

1. Stage 1

No image

CoF	Comstock - Medium	Points	65 p
Targets	6 paper, 1 popper, Total 7 targets	Min rounds	13
Firearm	Handgun	Match-%	6.70%

Procedure	On signal engage all targets from within demarcated area. Popper P1 will activate moving target Target S1 and S2. Moving targets will be visible at rest.
Starting position	Shooting with ball in hand must be done Strong hand, Ball can be placed in basket for freestyle
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. Stage 2

No image

CoF	Comstock - Short	Points	50 p
Targets	4 paper, 2 popper, 1 no-shoot, Total 6 targets	Min rounds	10
Firearm	Handgun	Match-%	5.15%

Procedure	On signal engage all targets from within demarcated area. Popper P1 activates bobber T4, who will be visible at rest.
Starting position	Anywhere inside demarked area
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. Stage 3

No image

CoF	Comstock - Short	Points	55 p
Targets	5 paper, 1 popper, Total 6 targets	Min rounds	11
Firearm	Handgun	Match-%	5.67%

Procedure	On signal engage all targets from within demarcated area
Starting position	Anywhere inside demarced area
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. Stage 4

No image

CoF	Comstock - Short	Points	40 p
Targets	4 paper, 1 no-shoot, Total 4 targets	Min rounds	8
Firearm	Handgun	Match-%	4.12%

Procedure	On signal engage all targets from within demarcated area
Starting position	Anywhere inside demarced area
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Stage 5

No image

CoF	Comstock - Long	Points	160 p
Targets	16 paper, 1 no-shoot, Total 16 targets	Min rounds	32
Firearm	Handgun	Match-%	16.49%

Procedure	On signal engage all targets from within demarcated area
Starting position	Feet on yellow mark XX
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. Stage 6

No image

CoF	Comstock - Short	Points	60 p
Targets	6 paper, 1 no-shoot, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	6.19%

Procedure	On signal engage all targets from within demarcated area
Starting position	Anywhere inside demarced area
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

7. Stage 7

No image

CoF	Comstock - Medium	Points	120 p
Targets	8 paper, 8 popper, 2 no-shoot, Total 16 targets	Min rounds	24
Firearm	Handgun	Match-%	12.37%

Procedure	On signal engage all targets from within demarcated area
Starting position	Anywhere inside demarced area
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

8. Stage 8

No image

CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 popper, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	6.19%

Procedure	On signal engage all targets from within demarcated area. Hatch will activate moving target B1 and S1. Moving targets will be visible at rest
Starting position	Anywhere inside demarced area
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

9. Stage 9

No image

CoF	Comstock - Medium	Points	95 p
Targets	9 paper, 1 popper, Total 10 targets	Min rounds	19
Firearm	Handgun	Match-%	9.79%

Procedure	On signal engage all targets from within demarcated area
Starting position	Anywhere inside demarced area
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

10. Stage 10

No image

CoF	Comstock - Short	Points	45 p
Targets	4 paper, 1 popper, Total 5 targets	Min rounds	9
Firearm	Handgun	Match-%	4.64%

Procedure	On signal engage all targets from within demarcated area
Starting position	Anywhere inside demarced area
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

11. Stage 11

No image

CoF	Comstock - Long	Points	150 p
Targets	13 paper, 4 popper, Total 17 targets	Min rounds	30
Firearm	Handgun	Match-%	15.46%

Procedure	On signal engage all targets from within demarcated area. Popper P3 will activate moving target S1 and Popper P4 will activate moving target S2. Moving targets will be visible at rest
Starting position	On yellow XX
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

12. Stage 12

No image

CoF	Comstock - Medium	Points	70 p
Targets	6 paper, 2 popper, Total 8 targets	Min rounds	14
Firearm	Handgun	Match-%	7.22%

Procedure	On signal engage all targets from within demarcated area. Popper P1 will activate moving target S1 and Popper P2 will activate moving target S2. Moving targets will be visible at rest
Starting position	Anywhere inside demarcated area
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	