| Scoring | Vickers Count | Firearm | Handgun | Rounds | 20 |
|----------------------------|---------------------------------|---------|------------|---------|----|
| Targets | 10 paper, | Total | 10 targets | Strings | 1 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

| Scoring | Vickers Count | Firearm | Handgun | Rounds | 20 |
|---------------|---------------------------------|---------|------------|---------|----|
| Targets | 10 paper, | Total | 10 targets | Strings | 1 |
| | | | | | |
| | | | | | |
| Scenario & | | | | | |
| Procedure | | | | | |
| | | | | | |
| | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| | | | | | |
| Setup | | | | | |
| | | | | | |

| Scoring | Vickers Count | Firearm | Handgun | Rounds | 20 |
|----------------------------|---------------------------------|---------|------------|---------|----|
| Targets | 10 paper, | Total | 10 targets | Strings | 1 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

| Scoring | Vickers Count | Firearm | Handgun | Rounds | 20 |
|----------------------------|---------------------------------|---------|------------|---------|----|
| Targets | 10 paper, | Total | 10 targets | Strings | 1 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

| Scoring | Vickers Count | Firearm | Handgun | Rounds | 20 |
|---------------|---------------------------------|---------|------------|---------|----|
| Targets | 10 paper, | Total | 10 targets | Strings | 1 |
| | | | | | |
| | | | | | |
| Scenario & | | | | | |
| Procedure | | | | | |
| | | | | | |
| | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| | | | | | |
| Setup | | | | | |
| | | | | | |

| Scoring | Vickers Count | Firearm | Handgun | Rounds | 20 |
|----------------------------|---------------------------------|---------|------------|---------|----|
| Targets | 10 paper, | Total | 10 targets | Strings | 1 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

| Scoring | Vickers Count | Firearm | Handgun | Rounds | 20 |
|----------------------------|---------------------------------|---------|------------|---------|----|
| Targets | 10 paper, | Total | 10 targets | Strings | 1 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |