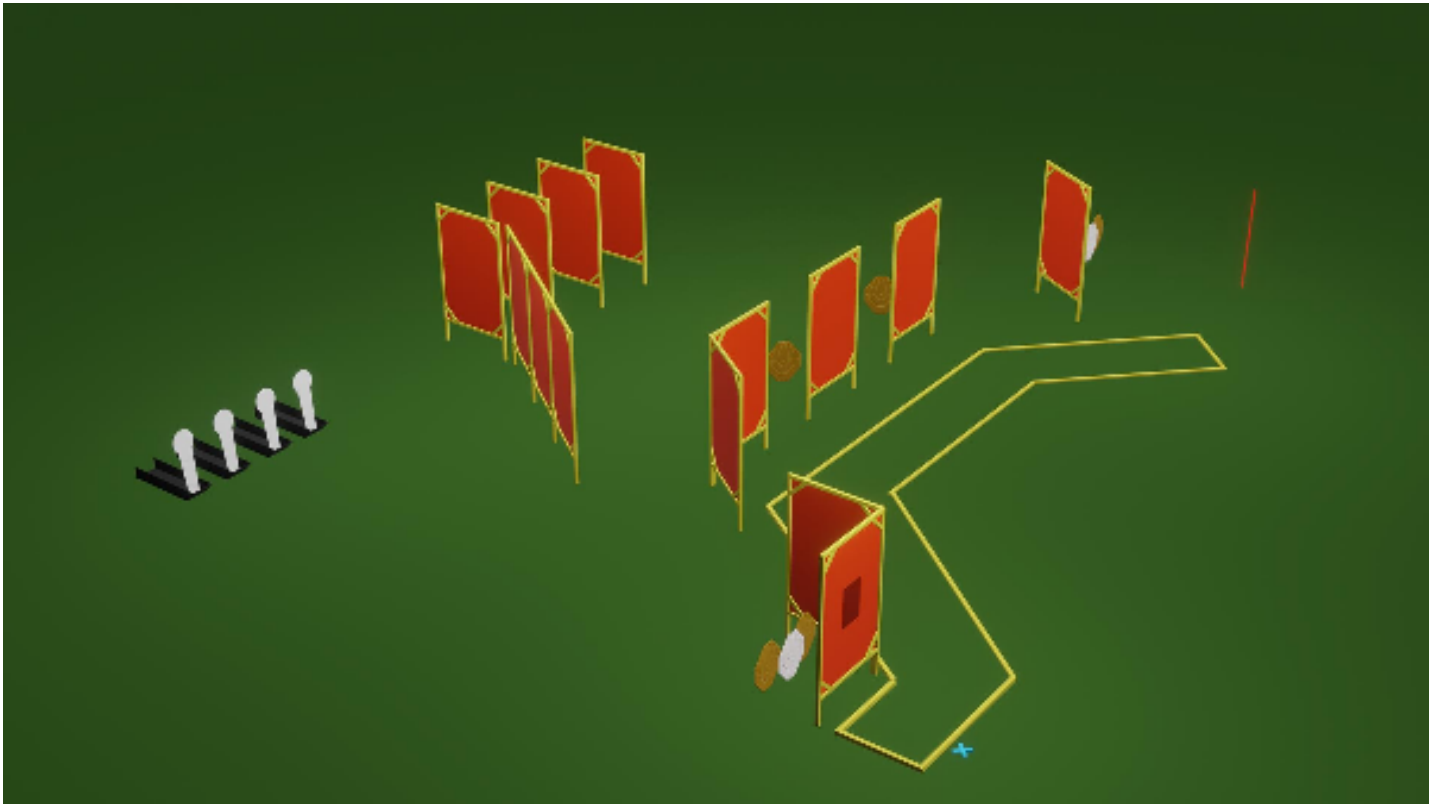


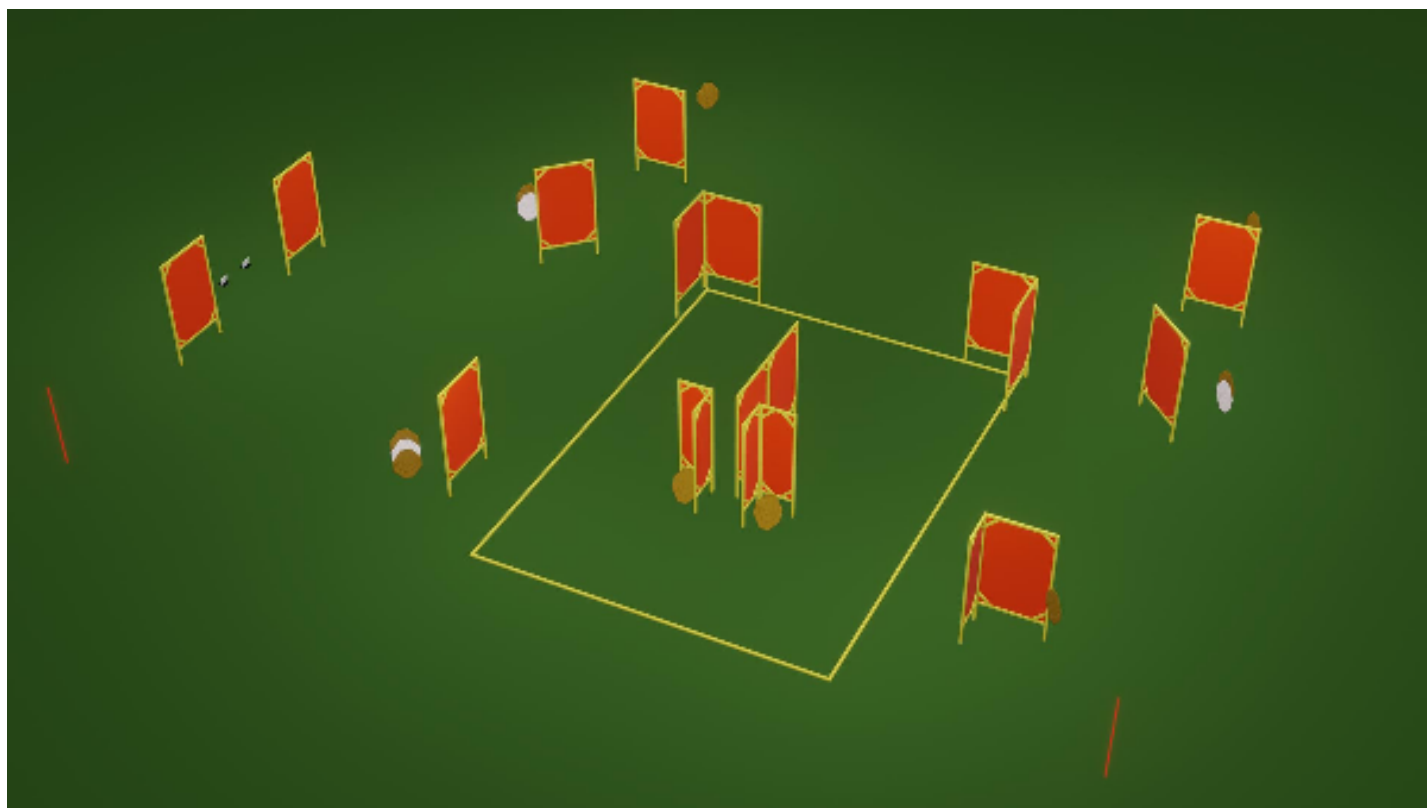
1. Stage 1



CoF	Comstock - Medium	Points	120 p
Targets	10 paper, 4 popper, 2 no-shoot, Total 14 targets	Min rounds	24
Firearm	Handgun	Match-%	11.82%

Procedure	Pistol: Magazine inserted, chamber empty and gun holstered. PCC: Option 2 Start normal standing shoes touching the marks. On audible signal, engage targets from designated area. Shot over berm or hit on range structures / equipment is grounds for DQ.
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

