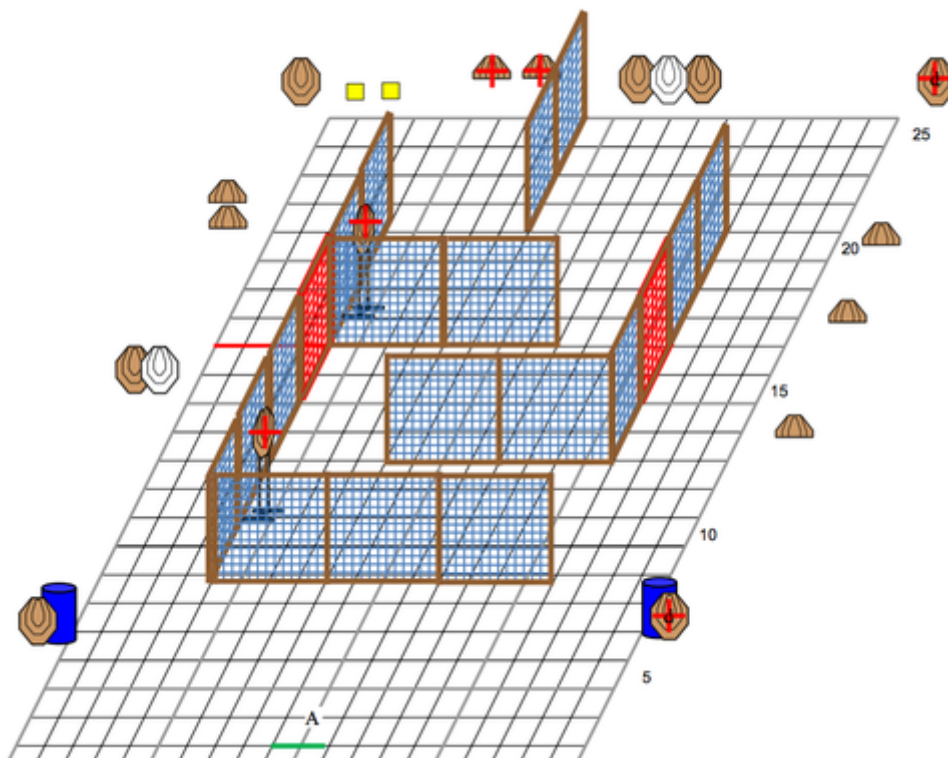


1. Bay - Make Ready

SSIN Mini Match 3 – stage 1 (Bay)

