

1. Alley Holdup

No image

Scoring	Unlimited	Firearm	Handgun	Rounds	18
Targets	8 paper,	Total	8 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

2. Junkyard Shootout

No image

Scoring	Unlimited	Firearm	Handgun	Rounds	17
Targets	8 paper, 1 popper, 2 no-shoot	Total	9 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

3. Parking Lot Shootout

No image

Scoring	Unlimited	Firearm	Handgun	Rounds	18
Targets	8 paper, 2 popper, 1 no-shoot	Total	10 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

4. Mirror Image

No image

Scoring	Unlimited	Firearm	Handgun	Rounds	15
Targets	5 paper,	Total	5 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

5. Mad Half Minute

No image

Scoring	Limited	Firearm	Handgun	Rounds	12
Targets	3 paper,	Total	3 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & at low ready				
Start on	Audible signal				
Stop on	Par time 30 seconds				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					