


# 1. WHAT'S BEHIND DOOR # 1





## WHAT'S BEHIND DOOR # 1

COURSE DESIGNER: Clint VanDyke

**START POSITION:** Standing with both hands touching anywhere on door frame. Handgun is loaded and holstered per ready condition.

**STAGE PROCEDURE:**  
Upon start signal engage targets from behind the fault line. Door activates drop-turner and clam shell targets.

<b>SCORING:</b> Comstock, 30 rounds, 150 points	<b>SCORING:</b>
<b>TARGETS:</b> 15 Shots	
<b>SCORED SHOTS:</b> Best 2 per paper	
<b>START STOP:</b> Audible - Last shot	
<b>PENALTIES:</b> Per the Current Edition of the USPSA Rulebook	

**SETUP NOTES:**

- 4 x 3' Stands
- 2 x 3' Stands
- 4 x Barrels
- 3 x Barriers


**NO NOTES:**

- Drop-turner
- Clam Shell
- Door

<b>CoF</b>	Comstock - Long	<b>Points</b>	150 p
<b>Targets</b>	15 paper, 7 no-shoot, Total 15 targets	<b>Min rounds</b>	30
<b>Firearm</b>	Handgun	<b>Match-%</b>	60.00%

<b>Procedure</b>	Upon start signal engage targets from behind the fault line. Door activates drop-turner and clam shell targets.
<b>Starting position</b>	Standing with both hands touching anywhere on door frame. Handgun is loaded and holstered per ready
<b>Firearm ready condition</b>	
<b>Start on</b>	Audible signal
<b>Stop on</b>	Last shot
<b>Penalties</b>	As per current edition of rules
<b>Safety angles</b>	
<b>Setup notes</b>	

## 2. Warm Up



### WARM-UP

COURSE DESIGNER: Clint Vardley

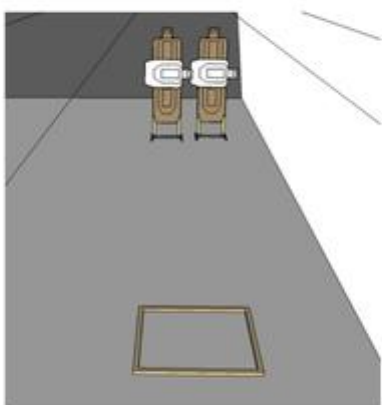
**START POSITION:** Standing in Box A, back toward targets, toes against back of Box, wrist above shoulders. Handgun is loaded and holstered per ready condition.

**STAGE PROCEDURE:**  
Upon start signal turn and engage targets T-1 through T-4 with one round each from within Box A. Perform a mandatory reload, then engage targets T-1 through T-4 with one round each from within Box A.

**SCORING:** Virginia Count, 8 rounds, 40 points

**TARGETS:** 4 Metallic

**SCORED RIFTS:** Best 2 per paper.



**SETUP NOTES:**  
- 2 x 5' Stands  
- 1 x shooting box

**NO NOTES:**

CoF	Virginia count - Short	Points	40 p
Targets	4 paper, 2 no-shoot, Total 4 targets	Min rounds	8
Firearm	Handgun	Match-%	16.00%

Procedure	Upon start signal turn and engage targets T-1 through T-4 with one round each from within Box A. Perform a mandatory reload, then engage targets T-1 through T-4 with one round each from within Box A.
Starting position	Standing in Box A back toward targets, toes against back of Box, wrist above shoulders. Handgun is l
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	
Setup notes	

# 3. CM 13-01 Disaster Factor

## CM 13-01

## Disaster Factor

RULES: USPSA Handgun Competition Rules, Current Edition COURSE DESIGNER: Robert Porter

**START POSITION:** Standing inside the fault lines, toes touching marks, facing uprange, wrists above respective shoulders. Gun is loaded and holstered.

**STAGE PROCEDURE**  
Upon start signal, turn, then draw and engage either the upper or lower three targets with only two rounds each, perform a mandatory reload, and engage the remaining three-target array with only two rounds each from within the box.

**SCORING**  
Virginia Count, 12 rounds, 60 points

**TARGETS:** 6 Metric

**SCORED HITS:** Best 2/paper

**START - STOP:** Audible - Last Shot

**PENALTIES:** Per current edition of USPSA Handgun Competition Rules

<b>CoF</b>	Virginia count - Medium	<b>Points</b>	60 p
<b>Targets</b>	6 paper, 3 no-shoot, Total 6 targets	<b>Min rounds</b>	12
<b>Firearm</b>	Handgun	<b>Match-%</b>	24.00%

<b>Procedure</b>	Upon start signal, turn, then draw and engage either the upper or lower three targets with only two rounds each, perform a mandatory reload, and engage the remaining three-target array with only two rounds each from within the box
<b>Starting position</b>	Gun loaded & holstered
<b>Firearm ready condition</b>	
<b>Start on</b>	Audible signal
<b>Stop on</b>	Last shot
<b>Penalties</b>	As per current edition of rules
<b>Safety angles</b>	L/R
<b>Setup notes</b>	