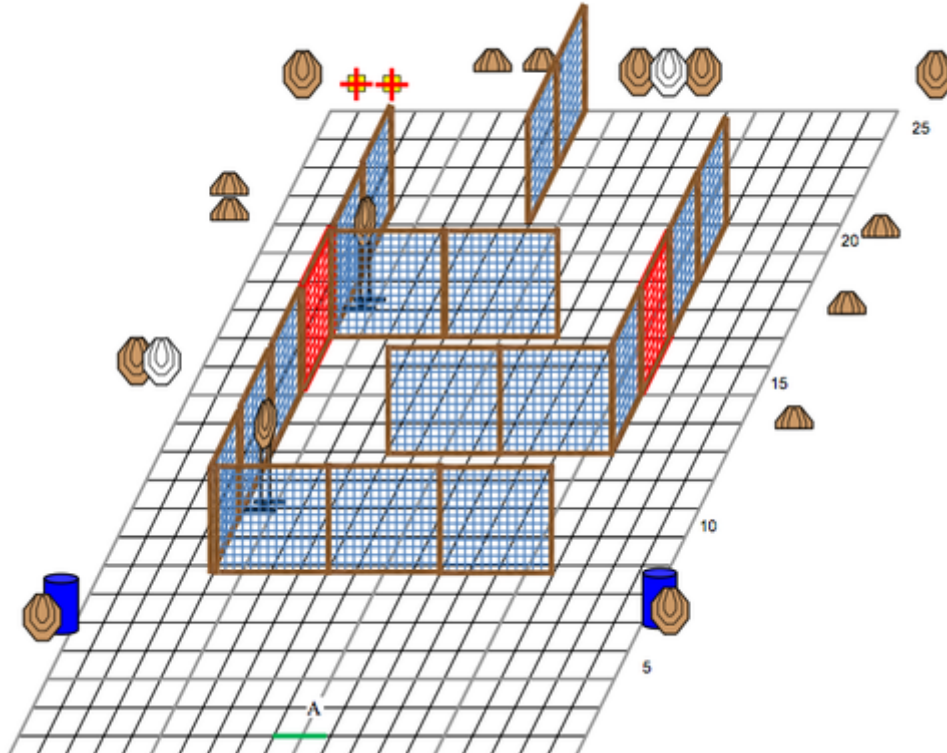


CoF	Comstock - Medium	Points	110 p
Targets	10 paper, 2 plates, 2 no-shoot, Total 12 targets	Min rounds	22
Firearm	Handgun	Match-%	13.58%

Procedure	On audible signal, shoot all targets as they become visible, free order free style. All shooting must take place within the designated area. All walls are hardcover and fault lines extend indefinitely. Red line is a DQ line for steel targets.
Starting position	Standing at A, heels touching green bar. Gun is unloaded and holstered.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	Oh - yes, many
Safety angles	180 degrees downrange following the shooter
Setup notes	Red walls mark passage ways for the RO. Targets at the end are not visible from any single position.

2. Bay - The Maze

SSIN Mini Match 3 – stage 2 (Bay)

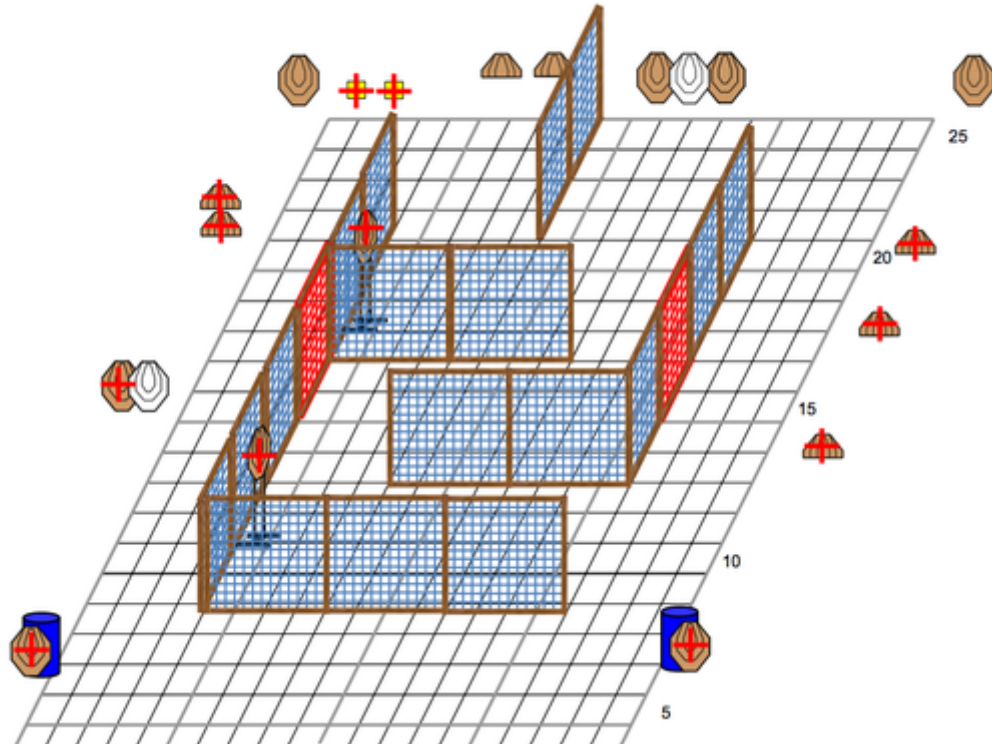


CoF	Comstock - Long	Points	160 p
Targets	16 paper, 2 no-shoot, Total 16 targets	Min rounds	32
Firearm	Handgun	Match-%	19.75%

Procedure	On audible signal, shoot all targets as they become visible, free order free style. All shooting must take place within the designated area. All walls are hardcover and fault lines extend indefinitely.
Starting position	Standing at A, heels touching green bar. Gun is loaded and holstered.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	
Safety angles	180 degrees downrange following the shooter
Setup notes	Red walls mark passage ways for the RO. Targets at the end are not visible from any single position.

