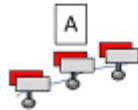
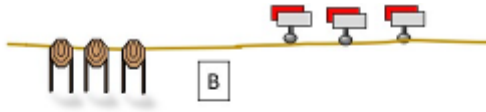


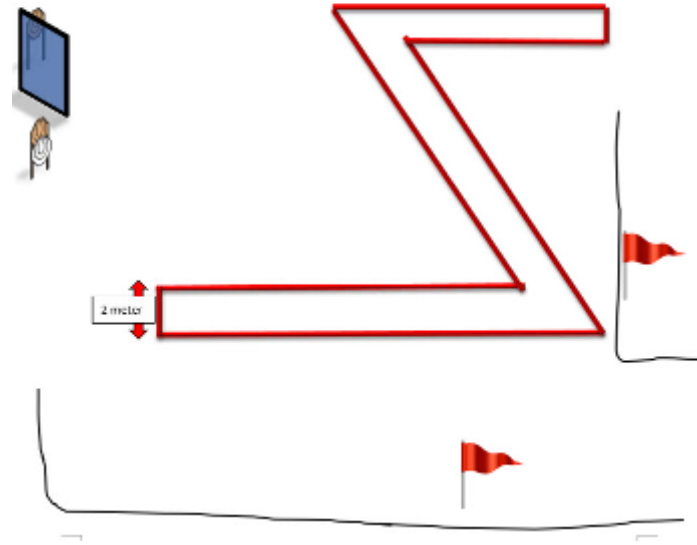
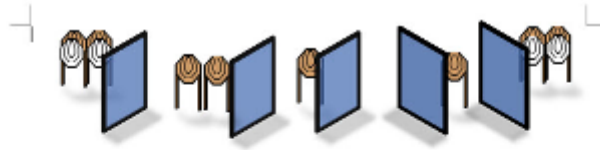
1. 300m



CoF	Comstock - Medium	Points	100 p
Targets	4 paper, 6 plates, (with 6 10p), Total 10 targets	Min rounds	14
Firearm	Rifle	Match-%	19.42%

Procedure	On signal engage targets. Targets A are to be shot from area A and targets B are to be shot from area B.
Starting position	Standing
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

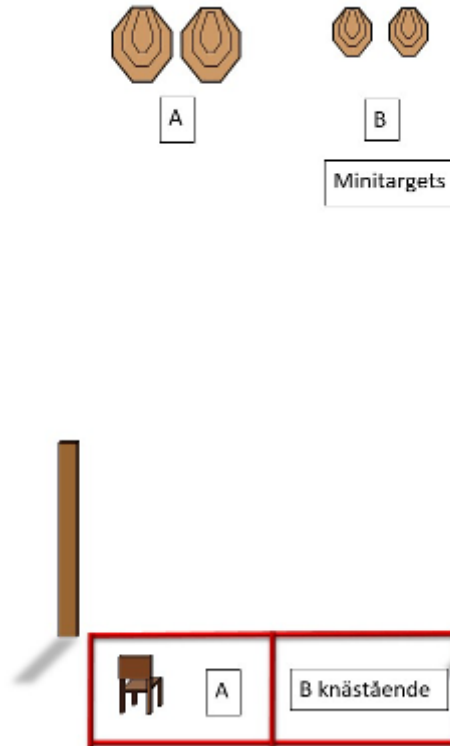
2. 75m



CoF	Comstock - Medium	Points	100 p
Targets	10 paper, Total 10 targets	Min rounds	20
Firearm	Rifle	Match-%	19.42%

Procedure	On signal engage targets.
Starting position	Standing
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. 100m



CoF	Comstock - Medium	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Rifle	Match-%	11.65%

Procedure	On signal engage targets. Targets A are to be shot from area A, sitting in chair. Targets B are to be shot from area B kneeling.
Starting position	Standing
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

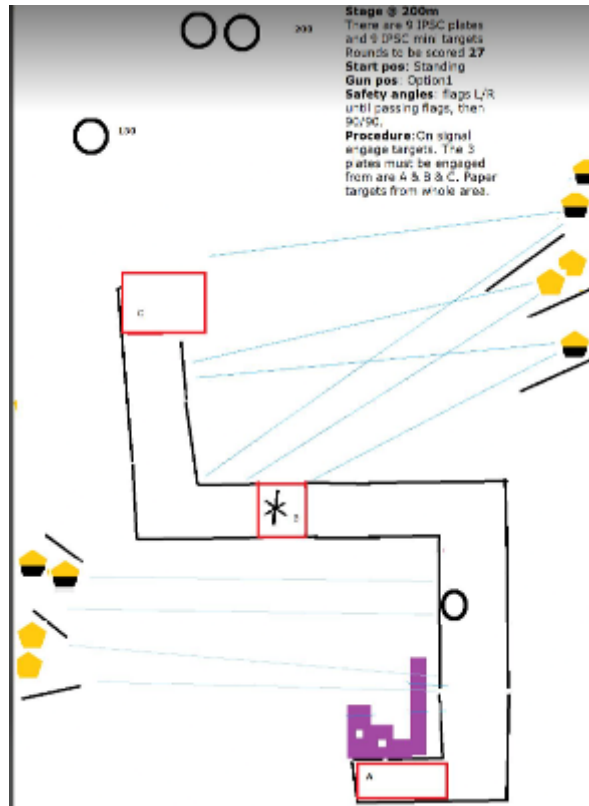
4. Bay 1

No image

CoF	Comstock - Long	Points	120 p
Targets	12 paper, Total 12 targets	Min rounds	24
Firearm	Rifle	Match-%	23.30%

Procedure	
Starting position	Standing
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. 200m



CoF	Comstock - Long	Points	135 p
Targets	9 paper, 9 plates, Total 18 targets	Min rounds	27
Firearm	Rifle	Match-%	26.21%

Procedure	On signal engage targets. The three plates must be engaged from areas A, B and C. Papers from anywhere
Starting position	Stading
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	