### 1. Pull'n shoot

CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	10.62%
Procedure	Engage targets from within demarcated area strong hand only Pull 2, and activates bobber 1 which is visible at rest.	ling and holding rope	e reveals ipsc mini target 1 and
Starting position	Anywhere		
Firearm ready condition	GLAH		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

### 2. Windows

CoF	Comstock - Medium	Points	110 p
Targets	11 paper, Total 11 targets	Min rounds	22
Firearm	Handgun	Match-%	19.47%
Procedure	Engage targets from within demarcated area.		
Starting position	Anywhere		
Firearm ready condition	Gun unloaded with magwell empty lying on barrel with slide within	mark.	
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

### 3. Retreat!

CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	10.62%
Procedure	Engage targets from within demarcated area.		
Starting position	Toes touching arrows as demonstranted.		
Firearm ready condition	GLAH		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

# 4. Cooper

CoF	Comstock - Medium	Points	115 p
Targets	11 paper, 1 popper, Total 12 targets	Min rounds	23
Firearm	Handgun	Match-%	20.35%
Procedure	Engage targets from within demarcated area. Popper 1 activates s tunnel: Competitors incur 1 procedural penalty for each overturned	-	
Starting position	Anywhere.		
Firearm ready condition	GLAH		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

# 5. Keep Clear!

CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	10.62%
Procedure	Engage targets from within demarcated area		
Starting position	Anywhere		
Firearm ready condition	GLAH		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

### 6. Walk The Line

CoF	Comstock - Long	Points	160 p
Targets	16 paper, Total 16 targets	Min rounds	32
Firearm	Handgun	Match-%	28.32%
Procedure	Engage targets from within demarcated area. Competitors that per or back on to the plank again will incur 1 procedural penalty. Comp forward and then return to the same area they stepped off will not h	petitors that step out	
Starting position	Heels on marks as demonstrated.		
Firearm ready condition	GLAH		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			