3. Bay - The Bottom Targets

SSIN Mini Match 3 – stage 3 (Bay)



CoF	Comstock - Short	Points	60 p
Targets	6 paper, 1 no-shoot, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	7.41%

Procedure	On audible signal, shoot all targets as they become visible, free order free style. All shooting must take place within the designated area. All walls are hardcover and fault lines extend indefinitely.
Starting position	Standing anywhere inside the designated area. Gun is loaded and holstered.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	
Safety angles	180 degrees downrange following the shooter
Setup notes	

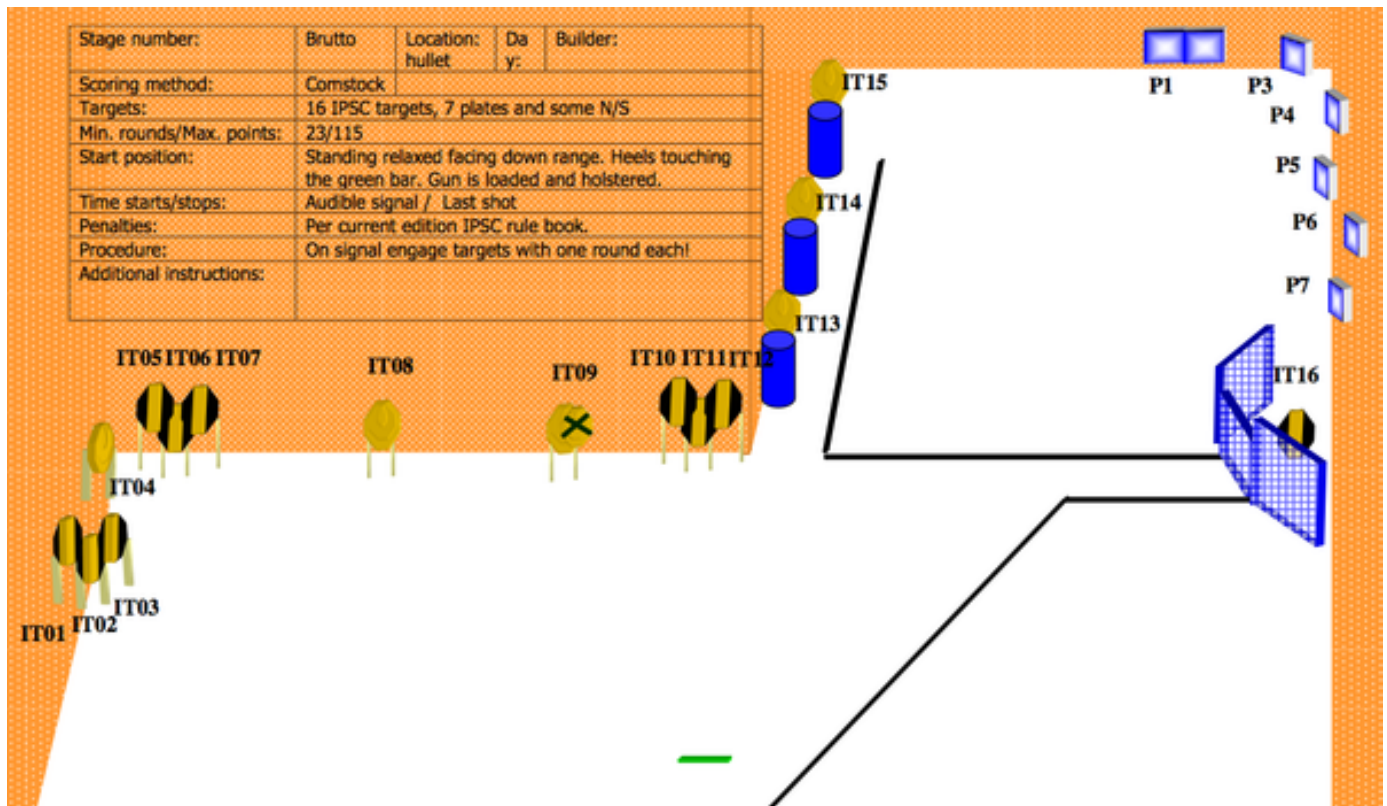
4. Hullet - Changing Targets

Stage number:	Hullet 1	Location:	Day	Builder:
Targets:	7 IPSC targets, 0 popper 0 plates and some N/S			
Min. rounds/Max. points:	14/70			
Start position:	Standing relaxed facing down range. Heels touching the green bar. Gun is loaded and holstered.			
Time starts/stops:	Audible signal / Last shot			
Procedure:	On signal engage targets. Skive IT13 udskiftes tilfældigt mellem hver skytte. Afhængig af hvilken skivetype der er på IT13, bliver skiverne i skivegrupperne enten targets eller N/S.			
