

# 1. Double star

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CoF	Comstock - Long	Points	140 p
Targets	6 paper, 6 popper, 10 plates, 1 no-shoot, Total 22 targets	Min rounds	28
Firearm	Handgun	Match-%	20.90%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 2. Less Haste

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CoF	Comstock - Medium	Points	50 p
Targets	2 paper, 1 disappearing/bonus, 4 popper, 1 no-shoot, Total 7 targets	Min rounds	8
Firearm	Handgun	Match-%	7.46%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

### 3. Gordon's Gin

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CoF	Comstock - Long	Points	130 p
Targets	Total 0 targets	Min rounds	26
Firearm	Handgun	Match-%	19.40%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

# 4. Big Bugger

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CoF	Comstock - Long	Points	160 p
Targets	6 paper, 20 popper, Total 26 targets	Min rounds	32
Firearm	Handgun	Match-%	23.88%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

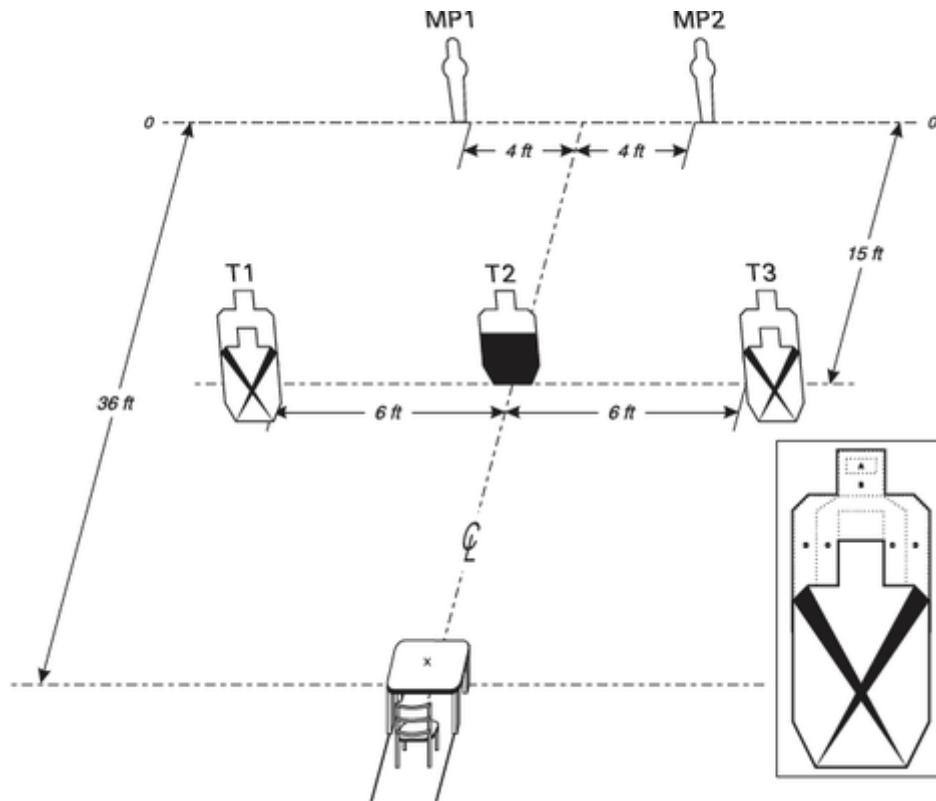
# 5. Cluster

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CoF	Comstock - Long	Points	150 p
Targets	15 paper, 1 no-shoot, Total 15 targets	Min rounds	30
Firearm	Handgun	Match-%	22.39%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 6. CM 13-07 Double Deal



CoF	Comstock - Short	Points	40 p
Targets	3 paper, 2 popper, 2 no-shoot, Total 5 targets	Min rounds	8
Firearm	Handgun	Match-%	5.97%

Procedure	Upon start signal, retrieve handgun and engage T1-T3 and Mini-poppers 1 and 2 from behind table and within the fault lines.		
Starting position	Seated at table facing downrange holding playing cards with both hands and elbows on the table. Load		
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R Set targets to five feet high at the shoulders. Set the top edge of the no-shoots five inches below the top scoring perforation of the lower A zone. Hard cover on T2 covers half of lower A zone. Use a standard card table with an X in the exact center of the table. The chair is centered behind the table with the front edge of the chair 12 inches behind the table. Stake the chair in place so it cannot be moved. Left and right fault lines are four feet long. Use single upper		
Setup notes	B zone panel for cards		