1. Stage 1 - Bane 16

CoF	Comstock - Short	Points	50 p
Targets	5 paper, Total 5 targets	Min rounds	10
Firearm	Handgun	Match-%	9.01%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. Stage 2 - Bane 16

CoF	Comstock - Medium	Points	115 p
Targets	9 paper, 3 popper, 2 plates, Total 14 targets	Min rounds	23
Firearm	Handgun	Match-%	20.72%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. Stage 3 - Bane 15

CoF	Comstock - Short	Points	60 p
Targets	4 paper, 1 popper, 3 plates, 4 no-shoot, Total 8 targets	Min rounds	12
Firearm	Handgun	Match-%	10.81%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. Stage 4 - Bane 15

CoF	Comstock - Medium	Points	120 p
Targets	9 paper, 3 popper, 3 plates, 4 no-shoot, Total 15 targets	Min rounds	24
Firearm	Handgun	Match-%	21.62%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Stage 5 - Bane 14

CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	10.81%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. Stage 6 - Bane 14

CoF	Comstock - Long	Points	150 p
Targets	14 paper, 2 plates, 2 no-shoot, Total 16 targets	Min rounds	30
Firearm	Handgun	Match-%	27.03%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	