

# 1. SpeedFreak

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CoF	Comstock - Short	Points	60 p
Targets	5 paper, 1 popper, 1 plates, 2 no-shoot, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	17.65%

Procedure	On Signal Engage all targets all targets as they become visible Popper 1 Releases Clamshell 1 target will be visible at rest
Starting position	Anywhere within the demarcated area
Firearm ready condition	Gun loaded & holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R 90*
Setup notes	

## 2. ZigZag

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CoF	Comstock - Medium	Points	120 p
Targets	12 paper, 5 no-shoot, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	35.29%

Procedure	On signal engage all targets as they become visible Stepperplate activates Bobber 1 target will remain visible at rest
Starting position	Heals touching marks
Firearm ready condition	Gun loaded & holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Left side 90* Right side Marker/90*
Setup notes	

### 3. ForgetMeNot

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CoF	Comstock - Long	Points	160 p
Targets	14 paper, 2 popper, 2 plates, 5 no-shoot, Total 18 targets	Min rounds	32
Firearm	Handgun	Match-%	47.06%

Procedure	On Signal engage all targets as they become visible
Starting position	Anywhere within the demarcated area
Firearm ready condition	Gun loaded & holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Left side marker/90* Right side 90*
Setup notes	