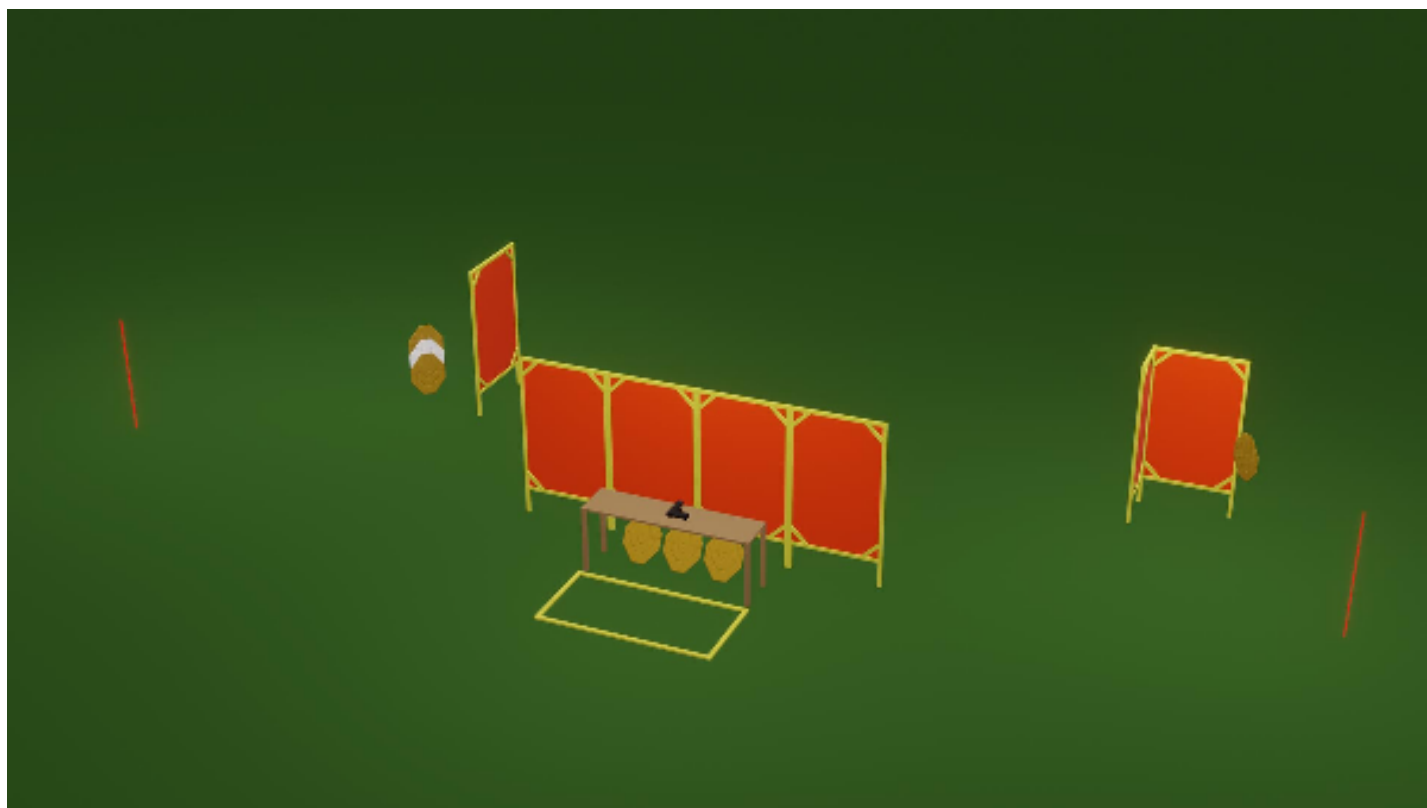
2. Stage 2



CoF	Comstock - Medium	Points	120 p
Targets	10 paper, 4 plates, 3 no-shoot, Total 14 targets	Min rounds	24
Firearm	Handgun	Match-%	11.82%

Procedure	Pistol: Magazine inserted, chamber empty and gun holstered. PCC: Option 2 Start normal standing freely in the designated area. On audible signal, engage targets from designated area. Shot over berm or hit on range structures / equipment is grounds for DQ.
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

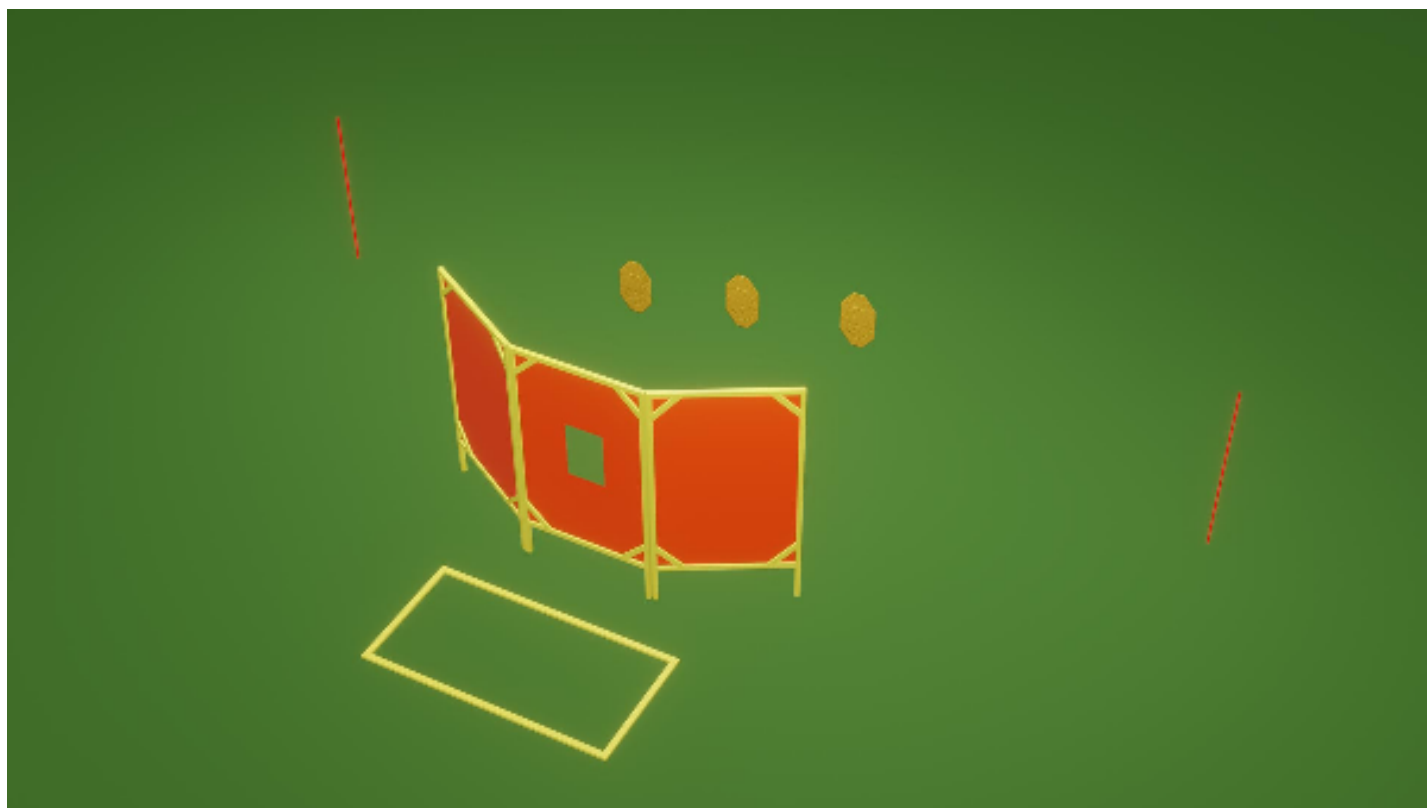
3. Stage 3



CoF	Comstock - Short	Points	60 p
Targets	6 paper, 1 no-shoot, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	5.91%

