

1. Windows of opportunity

No image

CoF	Comstock - Short	Points	40 p
Targets	4 paper, 4 no-shoot, Total 4 targets	Min rounds	8
Firearm	Pistol Caliber Carbine	Match-%	3.46%

Procedure	
Starting position	UNLOADED - Option 3. Magazines to be used for the duration of the stage are placed on top of one of the two designated plastic barrels
Firearm ready condition	Standing erect anywhere within designated shooting area, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard down, muzzle pointing downrange with the fingers outside the trigger guard
Start on	
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. Clear View

No image

CoF	Comstock - Medium	Points	90 p
Targets	9 paper, 9 no-shoot, Total 9 targets	Min rounds	18
Firearm	Pistol Caliber Carbine	Match-%	7.79%

Procedure	
Starting position	
Firearm ready condition	LOADED Option 1 Standing erect, with the firearm in the ready condition, Held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard.
Start on	00
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. Mazer Runner

No image

CoF	Comstock - Medium	Points	120 p
Targets	12 paper, 12 no-shoot, Total 12 targets	Min rounds	24
Firearm	Pistol Caliber Carbine	Match-%	10.39%

Procedure	
Starting position	LOADED - Option 2 Standing erect, heels touching mark, within the designated shooting area, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard
Firearm ready condition	
Start on	00
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. Over the bridge

No image

CoF	Comstock - Medium	Points	80 p
Targets	8 paper, 8 no-shoot, Total 8 targets	Min rounds	16
Firearm	Pistol Caliber Carbine	Match-%	6.93%

Procedure	
Starting position	
Firearm ready condition	LOADED - Option 1 Standing erect anywhere within the designated shooting area, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard
Start on	00
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Target IT2 and IT5 is only visible after crossing the bridge

5. Too Many Options

No image

CoF	Comstock - Long	Points	180 p
Targets	18 paper, 18 no-shoot, Total 18 targets	Min rounds	36
Firearm	Pistol Caliber Carbine	Match-%	15.58%

Procedure	
Starting position	
Firearm ready condition	UNLOADED - Option 3 Firearm placed on table muzzle pointing downrange, all magazines to be used during the course of fire are to be placed on the table
Start on	00
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. Swingers Party

No image

CoF	Comstock - Medium	Points	120 p
Targets	12 paper, 12 no-shoot, Total 12 targets	Min rounds	24
Firearm	Pistol Caliber Carbine	Match-%	10.39%

Procedure	
Starting position	LOADED - Option 1 Standing erect anywhere within the designated shooting area, with the firearm in the ready
Firearm ready condition	condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard
Start on	00
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	PP1 will activate moving targets IT3, which are visible at rest PP2 will activate moving target IT7, which are visible at rest PP3 will activate moving target IT5 and IT6, which are visible at rest. IT 1 & 2 to be hidden after HG, IMT 1-4 to be visible on PCC only.

7. Peekaboo

No image

CoF	Comstock - Short	Points	60 p
Targets	6 paper, 6 no-shoot, Total 6 targets	Min rounds	12
Firearm	Pistol Caliber Carbine	Match-%	5.19%

Procedure	
Starting position	
Firearm ready condition	Loaded option 2 Standing erect, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard.
Start on	00
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

8. Cornershoot

No image

CoF	Comstock - Short	Points	60 p
Targets	6 paper, 6 no-shoot, Total 6 targets	Min rounds	12
Firearm	Pistol Caliber Carbine	Match-%	5.19%

Procedure	
Starting position	
Firearm ready condition	LOADED - Option 1 Standing erect anywhere within designated shooting area, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard
Start on	00
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	T 1 & 6 to be hidden after HG, IMT 1 & 2 to be visible on PCC only.

9. A moment of timing

No image

CoF	Comstock - Short	Points	50 p
Targets	3 paper, 2 popper, 2 plates, 3 no-shoot, Total 7 targets	Min rounds	10
Firearm	Pistol Caliber Carbine	Match-%	4.33%

Procedure	
Starting position	Loaded Option 1, Standing erect, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard.
Firearm ready condition	
Start on	00
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Po1 activates IT2 and IT3 ,witch is visible at rest Po2 activates IT1 and IT2, witch is visible at rest Distance from box to target 1 -3 is aprox 15 m

10. Close or far ?

No image

CoF	Comstock - Long	Points	195 p
Targets	18 paper, 1 popper, 2 plates, 18 no-shoot, Total 21 targets	Min rounds	39
Firearm	Pistol Caliber Carbine	Match-%	16.88%

Procedure	
Starting position	
Firearm ready condition	Loaded option 2 Standing erect, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard.
Start on	00
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Po1 activates IT8 witch is visible at rest IT 14 trough IT17 will demand different shooting positions. Moving target can be shoot from rear right position and front position. Targets will be placed so NO shoot through can occur. IMM= equals IpSC micro targets

11. Remember, just one!

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CoF	Comstock - Short	Points	60 p
Targets	10 paper, 2 plates, 10 no-shoot, Total 12 targets	Min rounds	12
Firearm	Pistol Caliber Carbine	Match-%	5.19%

Procedure	
Starting position	
Firearm ready condition	Option 3- Unloaded. Standing erect behind the table with the firearm. Laying flat on table in front of you. Magazines to be used must lay on table.
Start on	00
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

12. Left or right, your choice!

No image

CoF	Comstock - Medium	Points	100 p
Targets	8 paper, 2 popper, 2 plates, 8 no-shoot, Total 12 targets	Min rounds	20
Firearm	Pistol Caliber Carbine	Match-%	8.66%

Procedure	
Starting position	
Firearm ready condition	LOADED Option 1 standing erect, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard.
Start on	00
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	