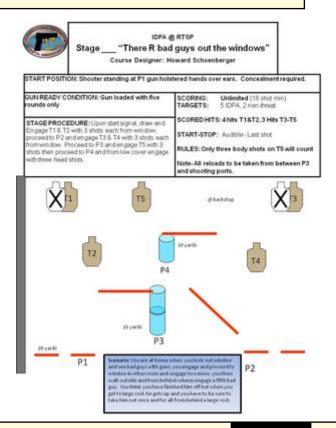
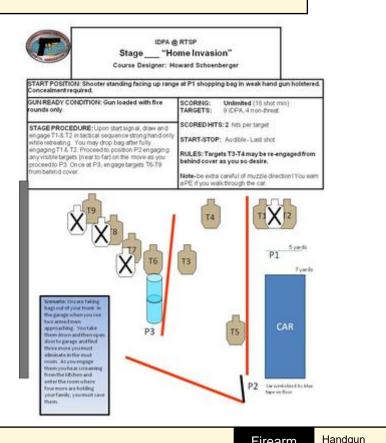
1. There R bad buys out the windows



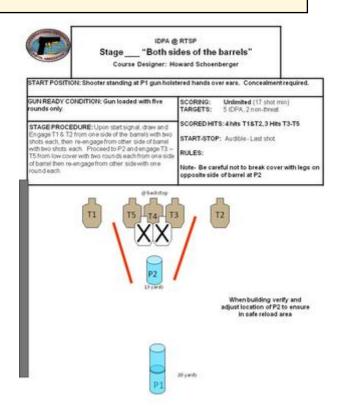
Scoring	Unlimited	Firearm	Handgun	Rounds	18
Targets	5 paper, 2 no-shoot	Total	5 targets	Strings	1
Scenario & Procedure	Scenario: You are at home when you look out window and see bad guys with guns, you engage and proceed to window in other room and engage two more, you then walk outside and from behind column engage a fifth bad guy. You think you have finished him off but when you get to large rock he gets up and you have to be sure to take him out once and for all from behind a large rock. STAGE PROCEDURE: Upon start signal, draw and Engage T1 & T2 with 3 shots each from window, proceed to P2 and engage T3 & T4 with 3 shots each from window. Proceed to P3 and engage T5 with 3 shots then proceed to P4 and from low cover engage with three head shots. Rules: Only three body shots on T5 will count				
Start pos	Gun loaded with five rounds only & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

2. Home Invasion



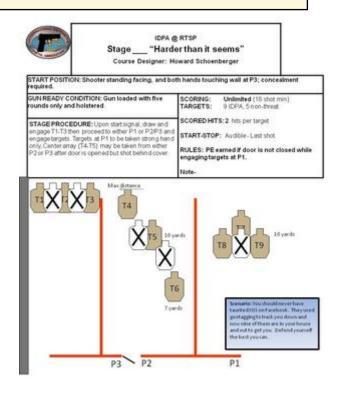
Scoring	Unlimited	Firearm	Handgun	Rounds	18
Targets	9 paper, 4 no-shoot	Total	9 targets	Strings	1
Scenario & Procedure	Scenario: You are taking bags out of your trunk in the garage when you see two armed men approaching. You take them down and then open door to garage and find three more you must eliminate in the mud room. As you engage them you hear screaming from the kitchen and enter the room where four more are holding your family, you must save them. STAGE PROCEDURE: Upon start signal, draw and engage T1-& T2 in tactical sequence strong hand only while retreating. You may drop bag after fully engaging T1 & T2. Proceed to position P2 engaging any visible targets (near to far) on the move as you proceed to P3. Once at P3, engage targets T6-T9 from behind cover.				
Start pos	Gun loaded with five rounds only & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

3. Both sides of the barrel



Scoring	Unlimited	Firearm	Handgun	Rounds	17
Targets	5 paper, 2 no-shoot	Total	5 targets	Strings	1
Scenario & Procedure	Scenario - Standards. STAGE PROCEDURE: Upon start signal, draw and E then re-engage from other side of barrel with two shots each. Proceed to P2 one side of barrel then re-engage from other side with one round each.				
Start pos	Gun loaded with five rounds only & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

4. Harder than it seems



Scoring	Unlimited	Firearm	Handgun	Rounds	18	
Targets	9 paper, 5 no-shoot	Total	9 targets	Strings	1	
Scenario & Procedure	Scenario: You should never have taunted ISIS on Facebook. They used geotagging to track you down and now nine of them are in your house and out to get you. Defend yourself the best you can. STAGE PROCEDURE: Upon start signal, draw and engage T1-T3 then proceed to either P1 or P2/P3 and engage targets. Targets at P1 to be taken strong hand only, Center array (T4-T5) may be taken from either P2 or P3 after door is opened but shot behind cover.					
Start pos	Gun loaded with five rounds only & holstered					
Start on	Audible signal					
Stop on	Last shot					
Penalties	As per current edition of rules					
Safety	L/R					
Setup						