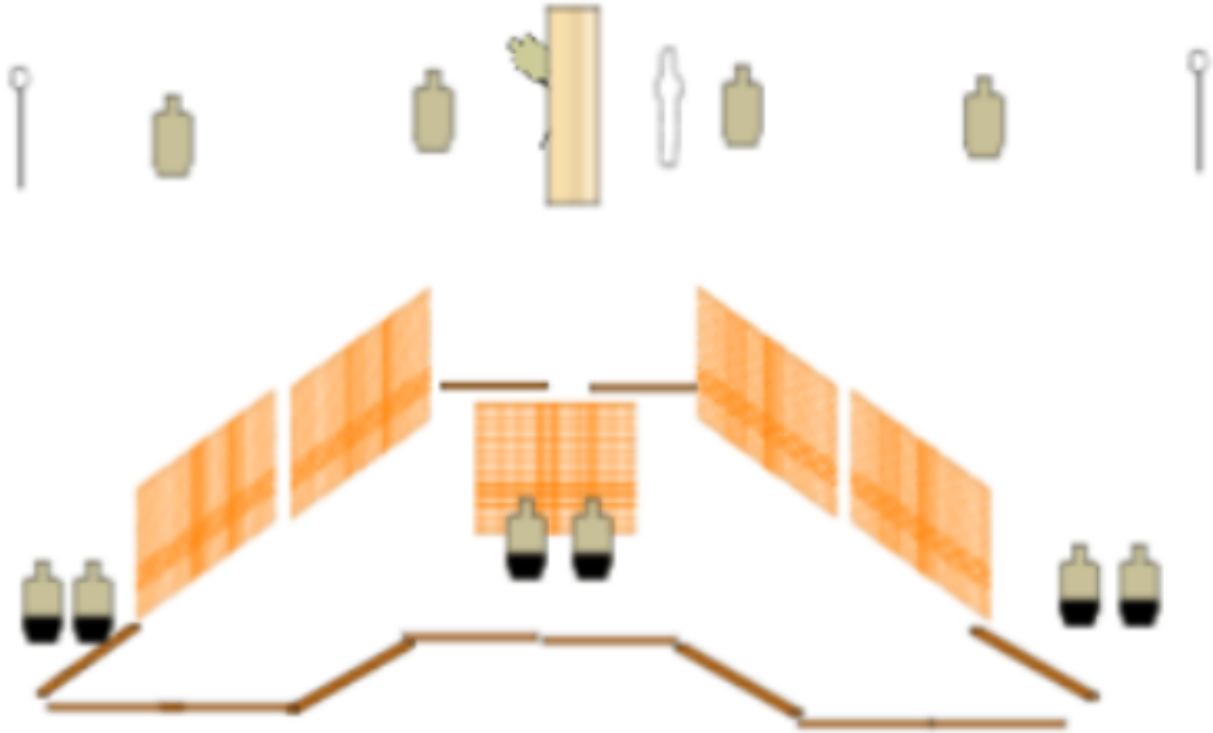


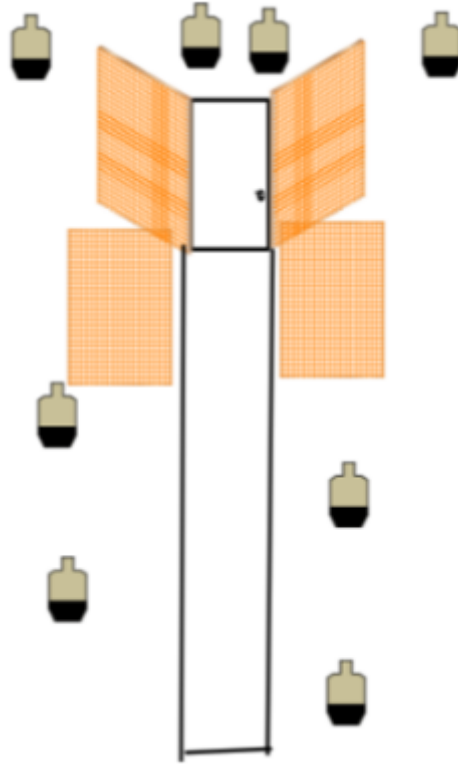
# 1. Lähitaistelu



CoF	Unlimited - Long	Points	125 p
Targets	11 paper, 1 popper, 2 plates, Total 14 targets	Min rounds	25
Firearm	Handgun	Match-%	20.33%

