

1. One

No image

CoF	Comstock - Medium	Points	115 p
Targets	10 paper, 3 popper, 7 no-shoot, Total 13 targets	Min rounds	23
Firearm	Handgun	Match-%	15.65%

Procedure	Standing in start box facing up range, hands above shoulders. On signal, engage targets as they become visible with in designated area. The three poppers MUST be shot through the pipes in middle of course. Steel must fall to count as hits.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90 degree L/R
Setup notes	

2. Two

No image

CoF	Comstock - Short	Points	55 p
Targets	5 paper, 1 popper, 2 no-shoot, Total 6 targets	Min rounds	11
Firearm	Handgun	Match-%	7.48%

Procedure	Standing up, facing down range, hands at side, anywhere in designated area. Popper triggers both non disappearing drop turners. Steel must fall to count as hits.
Starting position	Gun loaded with no round in chamber, & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90 degree L/R
Setup notes	

3. Three

No image

CoF	Comstock - Short	Points	45 p
Targets	5 paper, 4 plates, 6 no-shoot, Total 9 targets	Min rounds	9
Firearm	Handgun	Match-%	6.12%

Procedure	Sitting on chair against the backrest with hands on knees. Gun and all magazines on the table, muzzle down range. Target on lefts side of barrier, shots with left hand only. Target on right side of barrier, shots with right hand only. Only one hit per paper target counts.
Starting position	Gun unloaded on table, hammer down, muzzle down range.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90 degrees L/R
Setup notes	

4. Four

No image

CoF	Comstock - Short	Points	50 p
Targets	5 paper, Total 5 targets	Min rounds	10
Firearm	Handgun	Match-%	6.80%

Procedure	Standing on marking, facing the stairs with both hands on the upper step. Engage targets as they become visible with in designated area.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	60 degree L/R
Setup notes	

5. Five

No image

CoF	Comstock - Long	Points	140 p
Targets	13 paper, 2 popper, 6 no-shoot, Total 15 targets	Min rounds	28
Firearm	Handgun	Match-%	19.05%

Procedure	Facing down range arms relaxed at side, anywhere in designated area. Engage targets as they become visible with in designated area. Trigger plate actuates swinger. Steel must fall to count as hits.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90 degree L/R
Setup notes	

6. Six

No image

CoF	Comstock - Long	Points	125 p
Targets	10 paper, 3 popper, 2 plates, 6 no-shoot, Total 15 targets	Min rounds	25
Firearm	Handgun	Match-%	17.01%

Procedure	Standing relaxed in area A or B, hands at side, facing the wall between the two starting areas. Engage targets as they become visible with in designated area. Steel must fall to count as hits.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90 degree L/R
Setup notes	

7. Seven

No image

CoF	Comstock - Long	Points	125 p
Targets	9 paper, 1 disappearing/bonus, 2 popper, 3 plates, 3 no-shoot, Total 15 targets	Min rounds	23
Firearm	Handgun	Match-%	17.01%

Procedure	Standing relaxed, hands at side, anywhere in designated area. Engage targets as they become visible within designated area. Popper far right triggers both hidden paper target and bobber (bonus target). Steel must fall to count as hits.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90 degree L/R
Setup notes	

8. Eight

No image

CoF	Comstock - Medium	Points	80 p
Targets	6 paper, 1 popper, 3 plates, 3 no-shoot, Total 10 targets	Min rounds	16
Firearm	Handgun	Match-%	10.88%

Procedure	Standing relaxed hands at side, facing down range. Engage targets as they become visible with in designated area. Steel must fall to count as hits.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90 degree L/R
Setup notes	