

1. Distance Standard

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Scoring	Unlimited	Firearm	Handgun, Shotgun, Rifle	Rounds	16
Targets	4 paper, 2 plates, 2 frangible,	Total	8 targets	Strings	1
Scenario & Procedure	Start at A, rifle in Patrol ready. Shotgun in Patrol ready placed at designated position. Handgun loaded and holstered. Engage T1 with 6 rounds(rifle) from A. Place rifle in designated place and pick up shotgun. From B, engage Clay's and Plates. Move to C; Place shotgun down in designated place and draw your handgun. From C, engage T2-T4 with 2 rounds each.				
Start pos	Start at A, rifle in Patrol ready. Shotgun in Patrol ready placed at designated position. Handgun lo				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup	Place T1 as far as possible, if no mini targets available use only head shots on T1 and work from there				

2. Rifle Reloading

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Scoring	Limited	Firearm	Rifle	Rounds	18
Targets	3 paper,	Total	3 targets	Strings	1
Scenario & Procedure	Start at A, Rifle loaded with 6 rounds in Patrol Ready Standing at A engage T1-T3 with 2 rounds each, Do an emergency reload, then engage each target with 2 head shots each, then do a loaded chamber reload and engage each target with 2 rounds each				
Start pos	Rifle loaded with 6 rounds in Patrol Ready				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

3. Shotgun madness

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Scoring	Unlimited	Firearm	Shotgun	Rounds	12
Targets	2 paper, 10 plates, 3 no-shoot	Total	12 targets	Strings	1
Scenario & Procedure	You are out hunting when a pack of wild dogs and their owners attacks you, your friends and your dog's. Defend yourself Engage Plates 1-3 on the move to B, then engage the rest of targets from cover, engage T1 and T2 with slugs				
Start pos	Start at A, shotgun loaded to patrol ready. All slugs are placed on the drum at C.				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup	The shooter must have 10 birdshot and 2 slugs available to him. The additional 2 rounds are per shooter's choice. Shooting the plates with slugs will result in a DQ				

4. Cleaning guns

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Scoring	Unlimited	Firearm	Handgun,	Rounds	14
			Shotgun,		
Targets	5 paper, 4 plates, 5 no-shoot	Total	Rifle 9 targets	Strings	1
Scenario & Procedure	4 Shotgun; 8 Rifle, 2 handgun You are cleaning your guns on the farm when BGs enter the house. While seated, draw handgun and engage T1 with 2 rounds. Stand up holster handgun, then pick up shotgun and engage P1-P4, on the move to B, drop shotgun in bin at B, then move to C, collect rifle and engage T1-T4 with 2 rounds each				
Start pos	Start seated at A back against chair, hands on knees, shotgun on table loaded Cruiser ready with 4 r				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					