

1. Just not swinging

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CoF	Comstock - Short	Points	60 p
Targets	6 paper, 3 no-shoot, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	12.63%

Procedure	On signal engage all targets from within the demarcated area as they become visible STRONG HAND ONLY. First magazine to be used on table.
Starting position	Anywhere
Firearm ready condition	Gun unloaded on table placed on blue mark. Barrel parallell with blue mark.
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. Drop and give me eleven (!)

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CoF	Comstock - Short	Points	55 p
Targets	4 paper, 2 popper, 1 plates, 1 no-shoot, Total 7 targets	Min rounds	11
Firearm	Handgun	Match-%	11.58%

Procedure	On signal engage all targets from within the demarcated area as they become visible. Plate 1 activates clam shell AND reveals target 2. Clam shell target MUST be shot after activation.
Starting position	Standing relaxed on blue line as demonstrated.
Firearm ready condition	Loaded and holstered.
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. Confusion

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CoF	Comstock - Medium	Points	120 p
Targets	9 paper, 1 disappearing/bonus, 4 popper, 2 no-shoot, Total 14 targets	Min rounds	22
Firearm	Handgun	Match-%	25.26%

Procedure	On signal engage all targets as they become visible from within the demarcated area. Opening hatch will activate bonus target (swinger). Target will NOT be visible at rest.
Starting position	Standing relaxed anywhere
Firearm ready condition	Loaded and holstered.
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Cover plate.

4. Where is Waldo?

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CoF	Comstock - Long	Points	155 p
Targets	12 paper, 1 disappearing/bonus, 4 popper, 1 plates, 1 no-shoot, Total 18 targets	Min rounds	29
Firearm	Handgun	Match-%	32.63%

Procedure	On signal engage all targets as they become visible from within the demarcated area. Opening hatch will activate bonus target (swinger) which will NOT be visible at rest. Plate will activate clam shell AND reveal target 1.
Starting position	Anywhere within the demarcated area.
Firearm ready condition	Gun loaded and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Cover both targets with no-shoot in far back, two open targets centre front and two targets far right back.

5. Move it!

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CoF	Comstock - Medium	Points	85 p
Targets	8 paper, 1 plates, Total 9 targets	Min rounds	17
Firearm	Handgun	Match-%	17.89%

Procedure	On signal engage all targets from within the demarcated area as they become visible. Plate will activate clam shell AND reveal target 1.
Starting position	Anywhere
Firearm ready condition	Loaded and holstered.
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	No poppers. Cover all 4 targets centre back and close hatch in front. Open hatch far left back.