## 1. No Relaxing Here

| Scoring       | Unlimited  | Firearm | Handgun   | Rounds  | 18 |
|---------------|--|---------|-----------|---------|----|
| Targets       | 6 paper, 3 no-shoot                                    | Total   | 6 targets | Strings | 1  |
| Scenario<br>& |  |         |           |         |    |
| Procedure     |  |         |           |         |    |
| Start pos     | Gun loaded & holstered - seated in a Reclined Position |         |           |         |    |
| Start on      | Audible signal   |         |           |         |    |
| Stop on       | Last shot  |         |           |         |    |
| Penalties     | As per current edition of rules                        |         |           |         |    |
| Safety        | L/R  |         |           |         |    |
| Setup         |  |         |           |         |    |

## 2. Extra Mag At Home

| Scoring                    | Limited                         | Firearm | Handgun   | Rounds  | 5 |
|----------------------------|---------------------------------|---------|-----------|---------|---|
| Targets                    | 4 paper, 1 no-shoot             | Total   | 4 targets | Strings | 1 |
| Scenario<br>&<br>Procedure |                                 |         |           |         |   |
|                            |                                 |         |           |         |   |
| Start pos                  | Gun loaded & holstered          |         |           |         |   |
| Start on                   | Audible signal                  |         |           |         |   |
| Stop on                    | Last shot                       |         |           |         |   |
| Penalties                  | As per current edition of rules |         |           |         |   |
| Safety                     | L/R                             |         |           |         |   |
| Setup                      |                                 |         |           |         |   |

## 3. Podium Pandemonium

| Scoring                    | Unlimited                       | Firearm | Handgun   | Rounds  | 16 |
|----------------------------|---------------------------------|---------|-----------|---------|----|
| Targets                    | 8 paper, 2 no-shoot             | Total   | 8 targets | Strings | 1  |
| Scenario<br>&<br>Procedure |                                 |         |           |         |    |
| Start pos                  | Gun loaded & holstered          |         |           |         |    |
| Start on                   | Audible signal                  |         |           |         |    |
| Stop on                    | Last shot                       |         |           |         |    |
| Penalties                  | As per current edition of rules |         |           |         |    |
| Safety                     | L/R                             |         |           |         |    |
| Setup                      |                                 |         |           |         |    |

### 4. Match Is Over

| Scoring                    | Unlimited                                    | Firearm | Handgun   | Rounds  | 16 |
|----------------------------|--|---------|-----------|---------|----|
| Targets                    | 8 paper, 2 no-shoot                          | Total   | 8 targets | Strings | 1  |
| Scenario<br>&<br>Procedure |  |         |           |         |    |
| Start pos                  | Unload Gun with Slide/cylinder Open on table |         |           |         |    |
| Start on                   | Audible signal                               |         |           |         |    |
| Stop on                    | Last shot                                    |         |           |         |    |
| Penalties                  | As per current edition of rules              |         |           |         |    |
| Safety                     | L/R  |         |           |         |    |
| Setup                      |  |         |           |         |    |