Procedure	Gun loaded and placed on marked place on table. Start normal standing freely in the designated area. Pistol: On audible signal, engage targets from designated area using WEAK HAND ONLY. PCC: On audible signal, engage targets from designated area. Shot over berm or hit on range structures / equipment is grounds for DQ.
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

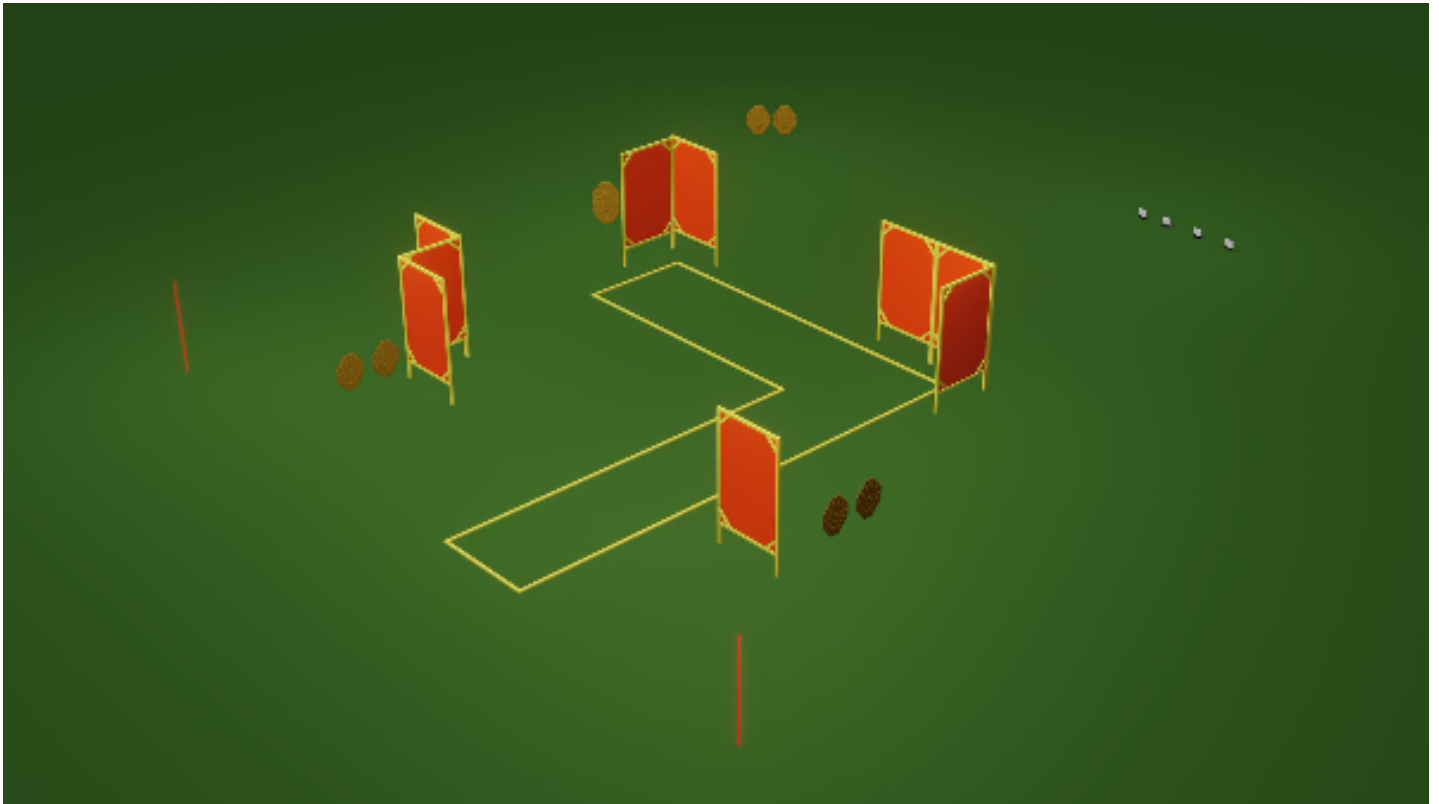
4. Stage 4



CoF	Comstock - Short	Points	60 p
Targets	6 paper, 3 no-shoot, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	5.91%

Procedure	Gun loaded and holstered. Start normal standing freely in the designated area. Pistol :On audible signal, engage targets from designated area using STRONG HAND ONLY. PCC:On audible signal, engage targets from designated area. Shot over berm or hit on range structures / equipment is grounds for DQ.
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

