

# 1. Walking (Handgun)

No image

Scoring	Unlimited	Firearm	Handgun	Rounds	6
Targets	2 paper, 1 no-shoot	Total	2 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

## 2. Car Bug

No image

Scoring	Limited	Firearm	Handgun,	Rounds	6
			Handgun,		
Targets	3 paper, 1 no-shoot	Total	Handgun 5 targets	Strings	1
Scenario & Procedure					
	Start pos	Gun loaded & holstered			
	Start on	Audible signal			
	Stop on	Last shot			
	Penalties	As per current edition of rules			
	Safety	L/R			
	Setup				

3. Three in a row

No image

Scoring	Limited	Firearm	Handgun	Rounds	6
Targets	3 paper,	Total	3 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

## 4. MODIFIED CLASSIFIER STAGE 3

No image

Scoring	Limited	Firearm	Handgun	Rounds	12
Targets	3 paper,	Total	3 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

## 5. STREET GANG (HANDGUN)

No image

Scoring	Limited	Firearm	Handgun	Rounds	5
Targets	5 paper, 1 no-shoot	Total	5 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

## 6. KNOCKED DOWN (HANDGUN)

No image

Scoring	Limited	Firearm	Handgun	Rounds	5
Targets	5 paper, 2 no-shoot	Total	5 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

## 7. STEEL 1 (.22)

No image

Scoring	Unlimited	Firearm	Handgun	Rounds	5
Targets	5 plates,	Total	5 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					

## 8. STEEL 2 (.22)

No image

Scoring	Unlimited	Firearm	Handgun	Rounds	10
Targets	10 plates,	Total	10 targets	Strings	1
Scenario & Procedure					
Start pos	Gun loaded & holstered				
Start on	Audible signal				
Stop on	Last shot				
Penalties	As per current edition of rules				
Safety	L/R				
Setup					