

1. Swamp market

No image

CoF	Comstock - Medium	Points	120 p
Targets	10 paper, 1 disappearing/bonus, 2 popper, 2 no-shoot, Total 13 targets	Min rounds	22
Firearm	Handgun	Match-%	18.75%

Procedure	On signal, engage targets. Popper no 1 (Left) activates swinger – not visible at rest.
Starting position	Standing heel touching mark
Firearm ready condition	Gun loaded and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R following 90 degrees
Setup notes	

2. Pimpel in left armpit

No image

CoF	Comstock - Short	Points	30 p
Targets	3 paper, Total 3 targets	Min rounds	6
Firearm	Handgun	Match-%	4.69%

Procedure	On signal, engage all targets, strong hand only.
Starting position	standing
Firearm ready condition	Gun Loaded on table
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R following 90 degrees
Setup notes	

3. Causticsoda in right armpit

No image

CoF	Comstock - Short	Points	30 p
Targets	3 paper, Total 3 targets	Min rounds	6
Firearm	Handgun	Match-%	4.69%

Procedure	On signal, engage all targets weak (support) hand only
Starting position	Standing
Firearm ready condition	Gun loaded on table
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R following 90 degrees
Setup notes	

4. Greenkeepers dungeon

No image

CoF	Comstock - Long	Points	160 p
Targets	14 paper, 1 popper, 3 plates, 1 no-shoot, Total 18 targets	Min rounds	32
Firearm	Handgun	Match-%	25.00%

Procedure	On signal engage all targets popper no-1 activates swinger – visible at rest.
Starting position	Standing with hands on mark
Firearm ready condition	Gun Loaded and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R 90 degrees following
Setup notes	

5. Creeping forest

No image

CoF	Comstock - Medium	Points	120 p
Targets	11 paper, 1 popper, 1 plates, 4 no-shoot, Total 13 targets	Min rounds	24
Firearm	Handgun	Match-%	18.75%

Procedure	On signal engage all targets
Starting position	Standing toes touching mark.
Firearm ready condition	Gun loaded and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Marker left and marker right
Setup notes	

6. Sniping barrel

No image

CoF	Comstock - Medium	Points	120 p
Targets	12 paper, 2 no-shoot, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	18.75%

Procedure	On signal engage all targets
Starting position	Standing at table
Firearm ready condition	Gun on table unloaded empty magwell.
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R following 90 degrees
Setup notes	

7. Scope station 4

No image

CoF	Comstock - Short	Points	60 p
Targets	6 paper, 2 no-shoot, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	9.38%

Procedure	On signal engage all targets
Starting position	Standing
Firearm ready condition	Gun loaded & holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Marker left and marker right
Setup notes	