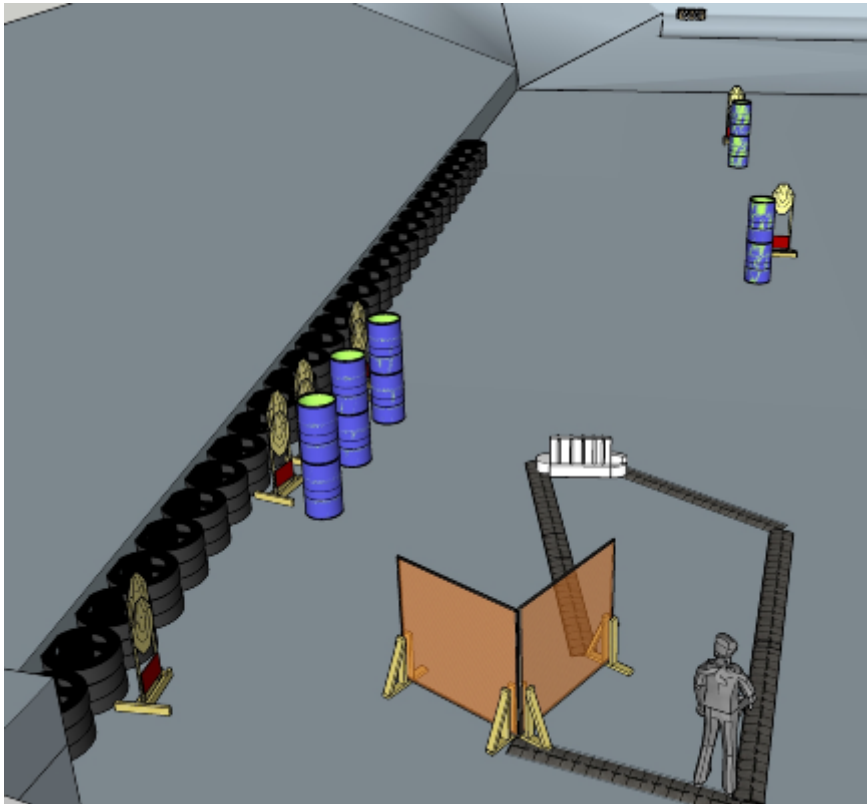


1. Santas house visits



| | | | |
|---------|--|------------|--------|
| CoF | Comstock - Long | Points | 130 p |
| Targets | 13 paper, 2 no-shoot, Total 13 targets | Min rounds | 26 |
| Firearm | Rifle | Match-% | 25.00% |

| | |
|-------------------------|--|
| Procedure | On start signal engage all targets as they become visible within the demarcated area. Tirethreads on ground = faultline |
| Starting position | Heels touching in right corner as demonstrated by RO |
| Firearm ready condition | 1 |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | Left: color, end of building, right: 90deg when facing berm, vertical: top of berm (logs), but max 20 degrees over horizontal when reloading |
| Setup notes | |

