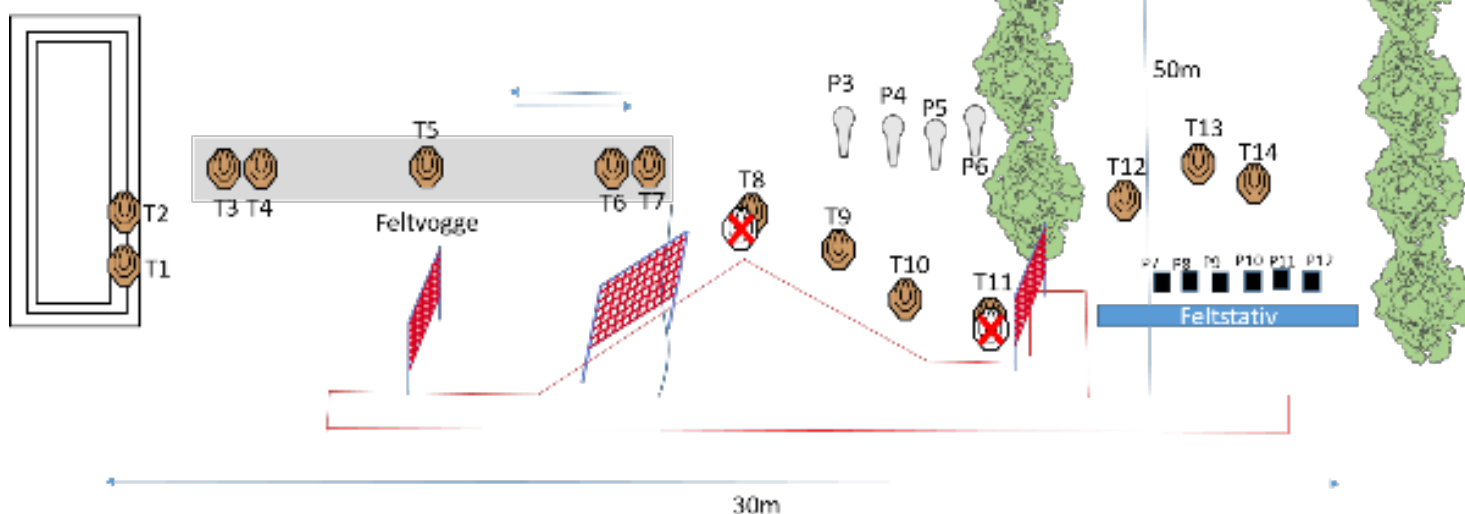


1. The Long One



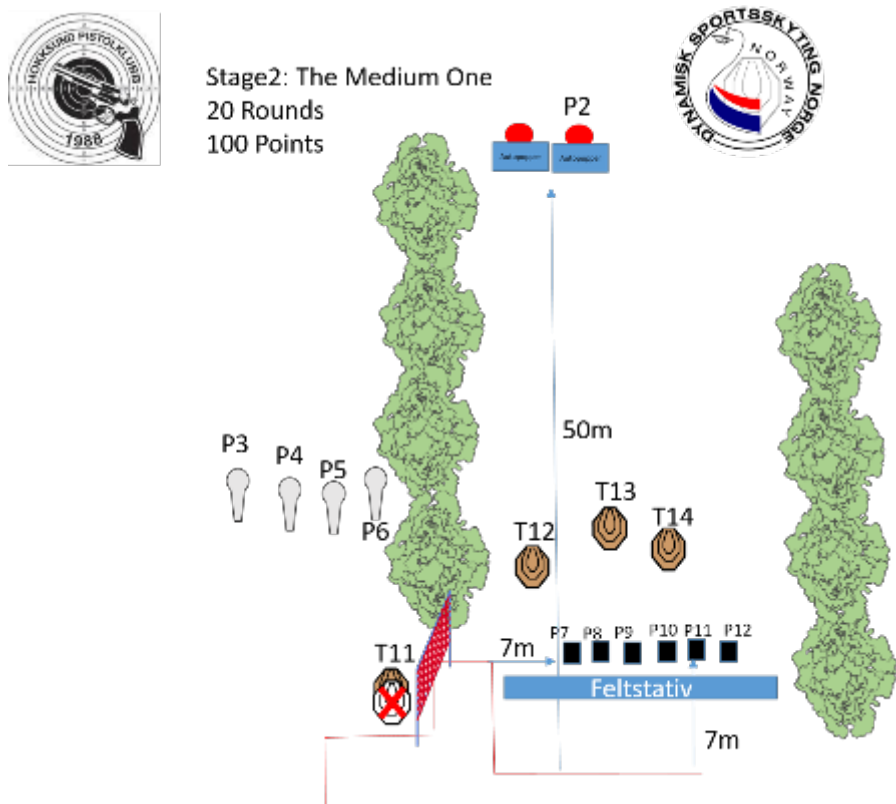
Stage1: The Long One
40 Rounds
200 Points



