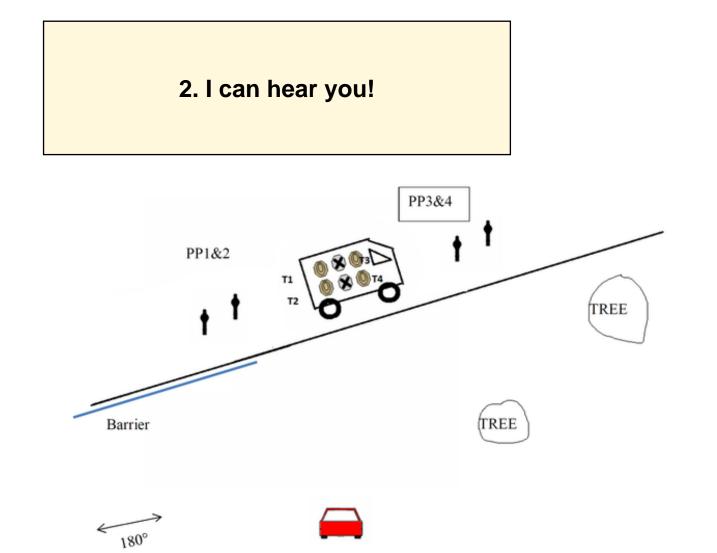
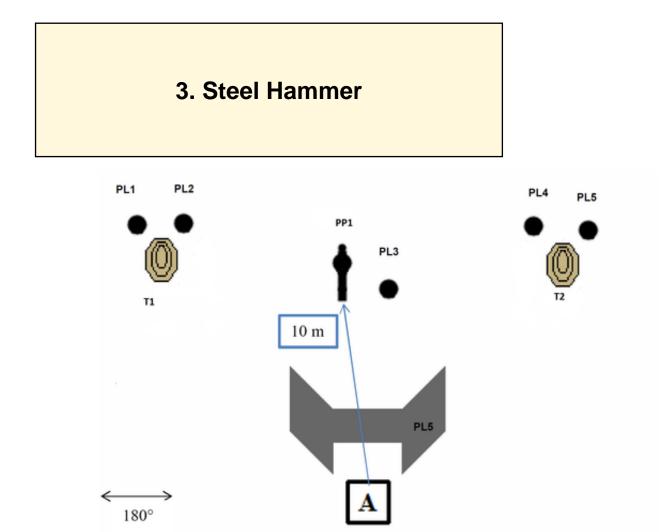


CoF	Comstock - Medium	Points	85 p
Targets	6 paper, 5 popper, 2 no-shoot, Total 11 targets	Min rounds	17
Firearm	Handgun	Match-%	26.98%
Procedure	On audible signal engage all targets while remaining within the demarcated zone. • No shooting over tire walls, partitions and barriers allowed.		
Starting position	Shooter stands in Box A. Gun unloaded and placed on drum. All magazines on belt.		
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes	Shoot'n Score It https://shootnscoreit.com 2025-07-23 12:27		



CoF	Comstock - Short	Points	60 p	
Targets	4 disappering/bonus, 4 popper, 2 no-shoot, Total 8 targets	Min rounds	4	
Firearm	Handgun	Match-%	19.05%	
Procedure	On audible signal Press button on table to activate Taxi Runner • Engage all targets while remaining seated in the "vehicle". • No shooting over tyre walls, partitions and barriers allowed. • T1-T4 stay visible and carry no drop shot penalties			
Starting position	Seated in car. Gun is loaded and placed on "passenger seat".			
Firearm ready condition				
Start on	Audible signal			
Stop on	Last shot			
Penalties	As per current edition of rules			
Safety angles	L/R			
Setup notes	Shoot'n Score It https://shootnscoreit.com 2025-07-23 12:27			



CoF	Comstock - Short	Points	50 p
Targets	2 paper, 1 popper, 5 plates, Total 8 targets	Min rounds	10
Firearm	Handgun	Match-%	15.87%
Procedure	Standing in Box A, engage all Poppers and plates as they become	e visible.	
Starting position	Gun loaded & holstered		
Firearm ready			
condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			
Shoot'n Score It https://shootnscoreit.com 2025-07-23 12:27			

4. House Rules

No image

CoF	Comstock - Medium	Points	120 p
Targets	12 paper, 8 no-shoot, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	38.10%
Procedure	Standing in Box A, engage all targets as they become visible.		
Starting position	Gun loaded & holstered		
Firearm ready			
condition Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			