	Strings	1
Scenario &	PP1 === PP2 ============================			a gun at 45 degree	down
Procedure	range with weak hand while strong hand is holding a bag. Engage T1-T3, w this spot, shooter may leave the bag on the designated spot. Take out Pp1	eak hand only, by t	actical sequence. The	nen advance to the	
Start pos	Gun loaded on weak hand pointing 45 degree down range, Concealed/				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

# 10. Motorcycle Taxi



Scoring	Vickers Count	Firearm	Handgun	Rounds	12
Targets	6 paper, 3 no-shoot	Total	6 targets	Strings	1
Scenario & Procedure	and Helmet on with shield down. After start signal, engage T1 - T3 from nea area using tactical priority by slicing the pie with two shots each on the remahelmet.	r to far with two sho	ots each. Then get o	////// Both hands on	handle r out the
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

#### 11. I'm in Trouble



Scoring	Vickers Count	Firearm	Hanagun	Rounds	17		
Targets	8 paper, 1 popper, 2 no-shoot	Total	9 targets	Strings	1		
Scenario & Procedure	T7 <b>BESSELLE</b> T7 <b>THE SECOND OF THE SECOND O</b>						
Start pos	Gun not chambered with magazine inserted. Concealed/						
Start on	Audible signal						
Stop on	Last shot						
Penalties	As per current edition of rules						
Safety	L/R						
Setup							

#### 12. Smoke Bomb

