

1. C

No image

CoF	Comstock - Long	Points	140 p
Targets	28 plates, 4 no-shoot, Total 28 targets	Min rounds	28
Firearm	Shotgun	Match-%	32.56%

Procedure	
Starting position	Standing
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. D

No image

CoF	Comstock - Medium	Points	75 p
Targets	15 plates, Total 15 targets	Min rounds	15
Firearm	Shotgun	Match-%	17.44%

Procedure	
Starting position	Standing
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

### 3. E

No image

CoF	Comstock - Medium	Points	70 p
Targets	14 plates, 2 no-shoot, Total 14 targets	Min rounds	14
Firearm	Shotgun	Match-%	16.28%

Procedure	
Starting position	Standing at mark
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. 200 m

No image

CoF	Comstock - Medium	Points	70 p
Targets	14 plates, 2 no-shoot, Total 14 targets	Min rounds	14
Firearm	Shotgun	Match-%	16.28%

Procedure	
Starting position	Standing at mark
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 5. 300 m hallen

No image

CoF	Comstock - Short	Points	35 p
Targets	7 plates, 2 no-shoot, Total 7 targets	Min rounds	7
Firearm	Shotgun	Match-%	8.14%

Procedure	All shooting must be done on barricade
Starting position	Standing in front of barricade
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 6. F

No image

CoF	Comstock - Short	Points	40 p
Targets	8 frangible, Total 8 targets	Min rounds	8
Firearm	Shotgun	Match-%	9.30%

Procedure	
Starting position	Standing
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	