Additional instructions:	Grupperne af skiver skal være med tre forskellige type skiver tilfældigt fordelt.			

CoF	Comstock - Medium	Points	70 p
Targets	7 paper, 1 no-shoot, Total 7 targets	Min rounds	14
Firearm	Handgun	Match-%	8.64%

Procedure	On signal engage targets. Skive IT13 udskiftes tilfældigt mellem hver skytte. Afhængig af hvilken skivetype der er på IT13, bliver skiverne i skivegrupperne enten targets eller N/S.
Starting position	Standing relaxed facing down range. Heels touching the green bar. Gun is loaded and holstered.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	
Safety angles	180 degrees downrange following the shooter
Setup notes	Grupperne af skiver skal være med tre forskellige type skiver tilfældigt fordelt.

5. Hullet - One Shot Only

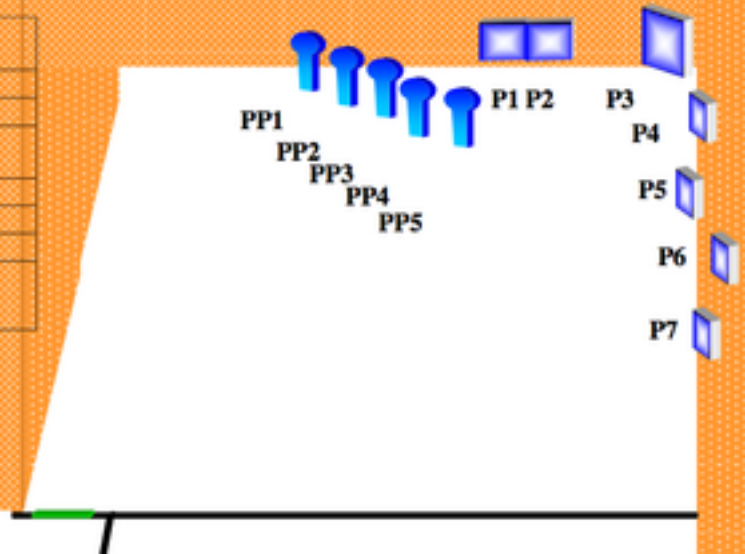


CoF	Comstock - Medium	Points	115 p
Targets	16 paper, 7 plates, 1 no-shoot, Total 23 targets	Min rounds	23
Firearm	Handgun	Match-%	14.20%

Procedure	On signal engage targets with one round each!
Starting position	Standing relaxed facing down range. Heels touching the green bar. Gun is loaded and holstered.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	
Safety angles	180 degrees downrange following the shooter
Setup notes	

