

1. Stage 1 Short

No image

CoF	Comstock - Short	Points	40 p
Targets	1 paper, 6 plates, 1 no-shoot, Total 7 targets	Min rounds	8
Firearm	Handgun	Match-%	6.78%

Procedure	Gun laying on 1 Barrel, all magazines to be used on the opposing barrel. Engage targets Strong Hand Only. Steel must fall.
Starting position	Standing relaxed in Box A
Firearm ready condition	Unloaded.
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. Stage 2 Medium

No image

CoF	Comstock - Medium	Points	100 p
Targets	8 paper, 4 plates, 2 no-shoot, Total 12 targets	Min rounds	20
Firearm	Handgun	Match-%	16.95%

Procedure	Both hands on blue barrel, on start, engage targets from within marked area
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. Stage 3 Long

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CoF	Comstock - Long	Points	150 p
Targets	15 paper, 3 no-shoot, Total 15 targets	Min rounds	30
Firearm	Handgun	Match-%	25.42%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Ribbons
Setup notes	

4. Veps Medium Madness

No image

CoF	Comstock - Medium	Points	100 p
Targets	10 paper, 4 no-shoot, Total 10 targets	Min rounds	20
Firearm	Handgun	Match-%	16.95%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Veps Short Madness

No image

CoF	Comstock - Short	Points	40 p
Targets	3 paper, 2 popper, Total 5 targets	Min rounds	8
Firearm	Handgun	Match-%	6.78%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. Veps Long Madness

No image

CoF	Comstock - Long	Points	160 p
Targets	16 paper, 4 no-shoot, Total 16 targets	Min rounds	32
Firearm	Handgun	Match-%	27.12%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	