

1. Svinger

No image

CoF	Comstock - Short	Points	40 p
Targets	3 paper, 1 popper, 1 plates, Total 5 targets	Min rounds	8
Firearm	Handgun	Match-%	11.76%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. Plate

No image

CoF	Comstock - Short	Points	35 p
Targets	3 paper, 1 plates, Total 4 targets	Min rounds	7
Firearm	Handgun	Match-%	10.29%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. Hele banen

No image

CoF	Comstock - Medium	Points	105 p
Targets	8 paper, 2 popper, 3 plates, Total 13 targets	Min rounds	21
Firearm	Handgun	Match-%	30.88%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. Run and gun

No image

CoF	Comstock - Short	Points	45 p
Targets	4 paper, 1 plates, Total 5 targets	Min rounds	9
Firearm	Handgun	Match-%	13.24%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. Plate svinger

No image

CoF	Comstock - Short	Points	30 p
Targets	2 paper, 1 popper, 1 plates, Total 4 targets	Min rounds	6
Firearm	Handgun	Match-%	8.82%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

7. Speed

No image

CoF	Comstock - Medium	Points	85 p
Targets	8 paper, 1 popper, Total 9 targets	Min rounds	17
Firearm	Handgun	Match-%	25.00%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	