1. Here and there

CoF	Comstock - Long	Points	150 p
Targets	15 paper, 4 no-shoot, Total 15 targets	Min rounds	30
Firearm	Handgun	Match-%	29.41%
Procedure	As pr IPSIC rules		
Starting position	Inside area A		
Firearm ready condition	Unloaded on barrel		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

2. Barrel Occlution

CoF	Comstock - Medium	Points	80 p
Targets	8 paper, 2 no-shoot, Total 8 targets	Min rounds	16
Firearm	Handgun	Match-%	15.69%
Procedure	As pr IPSIC rules		
Starting position	Anywhere inside designated area		
Firearm ready condition	Empty gun holstered		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

3. Aleksander ragtime band

CoF	Comstock - Medium	Points	100 p
Targets	10 paper, 2 no-shoot, Total 10 targets	Min rounds	20
Firearm	Handgun	Match-%	19.61%
Procedure	As pr IPSIC rules		
Starting position	Anywhere inside designated area		
Firearm ready condition	Loaded holstered		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

CoF	Comstock - Short	Points	60 p
	6 paper, 2 no-shoot, Total 6 targets	-	
Targets		Min rounds	12
Firearm	Handgun	Match-%	11.76%
Procedure			
Starting position	Inside designated area		
Firearm ready condition	Loaded holstered		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

CoF	Comstock - Medium	Points	65 p
Targets	6 paper, 1 popper, Total 7 targets	Min rounds	13
Firearm	Handgun	Match-%	12.75%
Procedure			
Starting position	Behind table		
Firearm ready condition	Empty on table, first magazine on table		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

0.5	Quantum Object		
CoF	Comstock - Short	Points	55 p
Targets	5 paper, 1 popper, Total 6 targets	Min rounds	11
Firearm	Handgun	Match-%	10.78%
Procedure			
Starting position			
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Sotup potos			
Setup notes			