1. Faznet

CoF	Comstock - Long	Points	140 p
Targets	14 paper, 3 no-shoot, Total 14 targets	Min rounds	28
Firearm	Rifle	Match-%	17.95%
Procedure	Shooter starts seated at the table. Firearm is placed on the table fa engaged from the table.	acing downrange. Co	ondition 3. Steel can only be
Starting position	Condition 3		
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

2. Spartan Arms

CoF	Comstock - Long	Points	130 p
Targets	11 paper, 4 plates, Total 15 targets	Min rounds	26
Firearm	Rifle	Match-%	16.67%
Procedure	After the audible signal engage all targets from within the designat	ed area.	
Starting position	Shooter starts anywhere in the designated area. Firearm is loaded	l.	
Firearm ready			
condition Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

3. Prof Engineering

CoF	Comstock - Long	Points	120 p
Targets	12 paper, Total 12 targets	Min rounds	24
Firearm	Rifle	Match-%	15.38%
Procedure	Shooter starts anywhere in the designated area. After the audible s area.	signal engage all tar	gets from within the designated
Starting position	Firearm is loaded		
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

4. Complete Cabling Equipment

CoF	Comstock - Short	Points	50 p
Targets	5 paper, 1 no-shoot, Total 5 targets	Min rounds	10
Firearm	Rifle	Match-%	6.41%
Procedure	Shooter starts anywhere in the designated area. After the signal er Firearm is loaded condition 2	ngage all targets fro	m within the designated area.
Starting position	Firearm is loaded condition 2		
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

5. AD Tactical

CoF	Comstock - Medium	Points	70 p
Targets	7 paper, Total 7 targets	Min rounds	14
Firearm	Rifle	Match-%	8.97%
Procedure	Shooter Starts anywhere in the designated area. Firearm is in cond	dition 3	
Starting position	Firearm in condition 3		
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

6. Del Forno - Lemon Tree

CoF	Comstock - Long	Points	120 p
Targets	12 paper, 3 no-shoot, Total 12 targets	Min rounds	24
Firearm	Rifle	Match-%	15.38%
Procedure	Shooter starts anywhere in the designated area. Engage all target	s from within the de	signated area.
Starting position	Firearm is loaded		
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

7. Combination Coatings

CoF	Comstock - Medium	Points	100 p
Targets	8 paper, 4 plates, 1 no-shoot, Total 12 targets	Min rounds	20
Firearm	Rifle	Match-%	12.82%
Procedure	Shooter starts heels touching A. Steel can only be engaged from A	A After the audible si	ignal engage all targets.
Starting position	Firearm is loaded.		
Firearm ready			
condition Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

8. SA Block Afrimat

CoF	Comstock - Short	Points	50 p
	5 paper, 2 no-shoot, Total 5 targets	Min rounds	10
Targets		wiin rounds	10
Firearm	Rifle	Match-%	6.41%
Procedure	Shooter starts seated at table. Engage all targets while remaining	seated. Firearm is lo	paded condition 2
Starting position	Firearm is loaded condition 2		
Firearm ready			
condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			