

1. Gun cleaning chaos

No image

| | | | | | |
|----------------------|---------------------------------|---------|-----------|---------|---|
| Scoring | Unlimited | Firearm | Handgun | Rounds | 8 |
| Targets | 4 paper, 1 no-shoot | Total | 4 targets | Strings | 1 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

2. Hell Presedenté

No image

| | | | | | |
|----------------------|---------------------------------|---------|-----------|---------|---|
| Scoring | Unlimited | Firearm | Handgun | Rounds | 8 |
| Targets | 4 paper, 3 no-shoot | Total | 4 targets | Strings | 1 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

3. Strong hand weak hand

No image

| | | | | | |
|----------------------|---------------------------------|---------|-----------|---------|---|
| Scoring | Unlimited | Firearm | Handgun | Rounds | 6 |
| Targets | 3 paper, | Total | 3 targets | Strings | 1 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

4. Far and Away

No image

| | | | | | |
|----------------------|---------------------------------|---------|-----------|---------|---|
| Scoring | Unlimited | Firearm | Handgun | Rounds | 2 |
| Targets | 1 paper, | Total | 1 targets | Strings | 1 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

5. Box Drill

No image

| | | | | | |
|----------------------|---------------------------------|---------|-----------|---------|---|
| Scoring | Unlimited | Firearm | Handgun | Rounds | 6 |
| Targets | 3 paper, | Total | 3 targets | Strings | 1 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

6. Bonus

No image

| | | | | | |
|----------------------|---------------------------------|---------|-----------|---------|----|
| Scoring | Unlimited | Firearm | Handgun | Rounds | 14 |
| Targets | 7 paper, 3 no-shoot | Total | 7 targets | Strings | 1 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |