### 1. The Tardis

| CoF                   | Comstock - Short   | Points                | 40 p                       |
|-----------------------|--|-----------------------|----------------------------|
| Targets               | 6 plates, 2 frangible, Total 8 targets                               | Min rounds            | 8                          |
| Firearm               | Shotgun  | Match-%               | 6.30%                      |
|                       |  |                       |                            |
| Procedure             | On audible start shoot all the targets from within the shooting area | . Opening door will s | start swinging hard cover. |
| Starting position     | Gun loaded Option 1 and held at the Trail in strong hand. Weak ha    | and on door handle.   |                            |
| Firearm ready         |  |                       |                            |
| condition<br>Start on | Audible signal   |                       |                            |
|                       |  |                       |                            |
| Stop on               | Last shot  |                       |                            |
| Penalties             | As per current edition of rules                                      |                       |                            |
| Safety angles         | 90/90/90   |                       |                            |
| Setup notes           |  |                       |                            |

#### 2. Davros meets Stavros

| CoF                   | Comstock - Short  | Points     | 40 p  |
|-----------------------|---|------------|-------|
| Targets               | 8 plates, Total 8 targets   | Min rounds | 8     |
| Firearm               | Shotgun   | Match-%    | 6.30% |
|                       |   |            |       |
| Procedure             | Shoot targets as seen from shooting area                          |            |       |
| Starting position     | Seated inside Davros wheelchair, gun loaded option 2, held in two | hands.     |       |
| Firearm ready         |   |            |       |
| condition<br>Start on | Audible signal  |            |       |
| Stop on               | Last shot   |            |       |
| Penalties             | As per current edition of rules                                   |            |       |
| Safety angles         | L/R   |            |       |
| Setup notes           |   |            |       |

# 3. Dalek Eye

| CoF                   | Comstock - Short   | Points           | 40 p  |
|-----------------------|--|------------------|-------|
| Targets               | 8 plates, Total 8 targets  | Min rounds       | 8     |
| Firearm               | Shotgun  | Match-%          | 6.30% |
|                       |  |                  |       |
| Procedure             | Shoot targets as seen from shooting area                         |                  |       |
| Starting position     | Gun unloaded and held in two hands at waist level and wearing Da | alek Eye goggles |       |
| Firearm ready         |  |                  |       |
| condition<br>Start on | Audible signal   |                  |       |
|                       |  |                  |       |
| Stop on               | Last shot  |                  |       |
| Penalties             | As per current edition of rules                                  |                  |       |
| Safety angles         | 90/90/90   |                  |       |
| Setup notes           |  |                  |       |

### 4. Dalek Head

| CoF                     | Comstock - Short   | Points              | 35 p          |
|-------------------------|--|---------------------|---------------|
| Targets                 | 7 plates, Total 7 targets  | Min rounds          | 7             |
| Firearm                 | Shotgun  | Match-%             | 5.51%         |
|                         |  |                     |               |
| Procedure               | Shoot targets as seen from shooting area                         |                     |               |
| Starting position       | Gun unloaded Option 3 on table. Standing holding Dalek head. All | ammunition for stag | ge in bucket. |
| Firearm ready condition |  |                     |               |
| Start on                | Audible signal   |                     |               |
| Stop on                 | Last shot  |                     |               |
| Penalties               | As per current edition of rules                                  |                     |               |
| Safety angles           | 90/90/90   |                     |               |
| Setup notes             |  |                     |               |



| CoF                   | Comstock - Medium  | Points     | 65 p   |
|-----------------------|--|------------|--------|
| Targets               | 13 plates, Total 13 targets                                      | Min rounds | 13     |
| Firearm               | Shotgun  | Match-%    | 10.24% |
|                       |  |            |        |
| Procedure             | Shoot targets as seen from Shooting area                         |            |        |
| Starting position     | Gun loaded Option 2 and placed on tyre. Shooter seated on stool. |            |        |
| Firearm ready         |  |            |        |
| condition<br>Start on | Audible signal   |            |        |
|                       |  |            |        |
| Stop on               | Last shot  |            |        |
| Penalties             | As per current edition of rules                                  |            |        |
| Safety angles         | 90/90/90   |            |        |
| Setup notes           |  |            |        |

