


1. WHAT'S BEHIND DOOR # 1





WHAT'S BEHIND DOOR # 1


COURSE DESIGNER: Clint VanDyke

START POSITION: Standing with both hands touching anywhere on door frame. Handgun is loaded and holstered per ready condition.

STAGE PROCEDURE:
Upon start signal engage targets from behind the fault line. Door activates drop-turner and clam shell targets.

SCORING: Comstock, 30 rounds, 150 points	SCORING:
TARGETS: 15 Shots	
SCORED SHOTS: Best 2 per paper.	
START STOP: Audible - Last shot	
PENALTIES: Per the Current Edition of the USPSA Rulebook	




SETUP NOTES:	- Drop-turner	NO NOTES:
- 4 x 3' Stands	- Clam Shell	
- 2 x 3' Stands	- Door	
- 4 x Barrels		
- 3 x Barriers		

CoF	Comstock - Long	Points	150 p
Targets	15 paper, 7 no-shoot, Total 15 targets	Min rounds	30
Firearm	Handgun	Match-%	60.00%

Procedure	Upon start signal engage targets from behind the fault line. Door activates drop-turner and clam shell targets.
Starting position	Standing with both hands touching anywhere on door frame. Handgun is loaded and holstered per ready
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	
Setup notes	

2. Warm Up



WARM-UP

COURSE DESIGNER: Clint Vardley

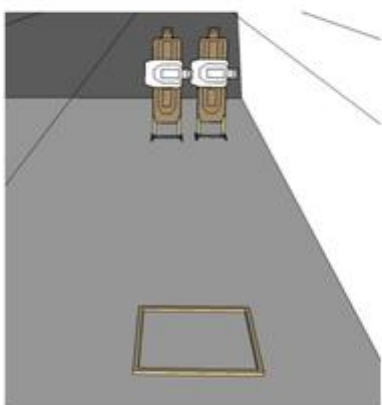
START POSITION: Standing in Box A, back toward targets, toes against back of Box, wrist above shoulders. Handgun is loaded and holstered per ready condition.

STAGE PROCEDURE:
Upon start signal turn and engage targets T-1 through T-4 with one round each from within Box A. Perform a mandatory reload, then engage targets T-1 through T-4 with one round each from within Box A.

SCORING: Virginia Count, 8 rounds, 40 points

TARGETS: 4 Metallic

SCORED BITS: Best 2 per paper.



SETUP NOTES:
- 2 x 5' Stands
- 1 x shooting box

NO NOTES:

CoF	Virginia count - Short	Points	40 p
Targets	4 paper, 2 no-shoot, Total 4 targets	Min rounds	8
Firearm	Handgun	Match-%	16.00%

Procedure	Upon start signal turn and engage targets T-1 through T-4 with one round each from within Box A. Perform a mandatory reload, then engage targets T-1 through T-4 with one round each from within Box A.
Starting position	Standing in Box A back toward targets, toes against back of Box, wrist above shoulders. Handgun is l
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	
Setup notes	

3. CM 13-01 Disaster Factor

CM 13-01

Disaster Factor

RULES: USPSA Handgun Competition Rules, Current Edition COURSE DESIGNER: Robert Porter

START POSITION: Standing inside the fault lines, toes touching marks, facing uprange, wrists above respective shoulders. Gun is loaded and holstered.

STAGE PROCEDURE
Upon start signal, turn, then draw and engage either the upper or lower three targets with only two rounds each, perform a mandatory reload, and engage the remaining three-target array with only two rounds each from within the box.

SCORING
Virginia Count, 12 rounds, 60 points

TARGETS: 6 Metric

SCORED HITS: Best 2/paper

START - STOP: Audible - Last Shot

PENALTIES: Per current edition of USPSA Handgun Competition Rules

CoF	Virginia count - Medium	Points	60 p
Targets	6 paper, 3 no-shoot, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	24.00%

Procedure	Upon start signal, turn, then draw and engage either the upper or lower three targets with only two rounds each, perform a mandatory reload, and engage the remaining three-target array with only two rounds each from within the box
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	