

# 1. Area 1

No image

CoF	Comstock - Medium	Points	105 p
Targets	10 paper, 1 plates, 4 no-shoot, Total 11 targets	Min rounds	21
Firearm	Handgun	Match-%	22.11%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 2. Area 1

No image

CoF	Comstock - Short	Points	35 p
Targets	3 paper, 1 popper, 2 no-shoot, Total 4 targets	Min rounds	7
Firearm	Handgun	Match-%	7.37%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

### 3. Area 2

No image

CoF	Comstock - Short	Points	30 p
Targets	3 paper, 2 no-shoot, Total 3 targets	Min rounds	6
Firearm	Handgun	Match-%	6.32%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 4. Area 2

No image

CoF	Comstock - Medium	Points	120 p
Targets	12 paper, 3 no-shoot, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	25.26%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 5. Area 3

No image

CoF	Comstock - Long	Points	155 p
Targets	14 paper, 3 popper, Total 17 targets	Min rounds	31
Firearm	Handgun	Match-%	32.63%

Procedure	First target to be shot from pallet/start position. Start with both hands touching box. Then proceed to next area within fault lines before engaging rest of targets.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 6. Area 3 Steel plank

No image

CoF	Comstock - Short	Points	30 p
Targets	6 plates, Total 6 targets	Min rounds	6
Firearm	Handgun	Match-%	6.32%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	