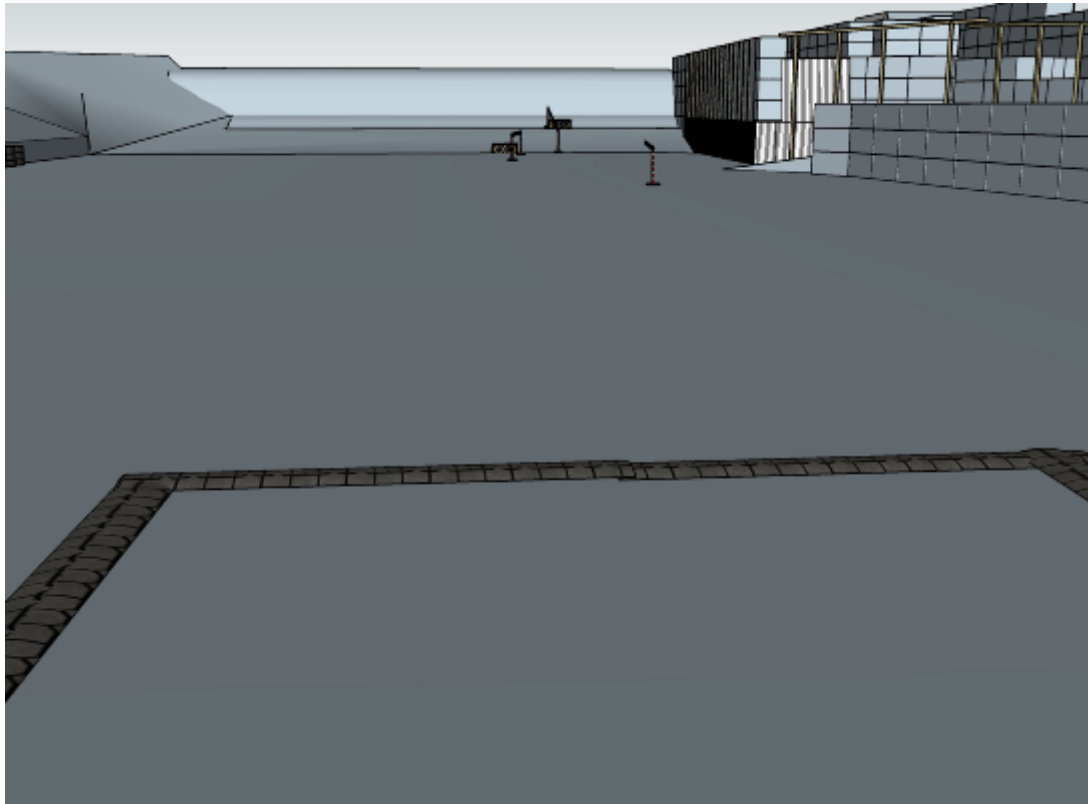
2. What are those



| | | | |
|---------|------------------------------------|------------|-------|
| CoF | Comstock - Short | Points | 40 p |
| Targets | 3 paper, 2 plates, Total 5 targets | Min rounds | 8 |
| Firearm | Rifle | Match-% | 7.69% |

| | |
|-------------------------|---|
| Procedure | On start signal engage all targets as they become visible within the demarcated area. Red/white tape = walls extending up/down to infinity. Tirethreads on ground = faultline |
| Starting position | In front of door, facing uprange as demonstrated by RO, Rifle and first mag on opposite barrels |
| Firearm ready condition | 3 |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | Left/right: 90deg when facing berm, vertical: top of berm (logs), but max 20 degrees over horizontal when reloading |
| Setup notes | |

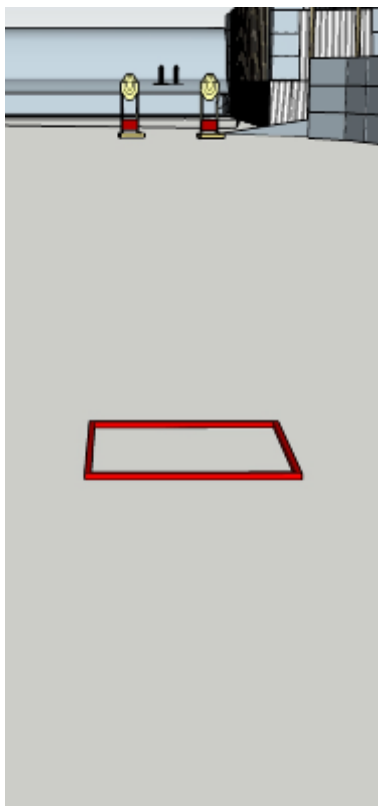
3. What's that, over there



| | | | |
|---------|--------------------------------------|------------|--------|
| CoF | Comstock - Medium | Points | 60 p |
| Targets | 6 paper, 4 no-shoot, Total 6 targets | Min rounds | 12 |
| Firearm | Rifle | Match-% | 11.54% |

