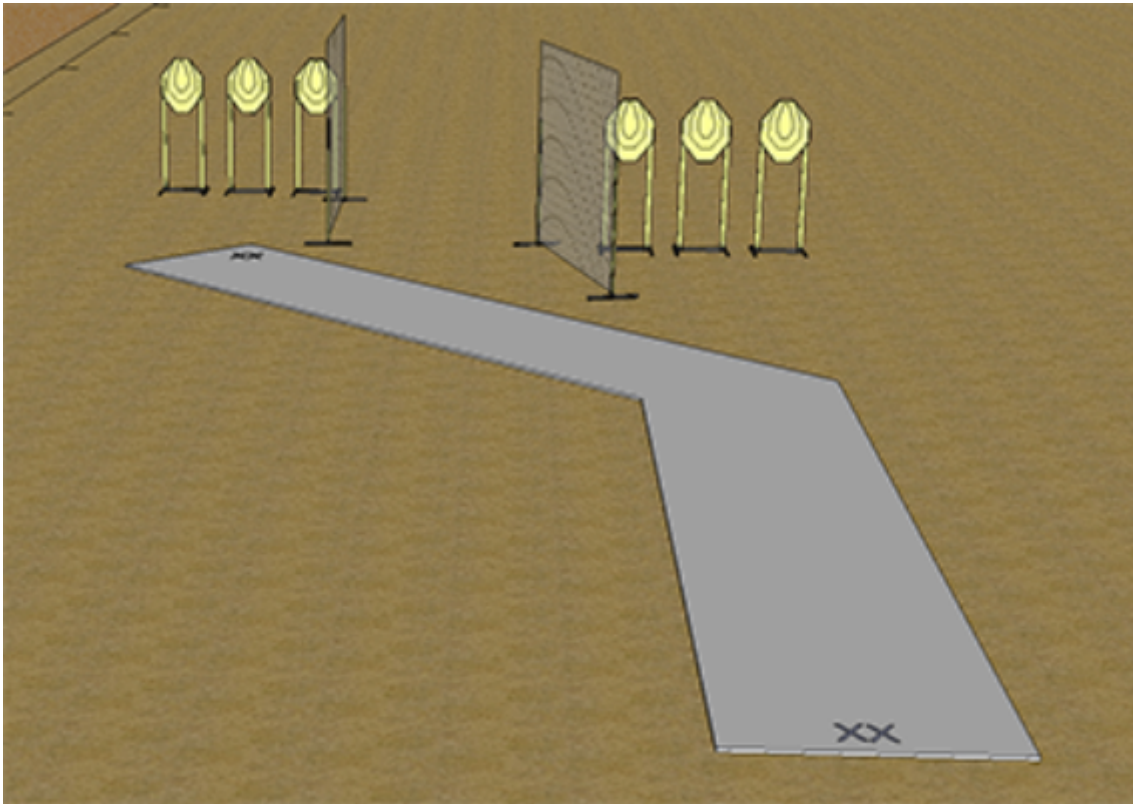


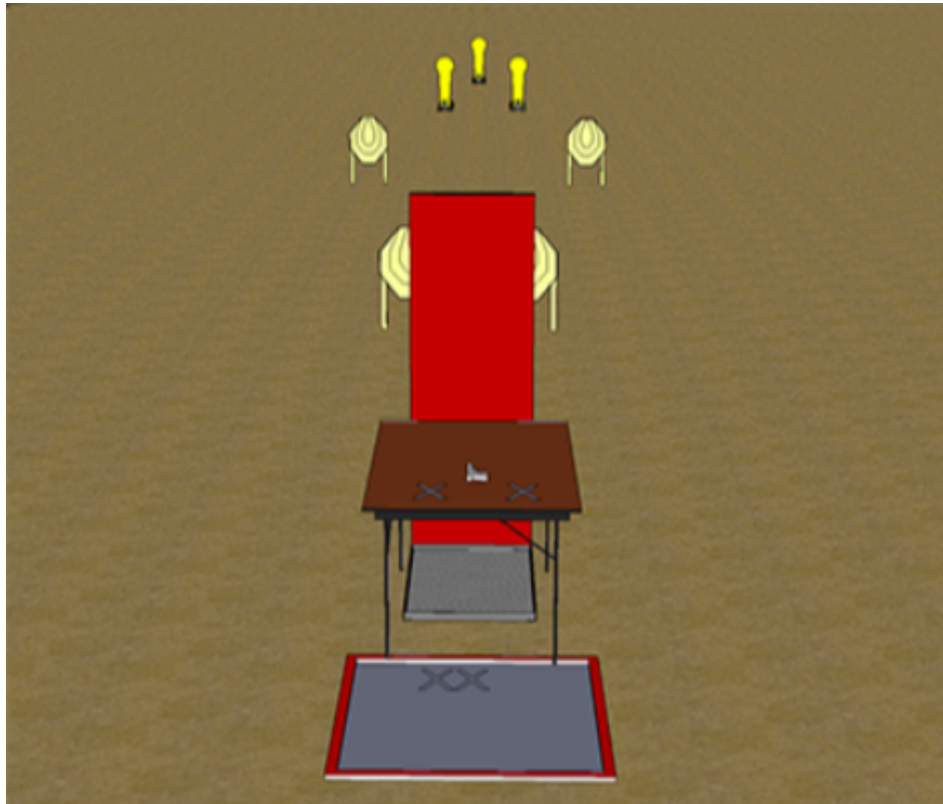
1. Stage1



CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	17.39%

Procedure	Holster Course Assessment 10 From start position, move forward towards fault line, engage 3 targets with 2 rounds, reload and advance along fault line and engage a further 3 targets with 2 rounds each whilst moving.