CoF	Comstock - Long	Points	200 p
Targets	14 paper, 6 popper, 6 plates, 2 no-shoot, Total 26 targets	Min rounds	40
Firearm	Mini Rifle	Match-%	57.14%

Procedure	At start signal, engage all targets within the designated area. Engaging target T3 to T7 without releasing the cradle will result in one procedure pr shot fired according to rule 10.2.2
Starting position	Anywhere within the designated area
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. The Medium One



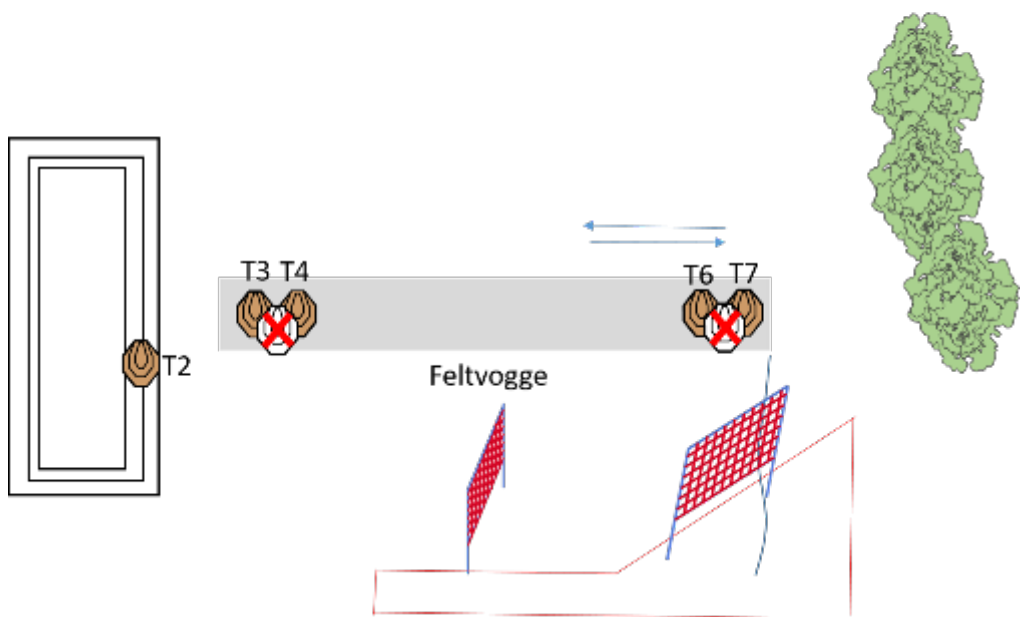
CoF	Comstock - Medium	Points	100 p
Targets	4 paper, 6 popper, 6 plates, Total 16 targets	Min rounds	20
Firearm	Mini Rifle	Match-%	28.57%

Procedure	At start signal, engage all targets from within the designated area.
Starting position	Anywhere within the designated area.
Firearm ready condition	Option 2
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. The Short One



Stage3: The Short One
10 Rounds
Points



CoF	Comstock - Short	Points	50 p
Targets	5 paper, 2 no-shoot, Total 5 targets	Min rounds	10
Firearm	Mini Rifle	Match-%	14.29%
Procedure	At start signal, engage all targets within the designated area. Engaging target T3 to T7 without releasing the cradle will result in one procedure pr shot fired according to rule 10.2.2		
Starting position	Anywhere within the designated area.		
Firearm ready condition	Option 3		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			