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|-------------------------|---|
| Procedure | On start signal engage all targets as they become visible within the demarcated area. Tirethreads on ground = faultline. Red/white tape = walls extending up/down to infinity |
| Starting position | Standing anywhere i demarcated area, facing downrange |
| Firearm ready condition | 1 |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | Left/right: 90deg when facing berm, vertical: top of berm (logs), but max 20 degrees over horizontal when reloading |
| Setup notes | |

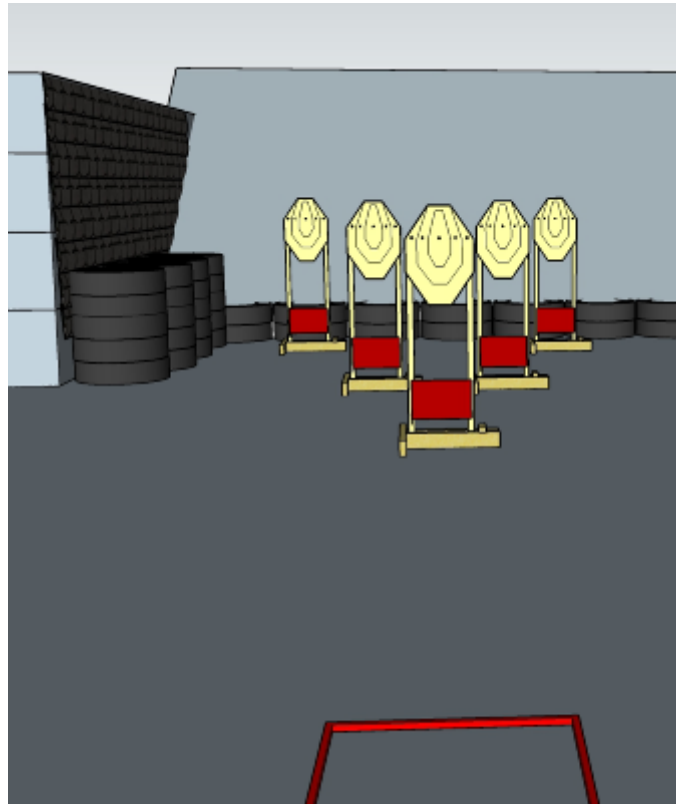
4. Reindeer on a sled



| | | | |
|---------|------------------------------------|------------|-------|
| CoF | Comstock - Short | Points | 30 p |
| Targets | 2 paper, 2 plates, Total 4 targets | Min rounds | 6 |
| Firearm | Rifle | Match-% | 5.77% |

| | |
|-------------------------|---|
| Procedure | On start signal engage all targets as they become visible within the demarcated area. All shots must be fired from within square. |
| Starting position | In box, facing downrange, buttstock on hip |
| Firearm ready condition | 2 |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | Left/right: 90deg when facing berm, vertical: top of berm (logs), but max 20 degrees over horizontal when reloading |
| Setup notes | |