## 6. We Must be Obeyed

| CoF                     | Comstock - Medium  | Points     | 75 p   |
|-------------------------|--|------------|--------|
| Targets                 | 15 plates, Total 15 targets  | Min rounds | 15     |
| Firearm                 | Shotgun  | Match-%    | 11.81% |
|                         |  |            |        |
| Procedure               | Shoot targets as seen from shooting area                             |            |        |
| Starting position       | Gun loaded Option 1, held in two hands at waist level, parallel to g | round      |        |
| Firearm ready condition |  |            |        |
| Start on                | Audible signal   |            |        |
| Stop on                 | Last shot  |            |        |
| Penalties               | As per current edition of rules                                      |            |        |
| Safety angles           | 90/90/90   |            |        |
| Setup notes             |  |            |        |

### 7. Exterminate

| CoF                     | Comstock - Medium  | Points     | 75 p   |
|-------------------------|--|------------|--------|
| Targets                 | 15 plates, Total 15 targets  | Min rounds | 15     |
| Firearm                 | Shotgun  | Match-%    | 11.81% |
|                         |  |            |        |
| Procedure               | Shoot targets as seen from shooting area                             |            |        |
| Starting position       | Gun loaded Option 1, held in two hands at waist level, parallel to g | round      |        |
| Firearm ready condition |  |            |        |
| Start on                | Audible signal   |            |        |
| Stop on                 | Last shot  |            |        |
| Penalties               | As per current edition of rules                                      |            |        |
| Safety angles           | 90/90/90   |            |        |
| Setup notes             |  |            |        |

### 8. Dalek Sec

| CoF                   | Comstock - Medium   | Points     | 70 p   |
|-----------------------|---|------------|--------|
| Targets               | 10 plates, 4 frangible, Total 14 targets                  | Min rounds | 14     |
| Firearm               | Shotgun   | Match-%    | 11.02% |
|                       |   |            |        |
| Procedure             | Shoot targets as seen from shooting area                  |            |        |
| Starting position     | Gun loaded Option 2 and held in two hands at waist level. |            |        |
| Firearm ready         |   |            |        |
| condition<br>Start on | Audible signal  |            |        |
| Stop on               | Last shot   |            |        |
| Penalties             | As per current edition of rules                           |            |        |
| Safety angles         | 90/90/90  |            |        |
| Setup notes           |   |            |        |

## 9. Sonic Screwdriver

| CoF                   | Comstock - Medium   | Points               | 75 p   |
|-----------------------|---|----------------------|--------|
| Targets               | 15 plates, Total 15 targets                                       | Min rounds           | 15     |
| Firearm               | Shotgun   | Match-%              | 11.81% |
|                       |   |                      |        |
| Procedure             |   |                      |        |
| Starting position     | Gun loaded Option 1 and held at the Trail in weak hand. Strong ha | and holding screwdri | ver    |
| Firearm ready         |   |                      |        |
| condition<br>Start on | Audible signal  |                      |        |
|                       |   |                      |        |
| Stop on               | Last shot   |                      |        |
| Penalties             | As per current edition of rules                                   |                      |        |
| Safety angles         | 90/90/90  |                      |        |
| Setup notes           |   |                      |        |

### 10. Planet Skaro

| CoF                     | Comstock - Long  | Points     | 120 p  |
|-------------------------|--|------------|--------|
| Targets                 | 24 plates, Total 24 targets  | Min rounds | 24     |
| Firearm                 | Shotgun  | Match-%    | 18.90% |
|                         |  |            |        |
| Procedure               | Shoot targets as seen from shooting area                             |            |        |
| Starting position       | Gun loaded Option 1, held in two hands at waist level, parallel to g | jround     |        |
| Firearm ready condition |  |            |        |
| Start on                | Audible signal   |            |        |
| Stop on                 | Last shot  |            |        |
| Penalties               | As per current edition of rules                                      |            |        |
| Safety angles           | 90/90/90   |            |        |
| Setup notes             |  |            |        |