6. Hullet - All Metal

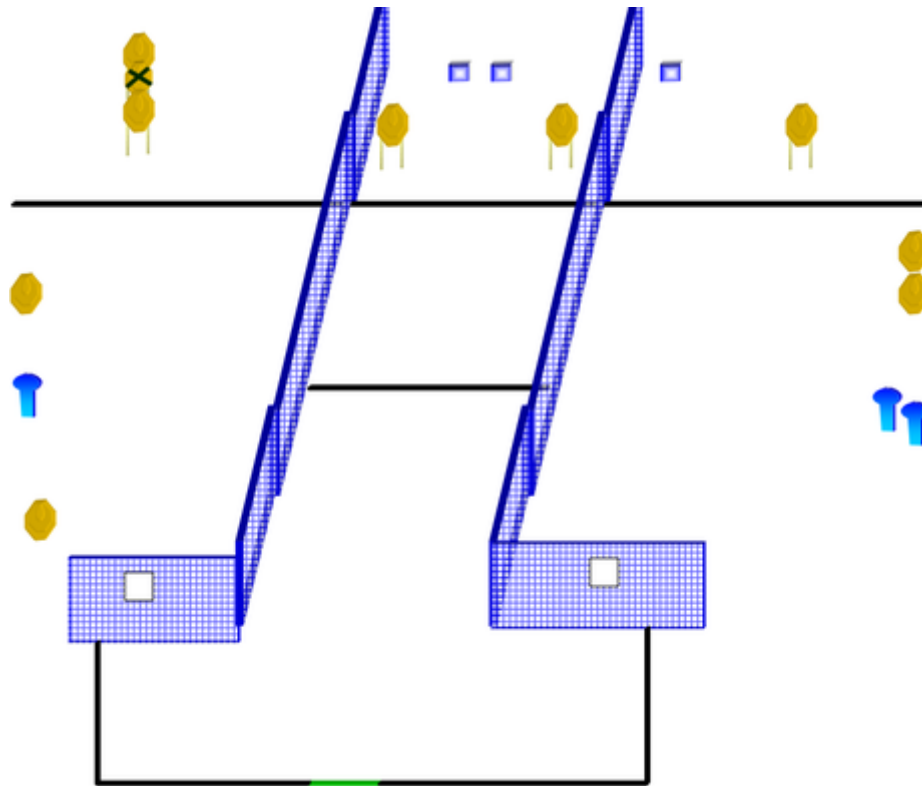
Stage number:	Hullet 2	Location:	Da	Builder:
		hullet	y:	
Targets:	0 IPSC targets, 5 popper 7 plates.			
Min. rounds/Max. points:	12/60			
Start position:	Standing relaxed facing down range. Toes touching the green bar. Gun is UN_loaded and holstered.			
Time starts/stops:	Audible signal / Last shot			
Penalties:	Per current edition IPSC rule book.			
Procedure:	On signal engage targets.			
Additional instructions:				



CoF	Comstock - Short	Points	60 p
Targets	5 popper, 7 plates, Total 12 targets	Min rounds	12
Firearm	Handgun	Match-%	7.41%

Procedure	On signal engage targets.
Starting position	Standing relaxed facing down range. Toes touching the green bar. Gun is UN_loaded and holstered.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	
Safety angles	180 degrees downrange following the shooter
Setup notes	

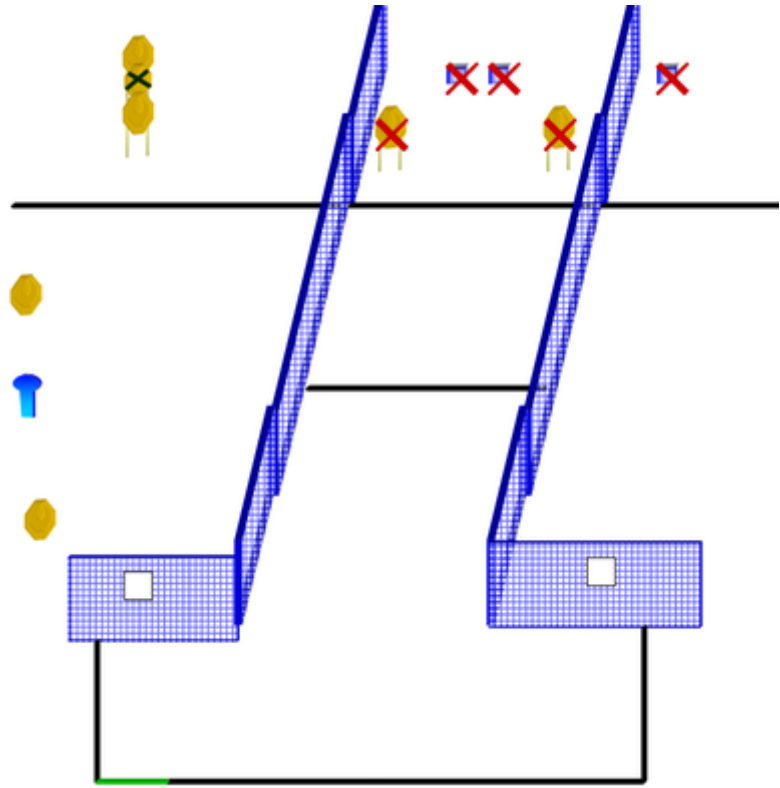
7. Lille Pistol - Shoot It All



CoF	Comstock - Medium	Points	120 p
Targets	9 paper, 3 popper, 3 plates, Total 15 targets	Min rounds	24
Firearm	Handgun	Match-%	14.81%