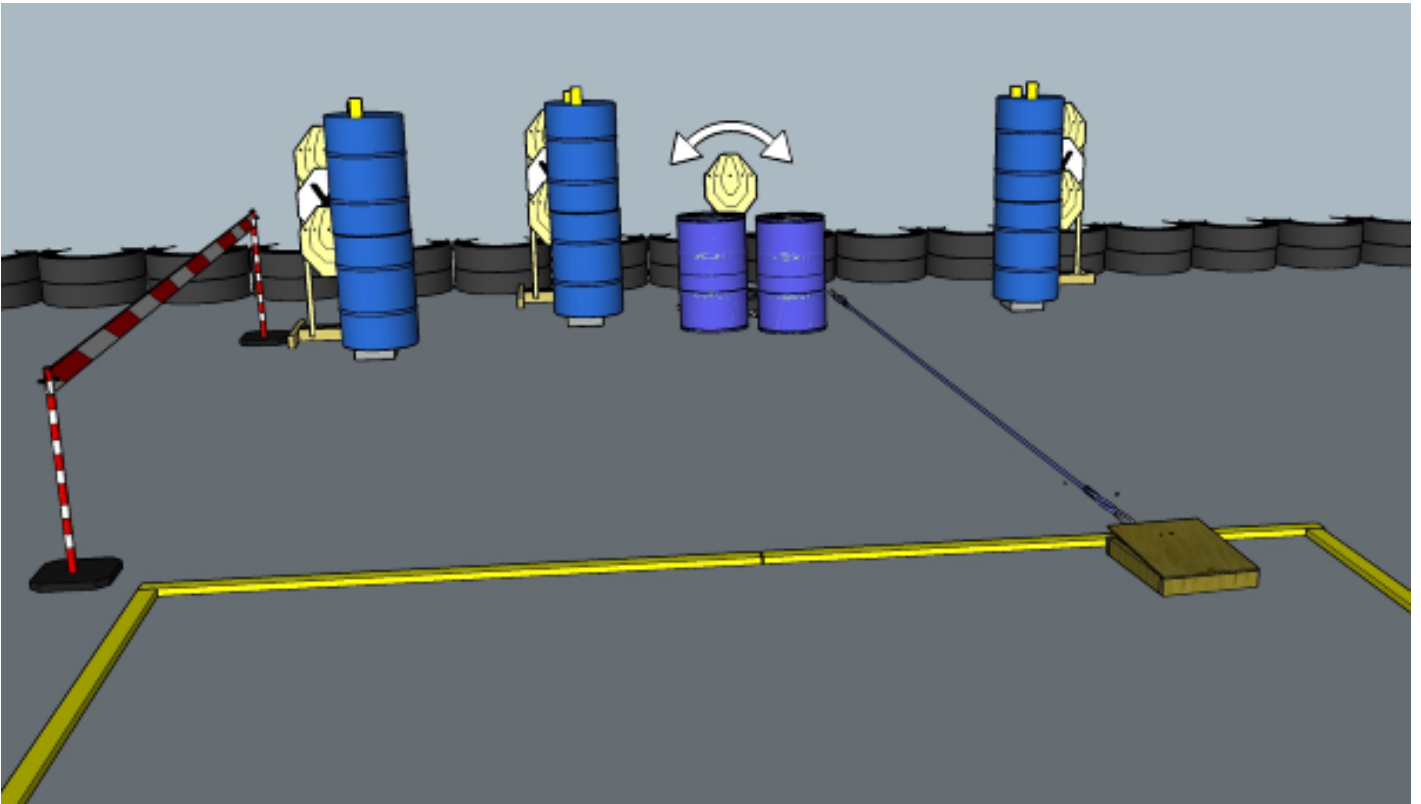
5. Xmas tree



| | | | |
|---------|--------------------------|------------|-------|
| CoF | Comstock - Short | Points | 50 p |
| Targets | 5 paper, Total 5 targets | Min rounds | 10 |
| Firearm | Rifle | Match-% | 9.62% |

| | |
|-------------------------|--|
| Procedure | On start signal engage all targets as they become visible within the demarcated area. All shots must be fired from within box. |
| Starting position | In box, facing downrange. Buttstock on hip |
| Firearm ready condition | 1 |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | Left/right: 90deg when facing berm, vertical: top of berm (logs), but max 20 degrees over horizontal when reloading |
| Setup notes | |