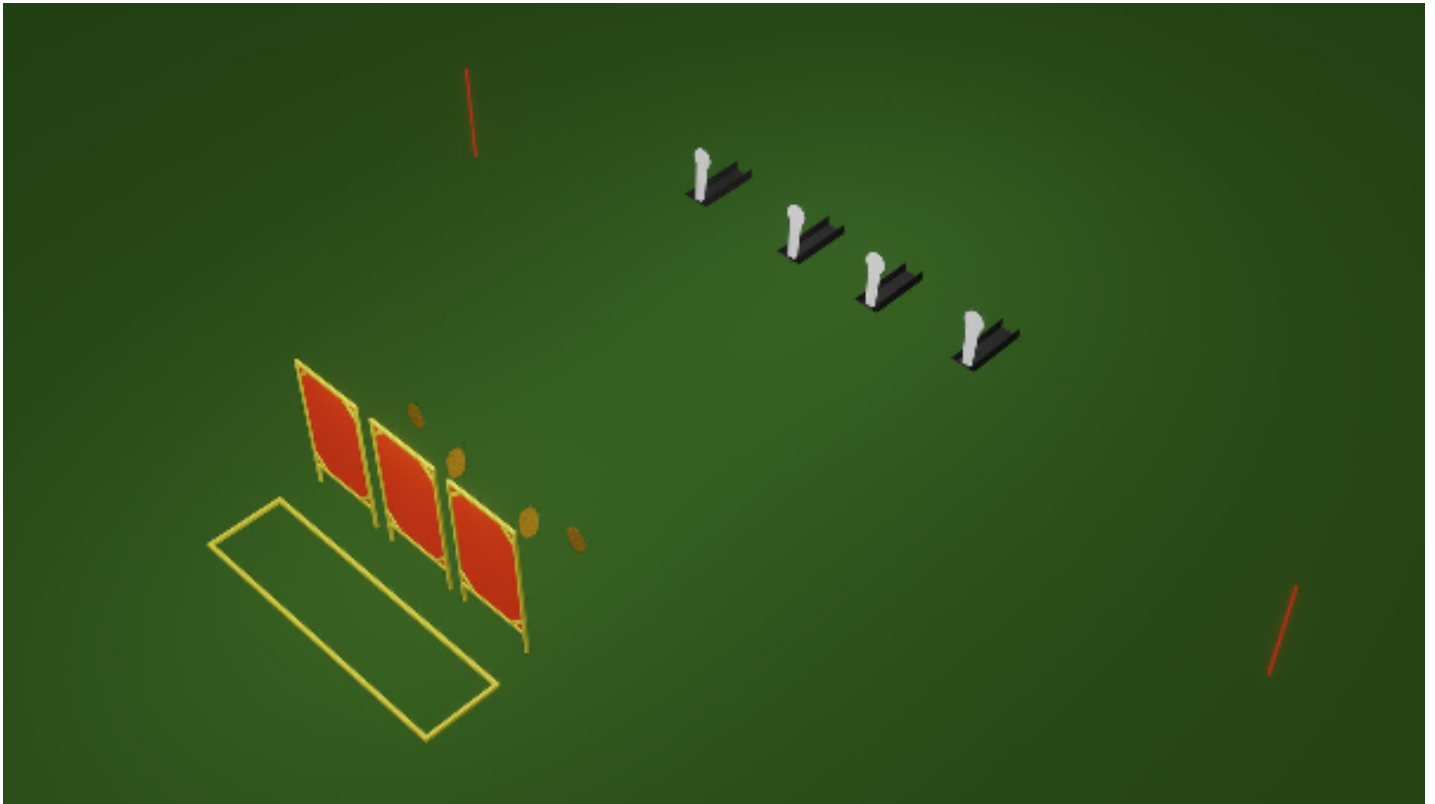
5. Stage 5



CoF	Comstock - Medium	Points	110 p
Targets	9 paper, 4 plates, Total 13 targets	Min rounds	22
Firearm	Handgun	Match-%	10.84%

Procedure	Gun loaded and holstered. Start normal standing freely in the designated area. On audible signal, engage targets from designated area. Shot over berm or hit on range structures / equipment is grounds for DQ.
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

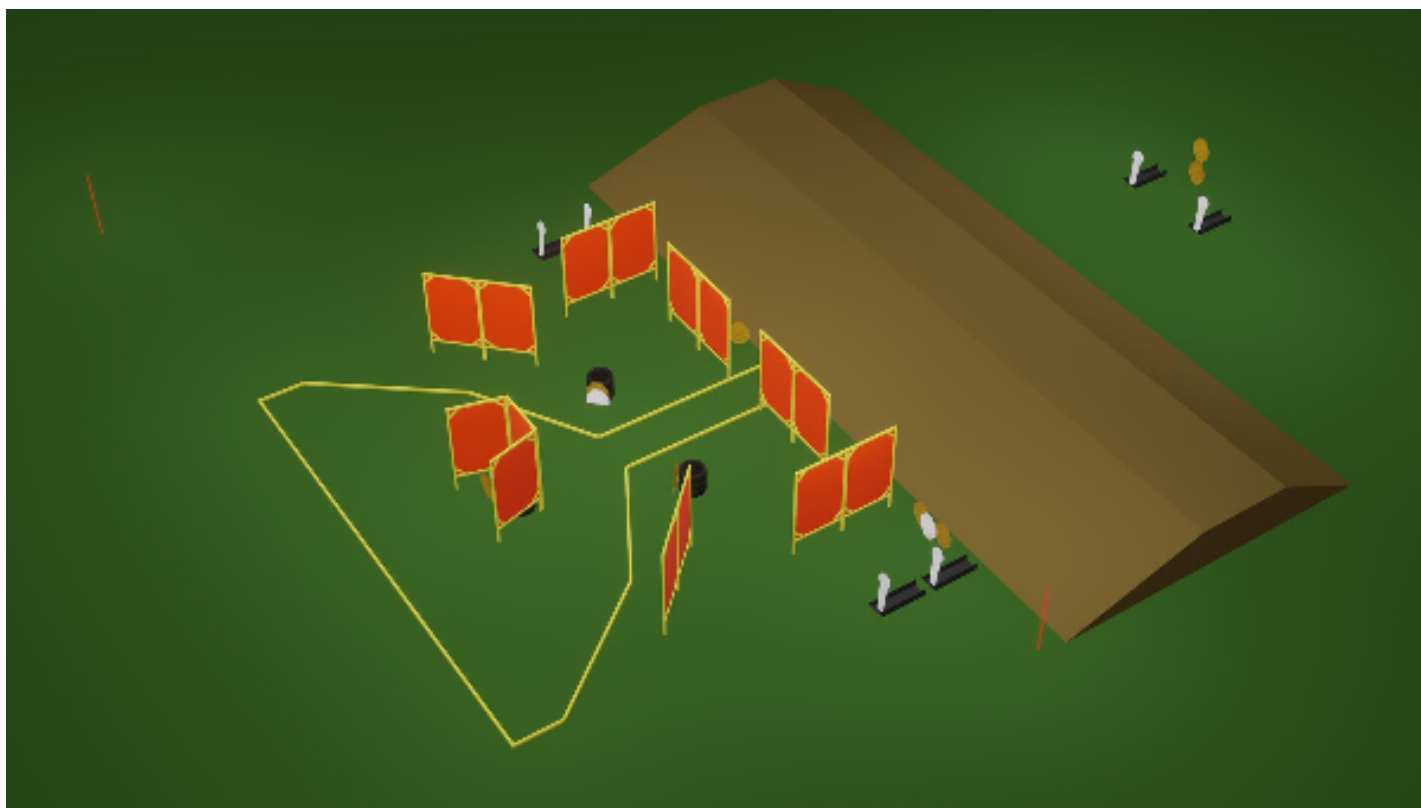
6. Stage 6



CoF	Comstock - Short	Points	60 p
Targets	4 paper, 4 popper, Total 8 targets	Min rounds	12
Firearm	Handgun	Match-%	5.91%

Procedure	Gun loaded and holstered. Start normal standing freely in the designated area. On audible signal, engage targets from designated area. Shot over berm or hit on range structures / equipment is grounds for DQ.
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

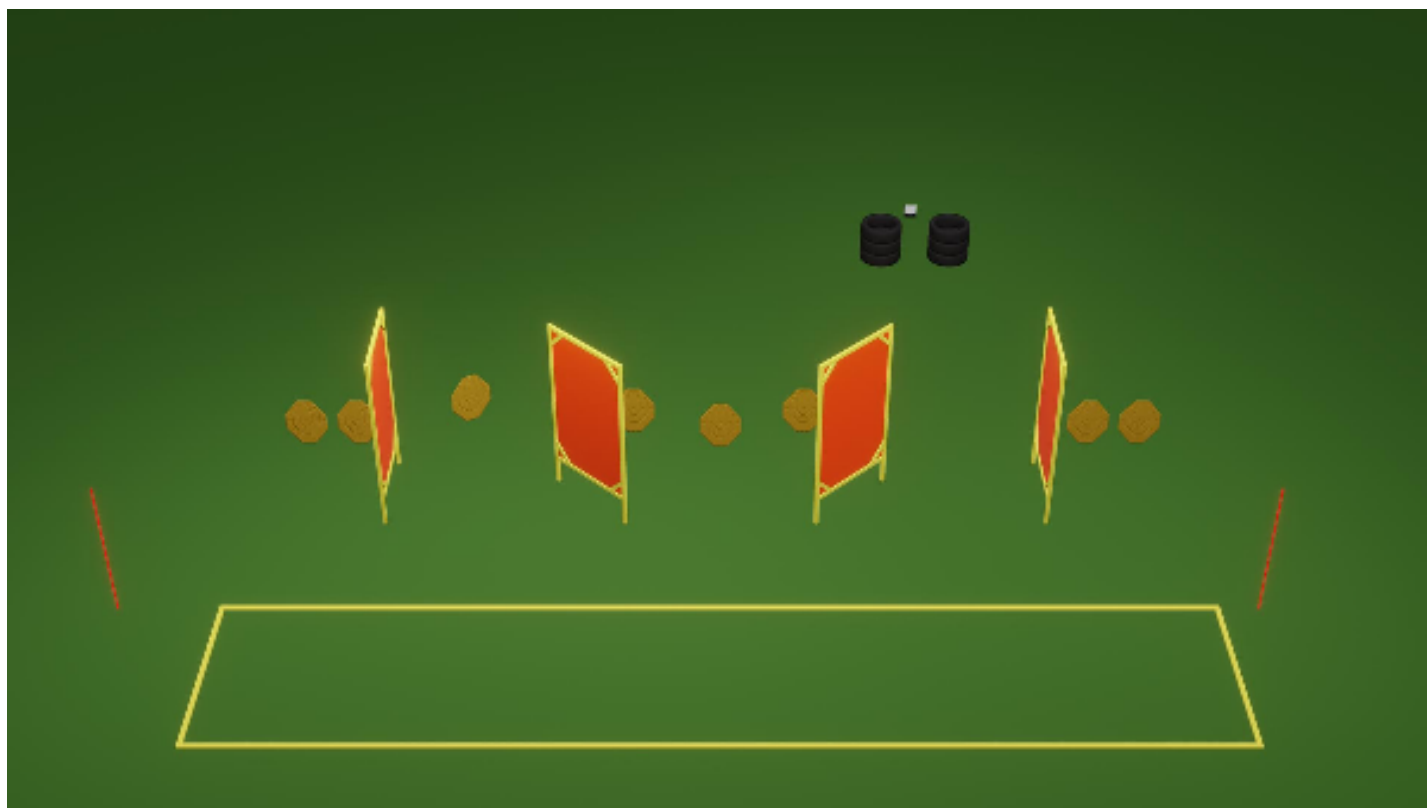
7. Stage 7



CoF	Comstock - Long	Points	160 p
Targets	13 paper, 6 popper, 3 no-shoot, Total 19 targets	Min rounds	32
Firearm	Handgun	Match-%	15.76%

Procedure	Gun loaded and holstered. Start normal standing freely in the designated area. On audible signal, engage targets from designated