

1. Long shot

No image

CoF	Comstock - Medium	Points	110 p
Targets	11 paper, 2 no-shoot, Total 11 targets	Min rounds	22
Firearm	Handgun	Match-%	19.82%

Procedure	Starting anywhere in demarked area
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. The wedge

No image

CoF	Comstock - Medium	Points	80 p
Targets	8 paper, 1 no-shoot, Total 8 targets	Min rounds	16
Firearm	Handgun	Match-%	14.41%

Procedure	Standing in box
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. Run & Gun

No image

CoF	Comstock - Long	Points	150 p
Targets	15 paper, 2 no-shoot, Total 15 targets	Min rounds	30
Firearm	Handgun	Match-%	27.03%

Procedure	Hands touching wall
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. Mickey M

No image

CoF	Comstock - Long	Points	155 p
Targets	14 paper, 1 popper, 2 plates, 3 no-shoot, Total 17 targets	Min rounds	31
Firearm	Handgun	Match-%	27.93%

Procedure	Engage all targets from within demarked area.
Starting position	Heels touching white mark
Firearm ready condition	Gun loaded & holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Around the corner

No image

CoF	Comstock - Short	Points	60 p
Targets	4 paper, 4 plates, 3 no-shoot, Total 8 targets	Min rounds	12
Firearm	Handgun	Match-%	10.81%

Procedure	Gun & mags to be used on barrel
Starting position	Gun unloaded chamber
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	