

1. Stage 1

No image

CoF	Comstock - Short	Points	50 p
Targets	4 paper, 2 plates, Total 6 targets	Min rounds	10
Firearm	Mini Rifle	Match-%	4.90%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. Stage 2

No image

CoF	Comstock - Medium	Points	80 p
Targets	8 paper, 2 no-shoot, Total 8 targets	Min rounds	16
Firearm	Mini Rifle	Match-%	7.84%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. Stage 3

No image

CoF	Comstock - Short	Points	45 p
Targets	2 paper, 5 plates, 2 no-shoot, Total 7 targets	Min rounds	9
Firearm	Mini Rifle	Match-%	4.41%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. Stage 4

No image

CoF	Comstock - Medium	Points	100 p
Targets	9 paper, 1 popper, 1 plates, 3 no-shoot, Total 11 targets	Min rounds	20
Firearm	Mini Rifle	Match-%	9.80%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Stage 5

No image

CoF	Comstock - Medium	Points	100 p
Targets	8 paper, 2 popper, 2 plates, 1 no-shoot, Total 12 targets	Min rounds	20
Firearm	Mini Rifle	Match-%	9.80%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. Stage 6

No image

CoF	Comstock - Long	Points	170 p
Targets	13 paper, 6 popper, 2 plates, 2 no-shoot, Total 21 targets	Min rounds	34
Firearm	Mini Rifle	Match-%	16.67%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

7. Stage 7

No image

CoF	Comstock - Short	Points	50 p
Targets	4 paper, 2 popper, 2 no-shoot, Total 6 targets	Min rounds	10
Firearm	Mini Rifle	Match-%	4.90%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

8. Stage 8

No image

CoF	Comstock - Short	Points	50 p
Targets	3 paper, 4 plates, Total 7 targets	Min rounds	10
Firearm	Mini Rifle	Match-%	4.90%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

9. Stage 9

No image

CoF	Comstock - Medium	Points	100 p
Targets	8 paper, 2 popper, 2 plates, 4 no-shoot, Total 12 targets	Min rounds	20
Firearm	Mini Rifle	Match-%	9.80%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

10. Stage 10

No image

CoF	Comstock - Short	Points	45 p
Targets	3 paper, 3 popper, 3 no-shoot, Total 6 targets	Min rounds	9
Firearm	Mini Rifle	Match-%	4.41%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

11. Stage 11

No image

CoF	Comstock - Long	Points	180 p
Targets	16 paper, 2 popper, 2 plates, 4 no-shoot, Total 20 targets	Min rounds	36
Firearm	Mini Rifle	Match-%	17.65%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

12. Stage 12

No image

CoF	Comstock - Short	Points	50 p
Targets	5 paper, Total 5 targets	Min rounds	10
Firearm	Mini Rifle	Match-%	4.90%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	