Procedure	
Starting position	Ase tyhjänä, kotelossa.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Popperi aktivoi heilurin

## 2. Iltapala



CoF	Unlimited - Medium	Points	80 p
Targets	8 paper, Total 8 targets	Min rounds	16
Firearm	Handgun	Match-%	13.01%

Procedure	Mellakka kilpi heikommassa kädessä.
Starting position	Ladattu varmistettu
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

### 3. Maanjärjestys



CoF	Unlimited - Medium	Points	80 p
Targets	8 paper, Total 8 targets	Min rounds	16
Firearm	Rifle	Match-%	13.01%

Procedure	Ammunta naimatelineen päältä.
Starting position	Lipas irti, pesä tyhjä, liikkuvat edessä
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 4. Sunnuntaikuski



CoF	Unlimited - Medium	Points	80 p
Targets	8 paper, 2 no-shoot, Total 8 targets	Min rounds	16
Firearm	Rifle	Match-%	13.01%

Procedure	
Starting position	Lipas kiinni, pesä tyhjä, liikkuvat edessä.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

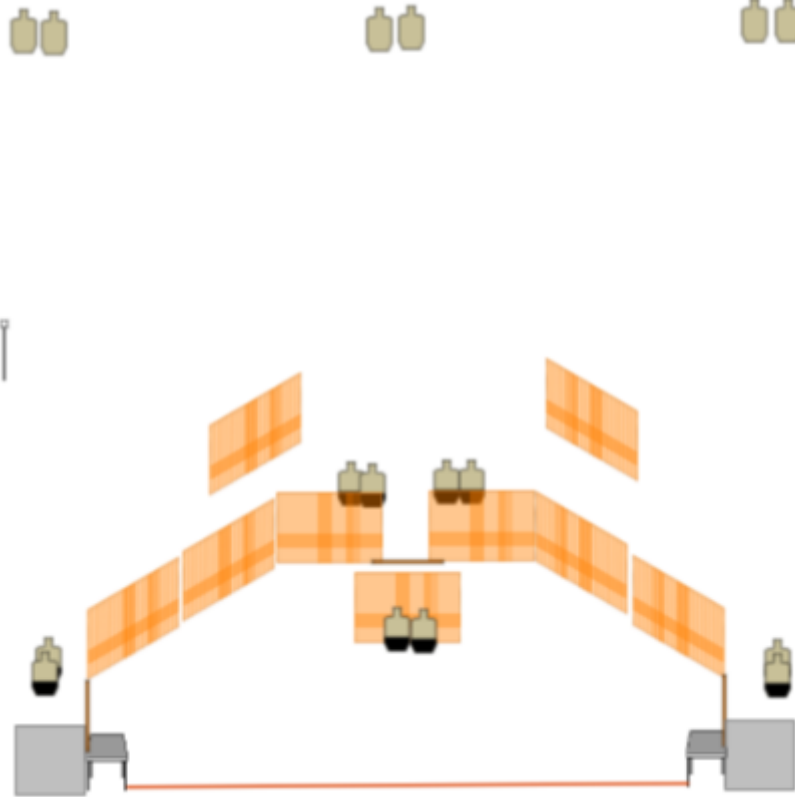
## 5. Pakkorako



CoF	Unlimited - Medium	Points	80 p
Targets	8 paper, 5 no-shoot, Total 8 targets	Min rounds	16
Firearm	Rifle	Match-%	13.01%

Procedure	
Starting position	Ladattu varmistettu.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 6. Lopputaistelu



CoF	Unlimited - Long	Points	170 p
Targets	16 paper, 2 plates, Total 18 targets	Min rounds	34
Firearm	Rifle	Match-%	27.64%

Procedure	
Starting position	Ladattu varmistettu
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	