area. Shot over berm, on concrete wall or hit on range structures / equipment is grounds for DQ.
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

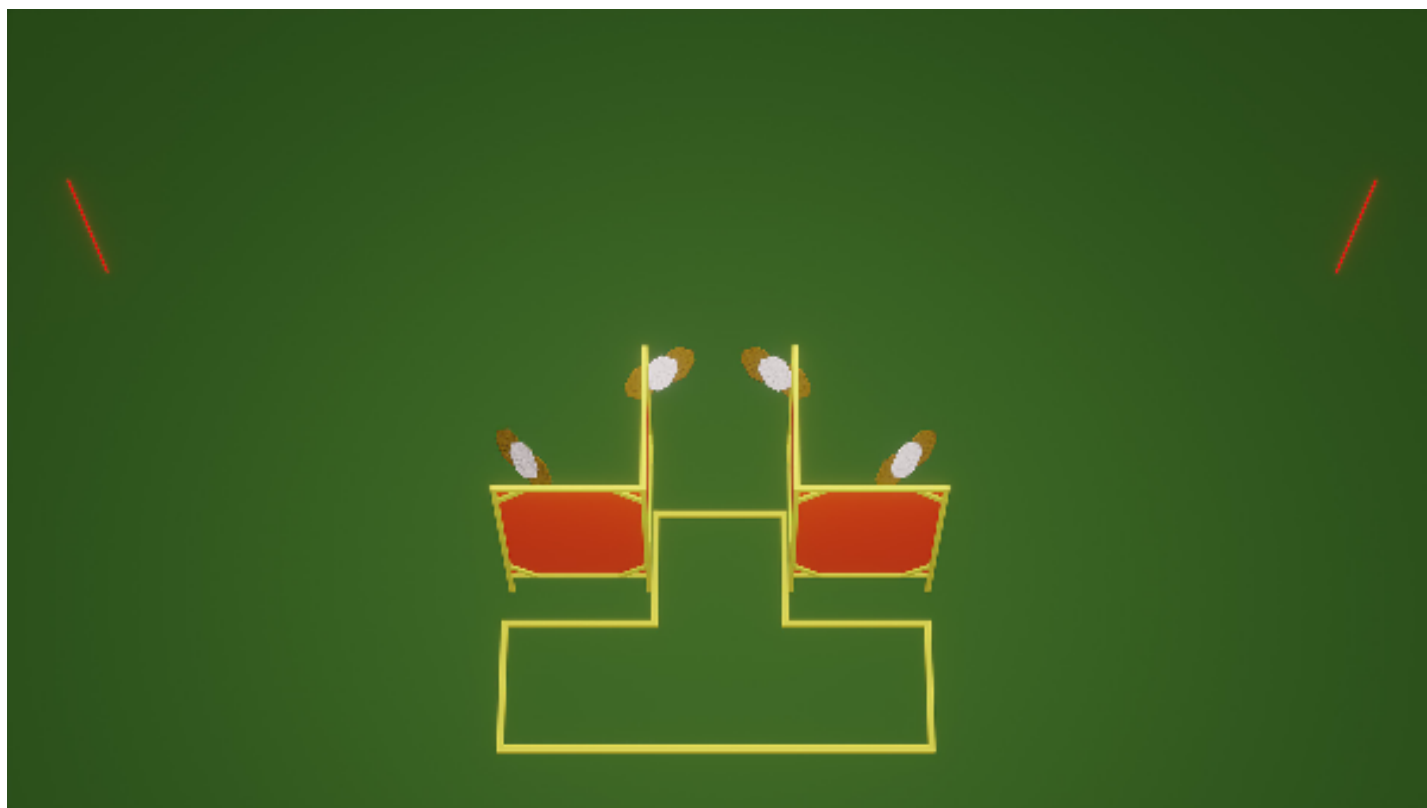
8. Stage 8



CoF	Comstock - Long	Points	125 p
Targets	8 paper, 1 popper, Total 9 targets	Min rounds	25
Firearm	Handgun	Match-%	12.32%

