

1. Ultimate Solar

No image

CoF	Comstock - Short	Points	60 p
Targets	12 popper, Total 12 targets	Min rounds	12
Firearm	Handgun	Match-%	10.71%

Procedure	Shooter starts anywhere in the designated area.
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. Spartan Arms

No image

CoF	Comstock - Short	Points	60 p
Targets	6 paper, 2 no-shoot, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	10.71%

Procedure	Shooter starts anywhere in the designated area.
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. Zinia Internet

No image

CoF	Comstock - Long	Points	160 p
Targets	13 paper, 6 popper, 4 no-shoot, Total 19 targets	Min rounds	32
Firearm	Handgun	Match-%	28.57%

Procedure	Shooter starts anywhere in the designated area.
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. Golden City

No image

CoF	Comstock - Long	Points	160 p
Targets	12 paper, 8 popper, 5 no-shoot, Total 20 targets	Min rounds	32
Firearm	Handgun	Match-%	28.57%

Procedure	After the audible start signal engage targets. P1 activates moving targets T1 and NS1 which remain visible.
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. AD Tactical

No image

CoF	Comstock - Short	Points	60 p
Targets	3 paper, 6 popper, 1 no-shoot, Total 9 targets	Min rounds	12
Firearm	Handgun	Match-%	10.71%

Procedure	Shooter starts anywhere in the designated area.
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. Combination Coatings

No image

CoF	Comstock - Short	Points	60 p
Targets	4 paper, 4 popper, Total 8 targets	Min rounds	12
Firearm	Handgun	Match-%	10.71%

Procedure	Shooter starts anywhere in the designated area.
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	