

1. B2 - Ballistic

No image

CoF	Comstock - Short	Points	60 p
Targets	6 paper, 2 no-shoot, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	10.34%

Procedure	Procedure, on signal engage targets.
Starting position	Staanding
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. B3 - Ballistic

No image

CoF	Comstock - Medium	Points	120 p
Targets	12 paper, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	20.69%

Procedure	Procedure, on signal engage targets.
Starting position	Standing
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. B4 - FBU

No image

CoF	Comstock - Short	Points	60 p
Targets	3 paper, 4 popper, 2 plates, Total 9 targets	Min rounds	12
Firearm	Handgun	Match-%	10.34%

Procedure	Procedure, on signal engage targets. Minipopper in the middle activates swinger. Swinger is visible at rest.
Starting position	Standing
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. B5 - FBU

No image

CoF	Comstock - Long	Points	160 p
Targets	16 paper, Total 16 targets	Min rounds	32
Firearm	Handgun	Match-%	27.59%

Procedure	Procedure, on signal engage targets.
Starting position	Standing
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. B6 - LVF

No image

CoF	Comstock - Medium	Points	120 p
Targets	12 paper, 2 no-shoot, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	20.69%

Procedure	Procedure, on signal engage targets.
Starting position	Standing
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. B100 - LVF

No image

CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	10.34%

Procedure	Procedure, on signal engage targets.
Starting position	Standing
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	