Starting position	Standing at rear of demarcated area hands by side.
Firearm ready condition	Gun loaded & holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

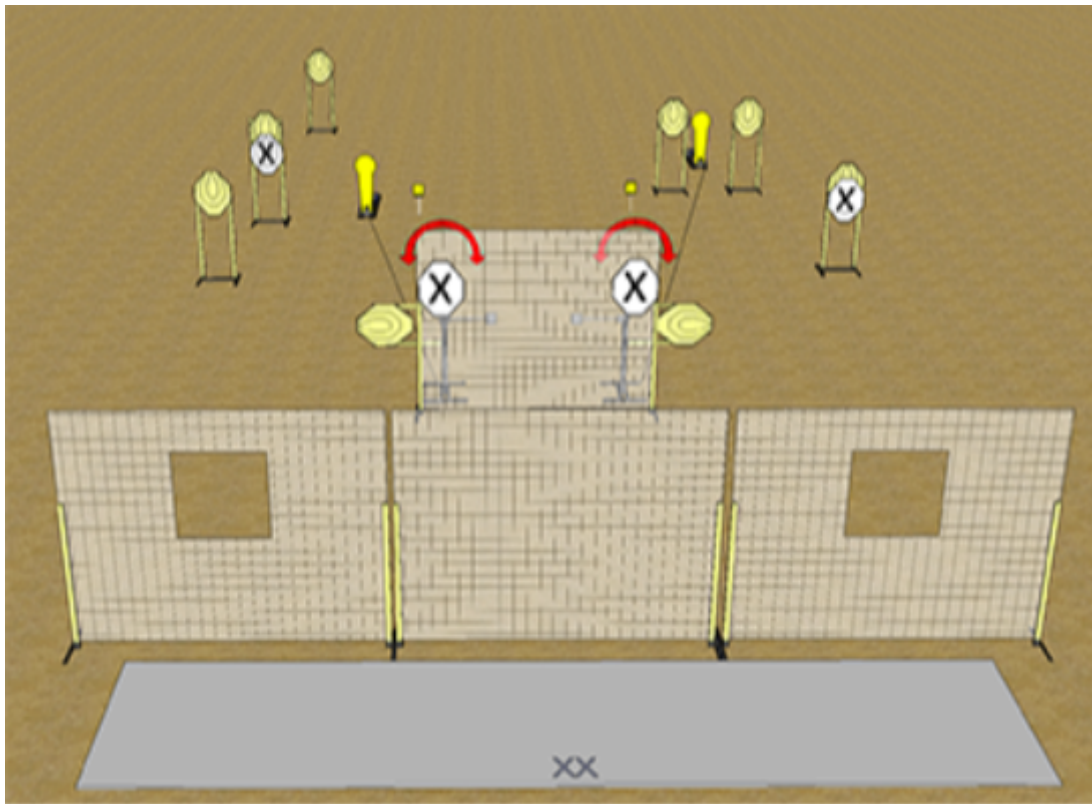
2. Stage2



CoF	Comstock - Short	Points	55 p
Targets	4 paper, 3 popper, Total 7 targets	Min rounds	11
Firearm	Handgun	Match-%	15.94%