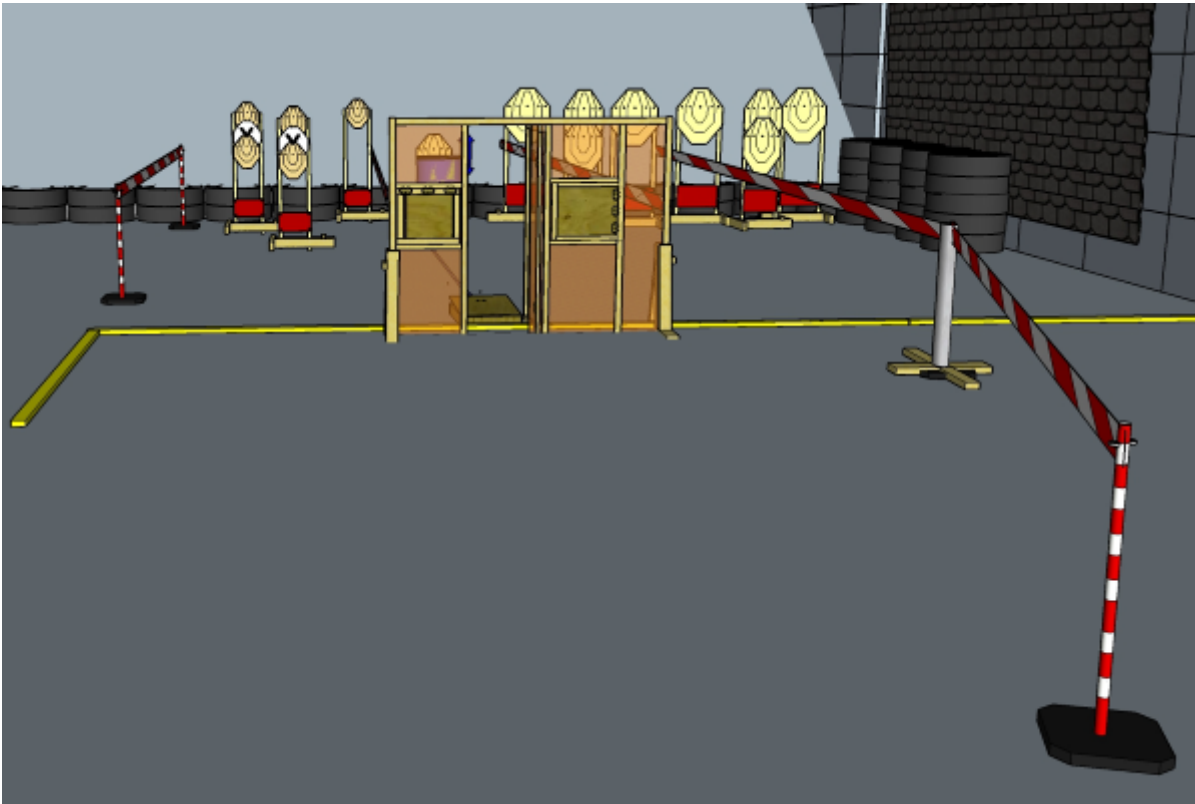
6. Hide and seek



| | | | |
|---------|--------------------------|------------|--------|
| CoF | Comstock - Medium | Points | 70 p |
| Targets | 7 paper, Total 7 targets | Min rounds | 14 |
| Firearm | Rifle | Match-% | 13.46% |

| | |
|-------------------------|---|
| Procedure | On start signal engage all targets as they become visible within the demarcated area. |
| Starting position | Standing anywhere, facing downrange. Buttstock on hip |
| Firearm ready condition | 1 |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | Left/right: 90deg when facing berm, vertical: top of berm (logs), but max 20 degrees over horizontal when reloading |
| Setup notes | |

7. ALL the presents



| | | | |
|---------|--|------------|--------|
| CoF | Comstock - Long | Points | 140 p |
| Targets | 14 paper, 2 no-shoot, Total 14 targets | Min rounds | 28 |
| Firearm | Rifle | Match-% | 26.92% |

| | |
|-------------------------|--|
| Procedure | On start signal engage all targets as they become visible within the demarcated area. Red/white tape = walls extending up/down to infinity |
| Starting position | Anywhere. Buttstock on hip |
| Firearm ready condition | 1 |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | Left/right: 90deg when facing berm, vertical: top of berm (logs), but max 20 degrees over horizontal when reloading |
| Setup notes | |