

# 1. Reloaded

No image

|         |  |            |        |
|---------|--|------------|--------|
| CoF     | Comstock - Long                        | Points     | 130 p  |
| Targets | 13 paper, 5 no-shoot, Total 13 targets | Min rounds | 26     |
| Firearm | Handgun                                | Match-%    | 59.09% |

|                         |  |
|-------------------------|--|
| Procedure               | From Box A, engage T1 - T4. All others from behind fault lines |
| Starting position       | Hands on marks on barrier, gun loaded & holstered              |
| Firearm ready condition |  |
| Start on                | Audible signal   |
| Stop on                 | Last shot  |
| Penalties               | As per current edition of rules                                |
| Safety angles           |  |
| Setup notes             |  |

## 2. Triple Play

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|         |                                      |            |        |
|---------|--------------------------------------|------------|--------|
| CoF     | Comstock - Long                      | Points     | 90 p   |
| Targets | 6 paper, 3 no-shoot, Total 6 targets | Min rounds | 18     |
| Firearm | Handgun                              | Match-%    | 40.91% |

|                         |   |
|-------------------------|---|
| Procedure               | Engage target arrays from respective shooting boxes with 3 rounds each. |
| Starting position       | Gun loaded & holstered  |
| Firearm ready condition |   |
| Start on                | Audible signal  |
| Stop on                 | Last shot   |
| Penalties               | As per current edition of rules   |
| Safety angles           |   |
| Setup notes             | Distance from Box to Targets: Box A - 24, Box B - 28, Box C - 21        |