1. Träsket

CoF	Comstock - Medium	Points	120 p
Targets	12 paper, 1 no-shoot, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	21.82%

Procedure	On signal, engage all targets.
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R, as demonstrated by RO
Setup notes	

2. Vinkelvallen

CoF	Comstock - Long	Points	140 p
Targets	14 paper, Total 14 targets	Min rounds	28
Firearm	Handgun	Match-%	25.45%

Procedure	On signal, engage all targets.
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Colored sticks, L/R
Setup notes	

3. Fältvall 3

CoF	Comstock - Short	Points	50 p
Targets	4 paper, 1 popper, 1 plates, Total 6 targets	Min rounds	10
Firearm	Handgun	Match-%	9.09%

Procedure	On signal, engage all targets as they become visible. Popper P1 activates moving target T3. Visible at rest.
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Colored sticks, L/R
Setup notes	

4. Fältvall 4

CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	10.91%

Procedure	On signal, engage all targets.
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Colored sticks, L/R
Setup notes	

5. Fältvall 5

CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	10.91%

Procedure	On signal, engage all targets.
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Colored sticks, L/R
Setup notes	

6. 50m

CoF	Comstock - Medium	Points	120 p
Targets	12 paper, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	21.82%

Procedure	On signal, engage all targets.
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Colored sticks, L/R
Setup notes	