

1. Collateral A

No image

| | | | | | |
|----------------------|---------------------------------|---------|-----------|---------|---|
| Scoring | Vickers Count | Firearm | Handgun | Rounds | 8 |
| Targets | 1 paper, 2 popper, | Total | 3 targets | Strings | 2 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

2. Collateral B

No image

| | | | | | |
|----------------------|---------------------------------|---------|-----------|---------|---|
| Scoring | Limited Vickers Count | Firearm | Handgun | Rounds | 5 |
| Targets | 3 paper, | Total | 3 targets | Strings | 1 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

3. Hold the Phone

No image

| | | | | | |
|----------------------|---------------------------------|---------|-----------|---------|---|
| Scoring | Vickers Count | Firearm | Handgun | Rounds | 5 |
| Targets | 2 paper, 1 plates, 1 no-shoot | Total | 3 targets | Strings | 1 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

4. Not a Chance

No image

| | | | | | |
|----------------------|---------------------------------|---------|-----------|---------|---|
| Scoring | Limited Vickers Count | Firearm | Handgun | Rounds | 5 |
| Targets | 2 paper, 1 popper, 1 no-shoot | Total | 3 targets | Strings | 1 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

5. Give me the money

No image

| | | | | | |
|----------------------|---------------------------------|---------|-----------|---------|---|
| Scoring | Limited Vickers Count | Firearm | Handgun | Rounds | 5 |
| Targets | 3 paper, 2 no-shoot | Total | 3 targets | Strings | 1 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

6. Christmas fun

No image

| | | | | | |
|----------------------|---------------------------------|---------|-----------|---------|---|
| Scoring | Vickers Count | Firearm | Handgun | Rounds | 5 |
| Targets | 2 paper, 1 plates, | Total | 3 targets | Strings | 2 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

7. Just when you don't have a rifle

No image

| | | | | | |
|----------------------|---------------------------------|---------|-----------|---------|---|
| Scoring | Vickers Count | Firearm | Handgun | Rounds | 8 |
| Targets | 1 paper, 2 plates, | Total | 3 targets | Strings | 2 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

8. Low ready

No image

| | | | | | |
|----------------------|---------------------------------|---------|-----------|---------|---|
| Scoring | Limited Vickers Count | Firearm | Handgun | Rounds | 5 |
| Targets | 3 paper, | Total | 3 targets | Strings | 1 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

9. Strong hand - Weak hand

No image

| | | | | | |
|----------------------|---------------------------------|---------|-----------|---------|----|
| Scoring | Limited Vickers Count | Firearm | Handgun | Rounds | 10 |
| Targets | 4 paper, 1 plates, | Total | 5 targets | Strings | 2 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

10. Kneeling - Ankle holster

No image

| | | | | | |
|----------------------|---------------------------------|---------|-----------|---------|---|
| Scoring | Limited Vickers Count | Firearm | Handgun | Rounds | 5 |
| Targets | 2 paper, 1 plates, 1 no-shoot | Total | 3 targets | Strings | 1 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

11. Dash for Five

No image

| | | | | | |
|----------------------|---------------------------------|---------|-----------|---------|---|
| Scoring | Limited Vickers Count | Firearm | Handgun | Rounds | 5 |
| Targets | 2 paper, 1 popper, 1 no-shoot | Total | 3 targets | Strings | 1 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

12. Card Game

No image

| | | | | | |
|----------------------|---------------------------------|---------|-----------|---------|----|
| Scoring | Limited Vickers Count | Firearm | Handgun | Rounds | 15 |
| Targets | 5 paper, | Total | 5 targets | Strings | 3 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

13. The pressure is on

No image

| | | | | | |
|----------------------|---------------------------------|---------|-----------|---------|----|
| Scoring | Limited Vickers Count | Firearm | Handgun | Rounds | 15 |
| Targets | 3 paper, 1 no-shoot | Total | 3 targets | Strings | 3 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

14. Five go down

No image

| | | | | | |
|----------------------|---------------------------------|---------|-----------|---------|----|
| Scoring | Limited Vickers Count | Firearm | Handgun | Rounds | 10 |
| Targets | 5 paper, | Total | 5 targets | Strings | 2 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |