

1. Tømmerlund

No image

CoF	Comstock - Medium	Points	70 p
Targets	6 paper, 2 popper, 2 no-shoot, Total 8 targets	Min rounds	14
Firearm	Rifle	Match-%	9.86%

Procedure	On signal engage the targets as they become visible from within the designated area. steel targets must be shot through the apparatus! Red/white ribbons is wall* Caution, narrow safety angle!
Starting position	rifle lying on barrel, pistol grip inside markings.
Firearm ready condition	Option 3
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Red/white ribbon L/R
Setup notes	

2. Sandtak

No image

CoF	Comstock - Long	Points	200 p
Targets	20 paper, 5 no-shoot, Total 20 targets	Min rounds	40
Firearm	Rifle	Match-%	28.17%

Procedure	On signal engage the targets as they become visible within the designated area. Ribbon is wall.
Starting position	Heels touching mark as shown by RO
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R Red/white ribbon and top of brink
Setup notes	

3. Traktorvei

No image

CoF	Comstock - Medium	Points	100 p
Targets	10 paper, Total 10 targets	Min rounds	20
Firearm	Rifle	Match-%	14.08%

Procedure	On signal engage the targets as they become visible within the designated area. The road is considered as designatet area*
Starting position	
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R 45° following road.
Setup notes	

4. Traktorvei 2.0

No image

CoF	Comstock - Short	Points	50 p
Targets	4 paper, 2 popper, Total 6 targets	Min rounds	10
Firearm	Rifle	Match-%	7.04%

Procedure	On signal engage the targets as they become visible within the designated area. The road is considered as designatet area*
Starting position	
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R 45° following road.
Setup notes	

5. Grustaket

No image

CoF	Comstock - Short	Points	40 p
Targets	3 paper, 2 plates, Total 5 targets	Min rounds	8
Firearm	Rifle	Match-%	5.63%

Procedure	On signal engage the targets as they become visible within the designated area. Step-plate will activate moving target T1-T2-T3, movingtargets will be visible at rest.
Starting position	
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R red/white ribbon.
Setup notes	

6. Longrange

No image

CoF	Comstock - Medium	Points	90 p
Targets	6 paper, 3 popper, (with 3 10p), Total 9 targets	Min rounds	15
Firearm	Rifle	Match-%	12.68%

Procedure	On signal engage the targets as they become visible within the designated area. Steel plates score 10 points. Paper targets require 2 scoring hits in MAO on this stage. The steel plates will become visible again after 40 seconds, it will not be given reshoot if competitor re-engage the steel targets.
Starting position	
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R Red/White ribbon
Setup notes	

7. 200m

No image

CoF	Comstock - Short	Points	40 p
Targets	3 paper, 2 popper, Total 5 targets	Min rounds	8
Firearm	Rifle	Match-%	5.63%

Procedure	On signal engage the targets as they become visible within the designated area
Starting position	
Firearm ready condition	Option 2
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R Red/White ribbon
Setup notes	

8. Samfunnet

No image

CoF	Comstock - Long	Points	120 p
Targets	11 paper, 2 popper, Total 13 targets	Min rounds	24
Firearm	Rifle	Match-%	16.90%

Procedure	On signal engage the targets as they become visible within the designated area.
Starting position	Heels touching mark as shown by RO
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Red/white ribbon.
Setup notes	