Procedure	On start signal retrieve gun and engage targets as visible
Starting position	Standing in shoot box palms flat on table as marked
Firearm ready condition	Gun loaded on table
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

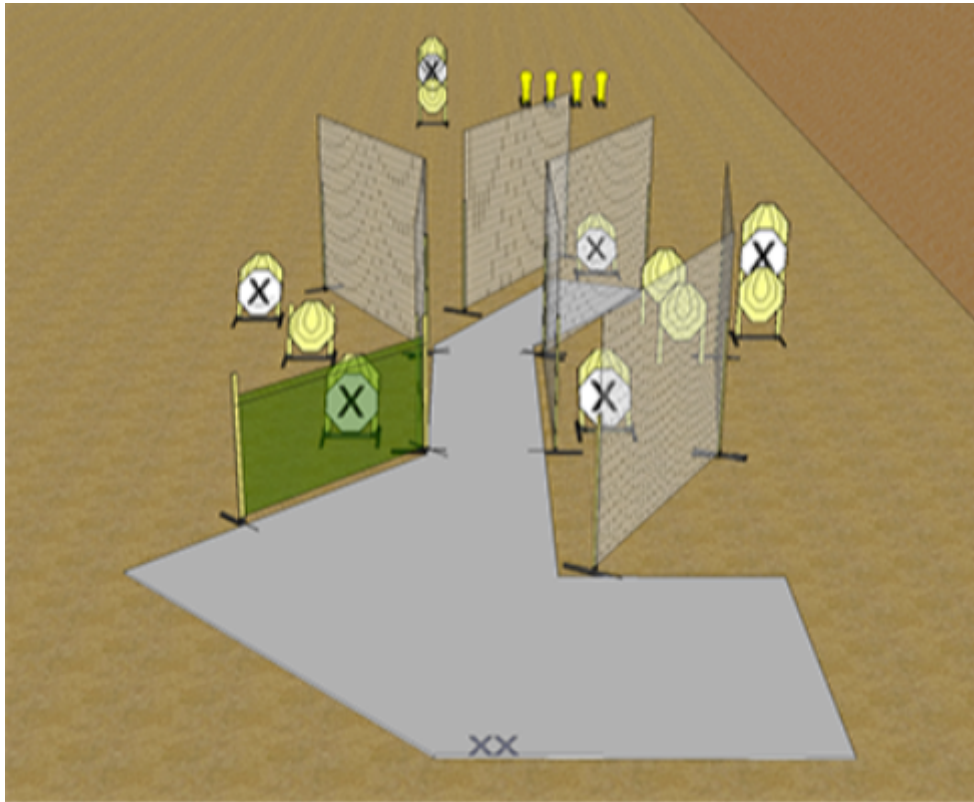
3. Stage3



CoF	Comstock - Medium	Points	100 p
Targets	8 paper, 2 popper, 2 plates, 4 no-shoot, Total 12 targets	Min rounds	20
Firearm	Handgun	Match-%	28.99%

Procedure	On start signal engage all targets as visible from within the demarcated area.
Starting position	Standing on the marks at back of demarcated area
Firearm ready condition	Gun loaded & holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. Stage4



CoF	Comstock - Long	Points	130 p
Targets	11 paper, 4 popper, 6 no-shoot, Total 15 targets	Min rounds	26
Firearm	Handgun	Match-%	37.68%

Procedure	On start signal engage all targets as visible from within the demarcated area.
Starting position	Standing at the rear of the demarcated area as marked hands by sides
Firearm ready condition	Gun loaded & holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	