Procedure	Gun loaded and holstered. Start normal standing freely in the designated area. On audible signal, engage targets from designated area. 3 shots per paper target. Shot over berm or hit on range structures / equipment is grounds for DQ.
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

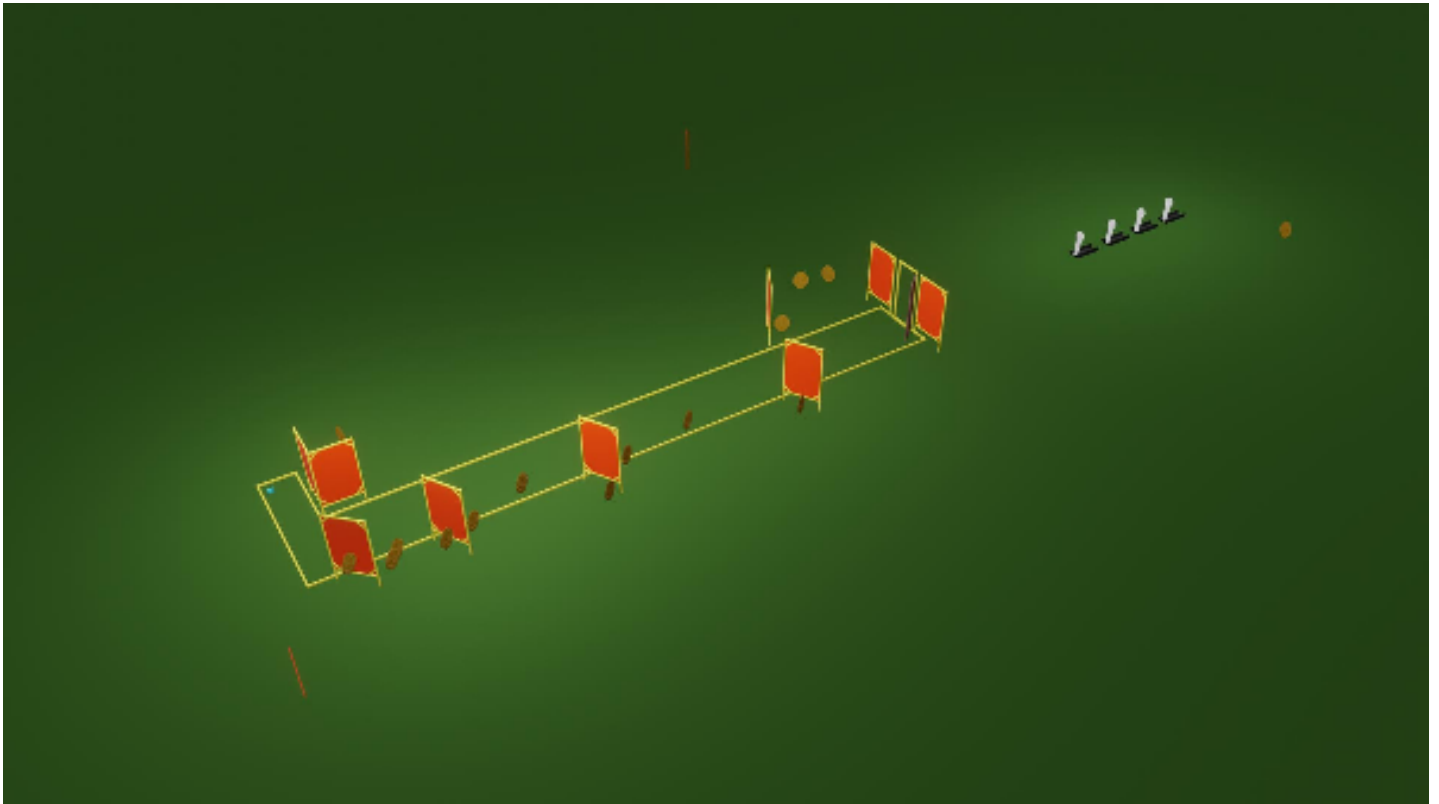
9. Stage 9



CoF	Comstock - Short	Points	40 p
Targets	8 paper, 4 no-shoot, Total 8 targets	Min rounds	8
Firearm	Handgun	Match-%	3.94%

Procedure	Gun loaded and holstered. Start normal standing freely in the designated area. On audible signal, engage targets from designated area. Only 1 shot per paper target. Shot over berm or hit on range structures / equipment is grounds for DQ.
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

10. Stage 10



CoF	Comstock - Long	Points	160 p
Targets	14 paper, 4 popper, Total 18 targets	Min rounds	32
Firearm	Handgun	Match-%	15.76%

Procedure	Gun loaded and holstered. Start normal standing from marked position. On audible signal, engage targets from designated area. Shot over berm or hit on range structures / equipment is grounds for DQ.
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	