### 1. America's Finest

| Scoring       | Unlimited                       | Firearm | Handgun   | Rounds  | 18 |
|---------------|---------------------------------|---------|-----------|---------|----|
| Targets       | 9 paper,                        | Total   | 9 targets | Strings | 1  |
|               |                                 |         |           |         |    |
| 0             |                                 |         |           |         |    |
| Scenario<br>& |                                 |         |           |         |    |
| Procedure     |                                 |         |           |         |    |
|               |                                 |         |           |         |    |
|               |                                 |         |           |         |    |
| Start pos     | Gun loaded & holstered          |         |           |         |    |
| Start on      | Audible signal                  |         |           |         |    |
| Stop on       | Last shot                       |         |           |         |    |
| Penalties     | As per current edition of rules |         |           |         |    |
| Safety        | L/R                             |         |           |         |    |
| Setup         |                                 |         |           |         |    |

### 2. Make Us Proud

| Scoring                    | Unlimited                       | Firearm | Handgun   | Rounds  | 14 |
|----------------------------|---------------------------------|---------|-----------|---------|----|
| Targets                    | 7 paper,                        | Total   | 7 targets | Strings | 1  |
| Scenario<br>&<br>Procedure |                                 |         |           |         |    |
| Start pos                  | Gun loaded & holstered          |         |           |         |    |
| Start on                   | Audible signal                  |         |           |         |    |
| Stop on                    | Last shot                       |         |           |         |    |
| Penalties                  | As per current edition of rules |         |           |         |    |
| Safety                     | L/R                             |         |           |         |    |
| Setup                      |                                 |         |           |         |    |

# 3. Afghan Escape

| Scoring   | Unlimited                       | Firearm | Handgun   | Rounds  | 18 |
|-----------|---------------------------------|---------|-----------|---------|----|
| Targets   | 6 paper,                        | Total   | 6 targets | Strings | 1  |
|           |                                 |         |           |         |    |
| Scenario  |                                 |         |           |         |    |
| &         |                                 |         |           |         |    |
| Procedure |                                 |         |           |         |    |
|           |                                 |         |           |         |    |
|           |                                 |         |           |         |    |
| Start pos | Gun loaded & holstered          |         |           |         |    |
| Start on  | Audible signal                  |         |           |         |    |
| Stop on   | Last shot                       |         |           |         |    |
| Penalties | As per current edition of rules |         |           |         |    |
| Safety    | L/R                             |         |           |         |    |
|           |                                 |         |           |         |    |
| Setup     |                                 |         |           |         |    |
|           |                                 |         |           |         |    |

#### 4. Standards

| Scoring       | Unlimited                       | Firearm | Handgun   | Rounds  | 18 |
|---------------|---------------------------------|---------|-----------|---------|----|
| Targets       | 3 paper,                        | Total   | 3 targets | Strings | 1  |
|               |                                 |         |           |         |    |
| Cooperio      |                                 |         |           |         |    |
| Scenario<br>& |                                 |         |           |         |    |
| Procedure     |                                 |         |           |         |    |
|               |                                 |         |           |         |    |
|               |                                 |         |           |         |    |
| Start pos     | Gun loaded & holstered          |         |           |         |    |
| Start on      | Audible signal                  |         |           |         |    |
| Stop on       | Last shot                       |         |           |         |    |
| Penalties     | As per current edition of rules |         |           |         |    |
| Safety        | L/R                             |         |           |         |    |
| Setup         |                                 |         |           |         |    |

#### 5. Throttle It Back

| Scoring       | Unlimited                       | Firearm | Handgun   | Rounds  | 18 |
|---------------|---------------------------------|---------|-----------|---------|----|
| Targets       | 9 paper,                        | Total   | 9 targets | Strings | 1  |
|               |                                 |         |           |         |    |
| 0             |                                 |         |           |         |    |
| Scenario<br>& |                                 |         |           |         |    |
| Procedure     |                                 |         |           |         |    |
|               |                                 |         |           |         |    |
|               |                                 |         |           |         |    |
| Start pos     | Gun loaded & holstered          |         |           |         |    |
| Start on      | Audible signal                  |         |           |         |    |
| Stop on       | Last shot                       |         |           |         |    |
| Penalties     | As per current edition of rules |         |           |         |    |
| Safety        | L/R                             |         |           |         |    |
| Setup         |                                 |         |           |         |    |

#### 6. Last Minute

| Scoring                    | Unlimited                       | Firearm | Handgun   | Rounds  | 13 |
|----------------------------|---------------------------------|---------|-----------|---------|----|
| Targets                    | 6 paper, 1 plates,              | Total   | 7 targets | Strings | 1  |
| Scenario<br>&<br>Procedure |                                 |         |           |         |    |
| Start pos                  | Gun loaded & holstered          |         |           |         |    |
| Start on                   | Audible signal                  |         |           |         |    |
| Stop on                    | Last shot                       |         |           |         |    |
| Penalties                  | As per current edition of rules |         |           |         |    |
| Safety                     | L/R                             |         |           |         |    |
| Setup                      |                                 |         |           |         |    |