Procedure	On signal engage targets FOFS as they become visible.
Starting position	Standing relaxed. Heels touching the green bar. Gun is loaded and holstered.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	
Safety angles	180 degrees downrange following the shooter
Setup notes	

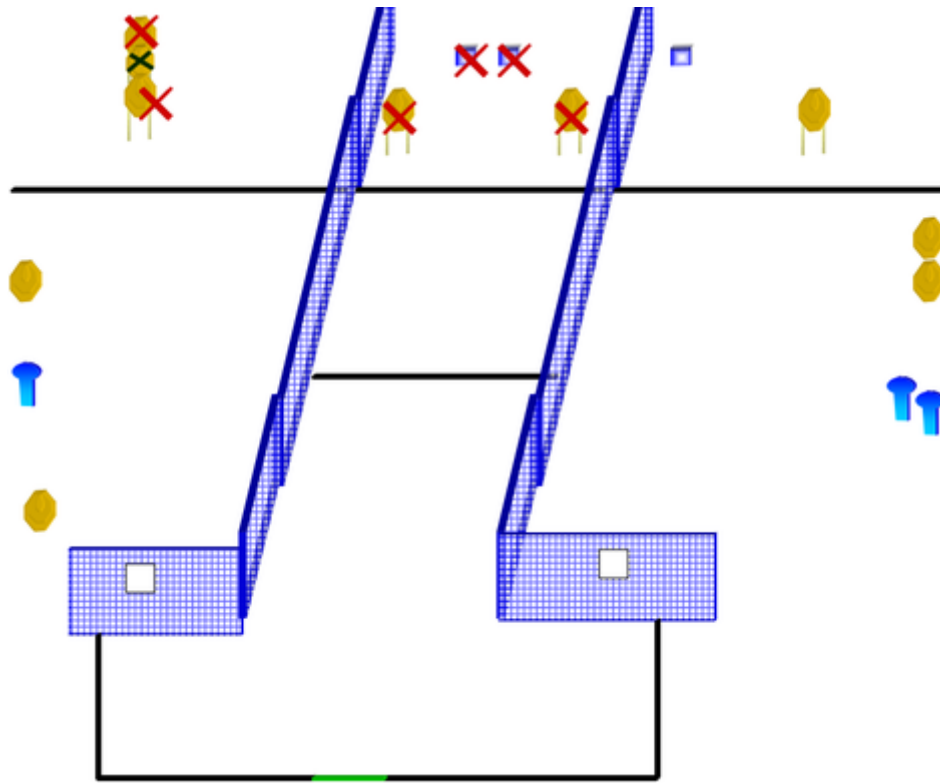
8. Lille Pistol - Left Side



CoF	Comstock - Short	Points	45 p
Targets	4 paper, 1 popper, 1 no-shoot, Total 5 targets	Min rounds	9
Firearm	Handgun	Match-%	5.56%

Procedure	On signal engage targets FOFS as they become visible.
Starting position	Standing relaxed. Heels touching the green bar. Gun is unloaded and holstered.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	
Safety angles	180 degrees downrange following the shooter
Setup notes	

9. Lille Pistol - Left and Right



CoF	Comstock - Medium	Points	70 p
Targets	5 paper, 3 popper, 1 plates, 1 no-shoot, Total 9 targets	Min rounds	14
Firearm	Handgun	Match-%	8.64%

Procedure	On signal engage targets FOFS as they become visible.
Starting position	Standing relaxed. Heels touching the green bar. Gun is loaded with empty chamber and holstered.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	
Safety angles	180 degrees downrange following the shooter
Setup notes	