1. Double trouble

CoF	Comstock - Medium	Points	120 p
Targets	11 paper, 2 popper, Total 13 targets	Min rounds	24
Firearm	Handgun	Match-%	16.00%
Procedure	On start signal engage all targets as they become visable. IPSC P activates moving target T2. All moving targets will remain visible at		oving target T1, IPSC Popper 2
Starting position	Standing with wrist's below belt		
Firearm ready condition	Gun loaded and holstered		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	Marker left following 90 marker right following 90		
Setup notes			

2. Welcome in

CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 plates, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	8.00%
Procedure	On start signal engage all targets as they become visable. Door ad	ctivates swinger visa	able at rest.
Starting position	Standing with wrist below belt		
Firearm ready condition	Gun loaded & holstered		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	Marker left marker right		
Setup notes			

3. What the h#ll

CoF	Comstock - Long	Points	160 p
Targets	13 paper, 2 popper, 4 plates, Total 19 targets	Min rounds	32
Firearm	Handgun	Match-%	21.33%
Procedure	On start signal engage all targets as they become visable. Popper	1 activates swinger	T1, visable at rest.
Starting position	Standing with wrist's below belt.		
Firearm ready condition	Gun loaded & holstered		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	Marker left following 90 marker right following 90		
Setup notes			

CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	8.00%
Procedure	On start signal engage all targets as they become visable.		
Starting position	Standing with wrist's below belt.		
Firearm ready condition	Gun empty magwell empty		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	Marker to the left and marker to the right.		
Setup notes			

5. Forrest run

CoF	Comstock - Medium	Points	115 p
Targets	10 paper, 3 plates, Total 13 targets	Min rounds	23
Firearm	Handgun	Match-%	15.33%
Procedure	On start signal engage all targets as they become visible.		
Starting position	Standing with wrist's below belt		
Firearm ready condition	Gun loaded & holstered		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	Marker to the left following 90 and marker to the right.		
Setup notes			

6. All the way to the end

CoF	Comstock - Medium	Points	115 p
Targets	11 paper, 1 popper, Total 12 targets	Min rounds	23
Firearm	Handgun	Match-%	15.33%
Procedure	On start signal engage all targets as they become visable. Popper	activates bobber vis	sable at rest.
Starting position	Standing with wrist's below belt.		
Firearm ready condition	Gun loaded & holstered		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	Marker left following 90 marker right following 90.		
Setup notes			

7. The one and only

CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 plates, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	8.00%
Procedure	On start signal engage all targets as they become visable.		
Starting position	Standing with wrist's below belt.		
Firearm ready condition	Chamber empty magazine inserted		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	Marker to the left and marker to the right.		
Setup notes			

8. Slip and slide

CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 popper, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	8.00%
Procedure	On start signal engage all targets as they become visable. Popper	1 activates cart.	
Starting position	Standing with wrist's below belt.		
Firearm ready condition	Gun loaded & holstered		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	Marker to the left and marker to the right.		
Setup notes			