


# 1. WHAT'S BEHIND DOOR # 1





## WHAT'S BEHIND DOOR # 1

COURSE DESIGNER: Clint VanDyke

**START POSITION:** Standing with both hands touching anywhere on door frame. Handgun is loaded and holstered per ready condition.

**STAGE PROCEDURE:**  
Upon start signal engage targets from behind the fault line. Door activates drop-turner and clam shell targets.

<b>SCORING:</b> Comstock, 30 rounds, 150 points	<b>SCORING:</b>
<b>TARGETS:</b> 15 Shots	
<b>SCORED SHOTS:</b> Best 2 per paper	
<b>START STOP:</b> Audible - Last shot	
<b>PENALTIES:</b> Per the Current Edition of the USPSA Rulebook	

**SETUP NOTES:**

- 4 x 3' Stands
- 2 x 3' Stands
- 4 x Barrels
- 3 x Barriers


**NO NOTES:**

- Drop-turner
- Clam Shell
- Door

<b>CoF</b>	Comstock - Long	<b>Points</b>	150 p
<b>Targets</b>	15 paper, 7 no-shoot, Total 15 targets	<b>Min rounds</b>	30
<b>Firearm</b>	Handgun	<b>Match-%</b>	60.00%

<b>Procedure</b>	Upon start signal engage targets from behind the fault line. Door activates drop-turner and clam shell targets.
<b>Starting position</b>	Standing with both hands touching anywhere on door frame. Handgun is loaded and holstered per ready
<b>Firearm ready condition</b>	
<b>Start on</b>	Audible signal
<b>Stop on</b>	Last shot
<b>Penalties</b>	As per current edition of rules
<b>Safety angles</b>	
<b>Setup notes</b>	

## 2. Warm Up



### WARM-UP

COURSE DESIGNER: Clint Yarbey

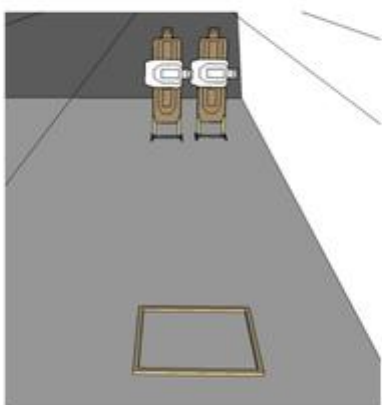
**START POSITION:** Standing in Box A, back toward targets, toes against back of Box, wrist above shoulders. Handgun is loaded and holstered per ready condition.

**STAGE PROCEDURE:**  
Upon start signal turn and engage targets T-1 through T-4 with one round each from within Box A. Perform a mandatory reload, then engage targets T-1 through T-4 with one round each from within Box A.

**SCORING:** Virginia Count, 8 rounds, 40 points

**TARGETS:** 4 Metallic

**SCORED BITS:** Best 2 per paper.



**SETUP NOTES:**

- 2 x 5' Stands
- 1 x shooting box

**NO NOTES:**

CoF	Virginia count - Short	Points	40 p
Targets	4 paper, 2 no-shoot, Total 4 targets	Min rounds	8
Firearm	Handgun	Match-%	16.00%

Procedure	Upon start signal turn and engage targets T-1 through T-4 with one round each from within Box A. Perform a mandatory reload, then engage targets T-1 through T-4 with one round each from within Box A.
Starting position	Standing in Box A back toward targets, toes against back of Box, wrist above shoulders. Handgun is l
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	
Setup notes	

# 3. CM 13-01 Disaster Factor

## CM 13-01

## Disaster Factor

RULES: USPSA Handgun Competition Rules, Current Edition COURSE DESIGNER: Robert Porter

**START POSITION:** Standing inside the fault lines, toes touching marks, facing uprange, wrists above respective shoulders. Gun is loaded and holstered.

**STAGE PROCEDURE**  
Upon start signal, turn, then draw and engage either the upper or lower three targets with only two rounds each, perform a mandatory reload, and engage the remaining three-target array with only two rounds each from within the box.

**SCORING**  
Virginia Count, 12 rounds, 60 points

**TARGETS:** 6 Metric

**SCORED HITS:** Best 2/paper

**START - STOP:** Audible - Last Shot

**PENALTIES:** Per current edition of USPSA Handgun Competition Rules

The diagram shows a top-down view of the target layout. A horizontal dashed line represents the fault line. Three target boxes are positioned above the fault line, labeled T1, T3, and T5 above, and T2, T4, and T6 below. The distance between the center of each target box is 9 inches. A vertical dashed line indicates a 31-foot distance from the fault line to the start position. A small inset shows a target with a 68-inch height and a 55-inch width.

<b>CoF</b>	Virginia count - Medium	<b>Points</b>	60 p
<b>Targets</b>	6 paper, 3 no-shoot, Total 6 targets	<b>Min rounds</b>	12
<b>Firearm</b>	Handgun	<b>Match-%</b>	24.00%

<b>Procedure</b>	Upon start signal, turn, then draw and engage either the upper or lower three targets with only two rounds each, perform a mandatory reload, and engage the remaining three-target array with only two rounds each from within the box
<b>Starting position</b>	Gun loaded & holstered
<b>Firearm ready condition</b>	
<b>Start on</b>	Audible signal
<b>Stop on</b>	Last shot
<b>Penalties</b>	As per current edition of rules
<b>Safety angles</b>	L/R
<b>Setup notes</b>	